

Transparency Overlays and Applications

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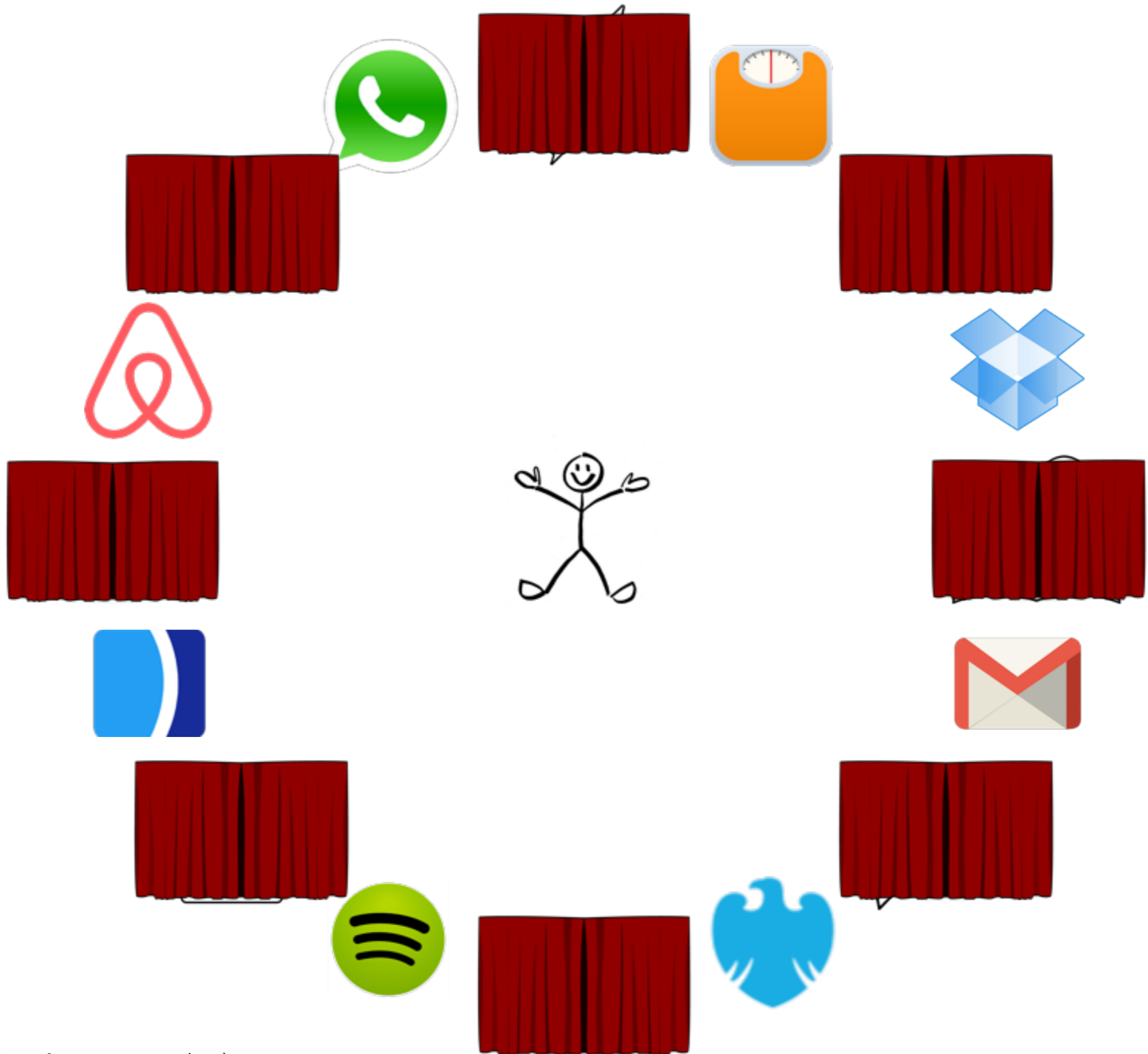




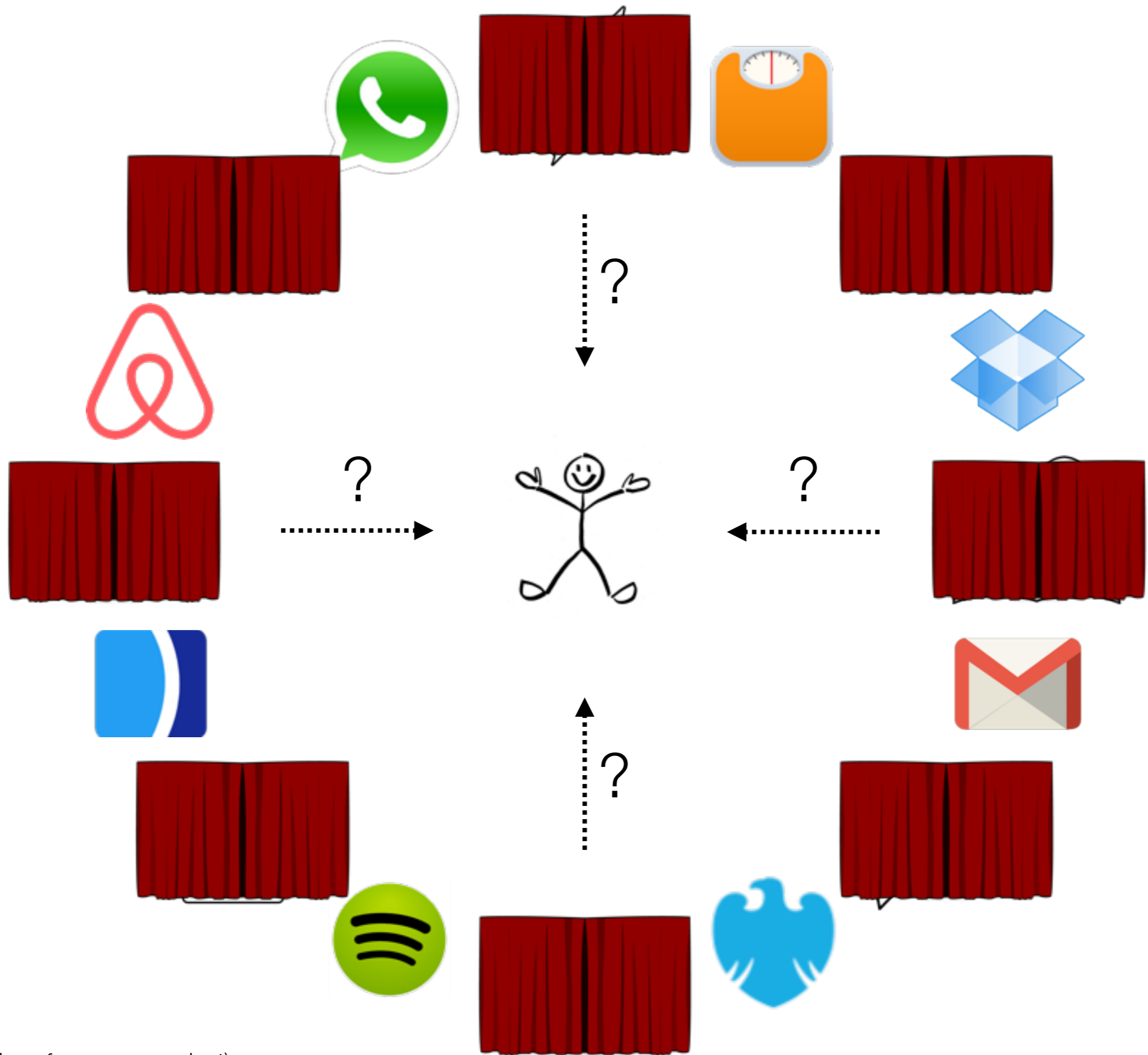


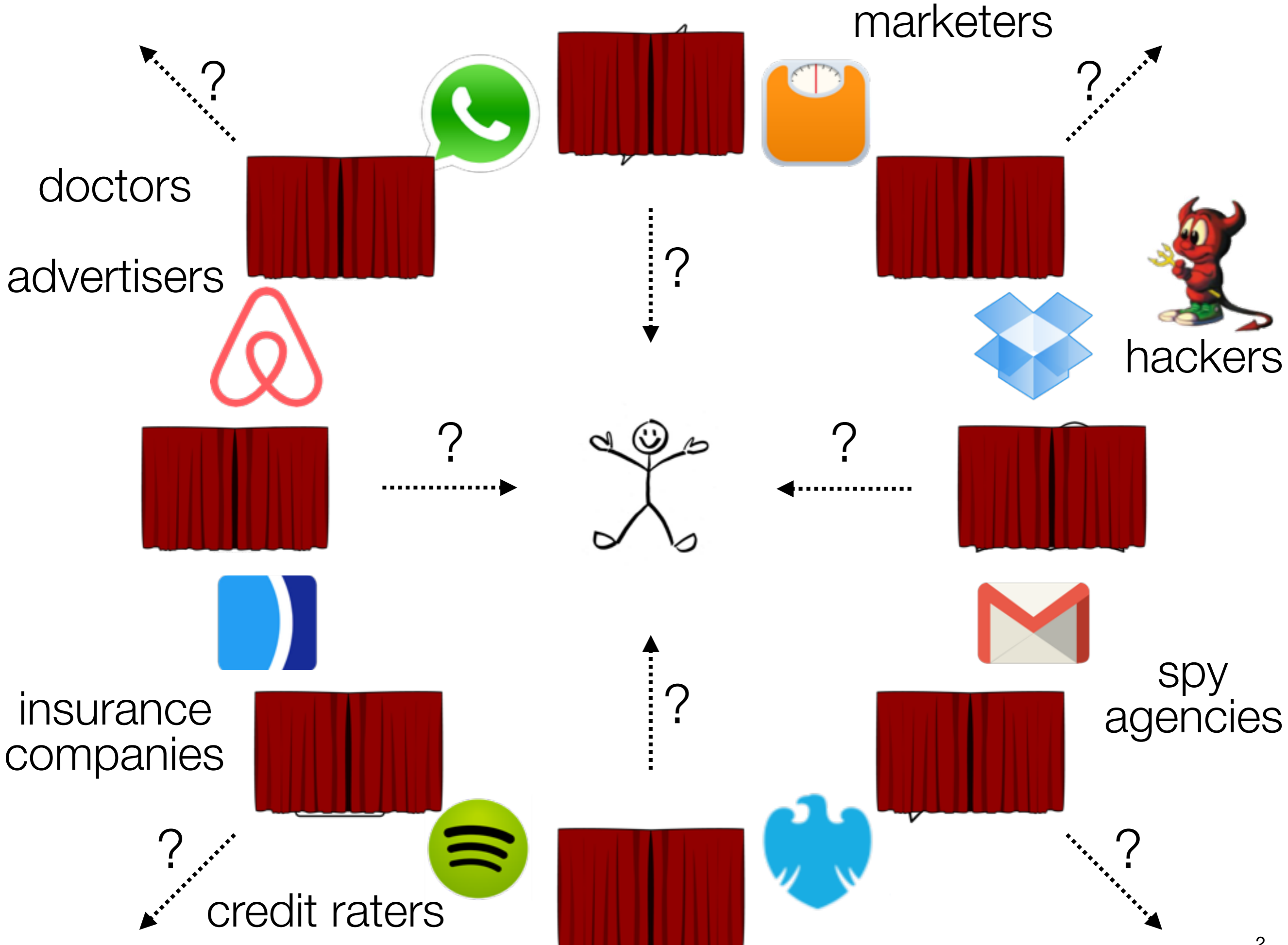




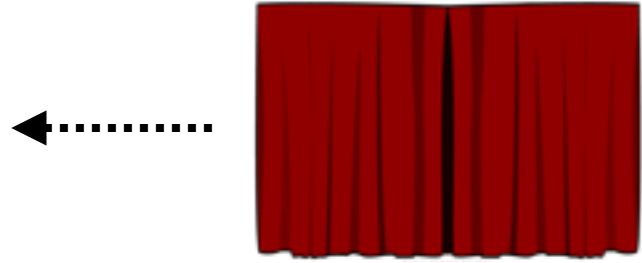


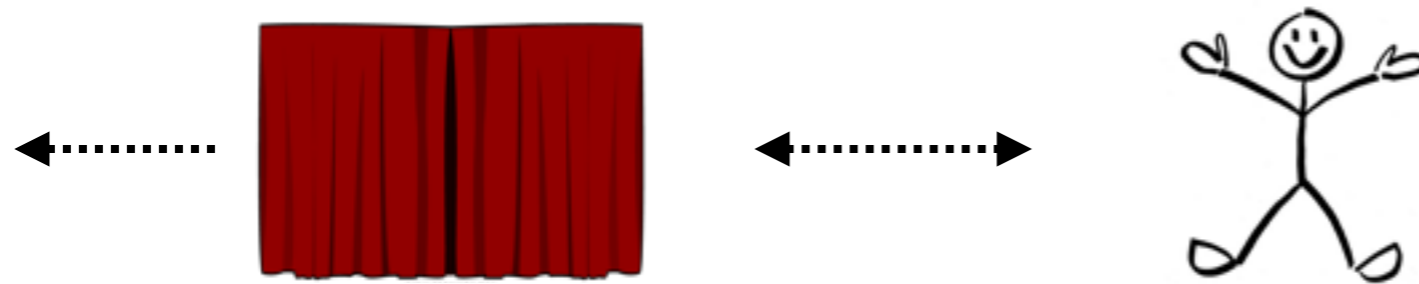
(icons by parkjisun from noun project)





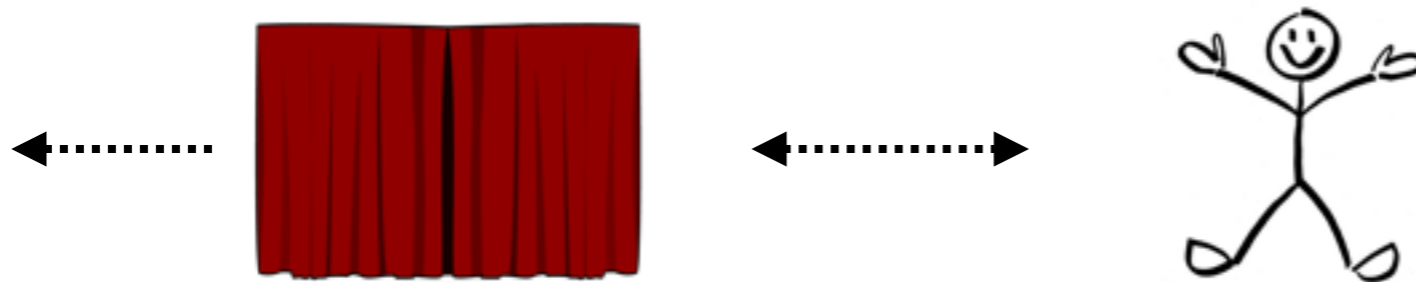
(icons by parkjisun from noun project)





events in the system can be

- data access by user
- data access by third party
- data creation by user

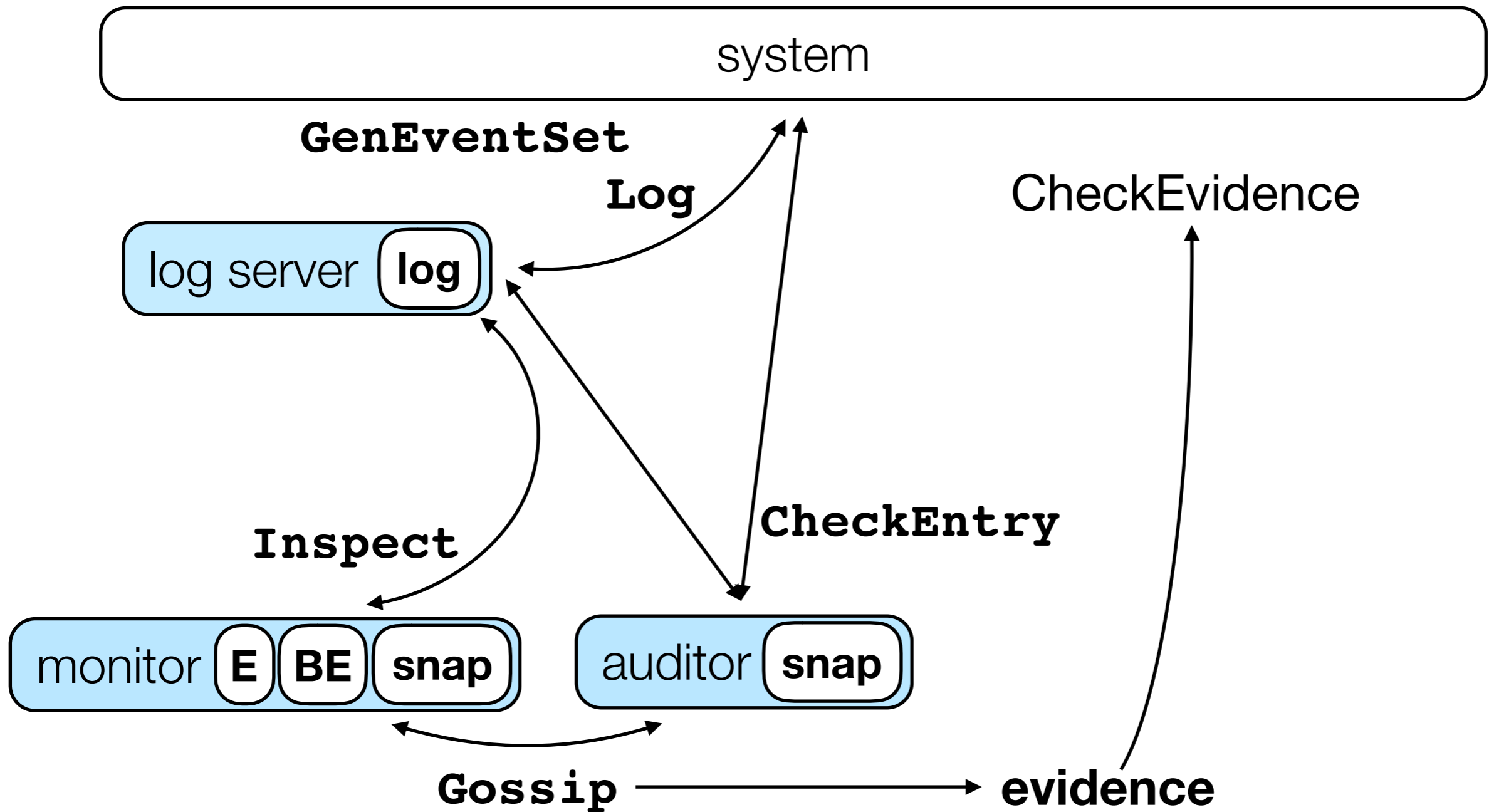


events in the system can be

- data access by user
- data access by third party
- data creation by user

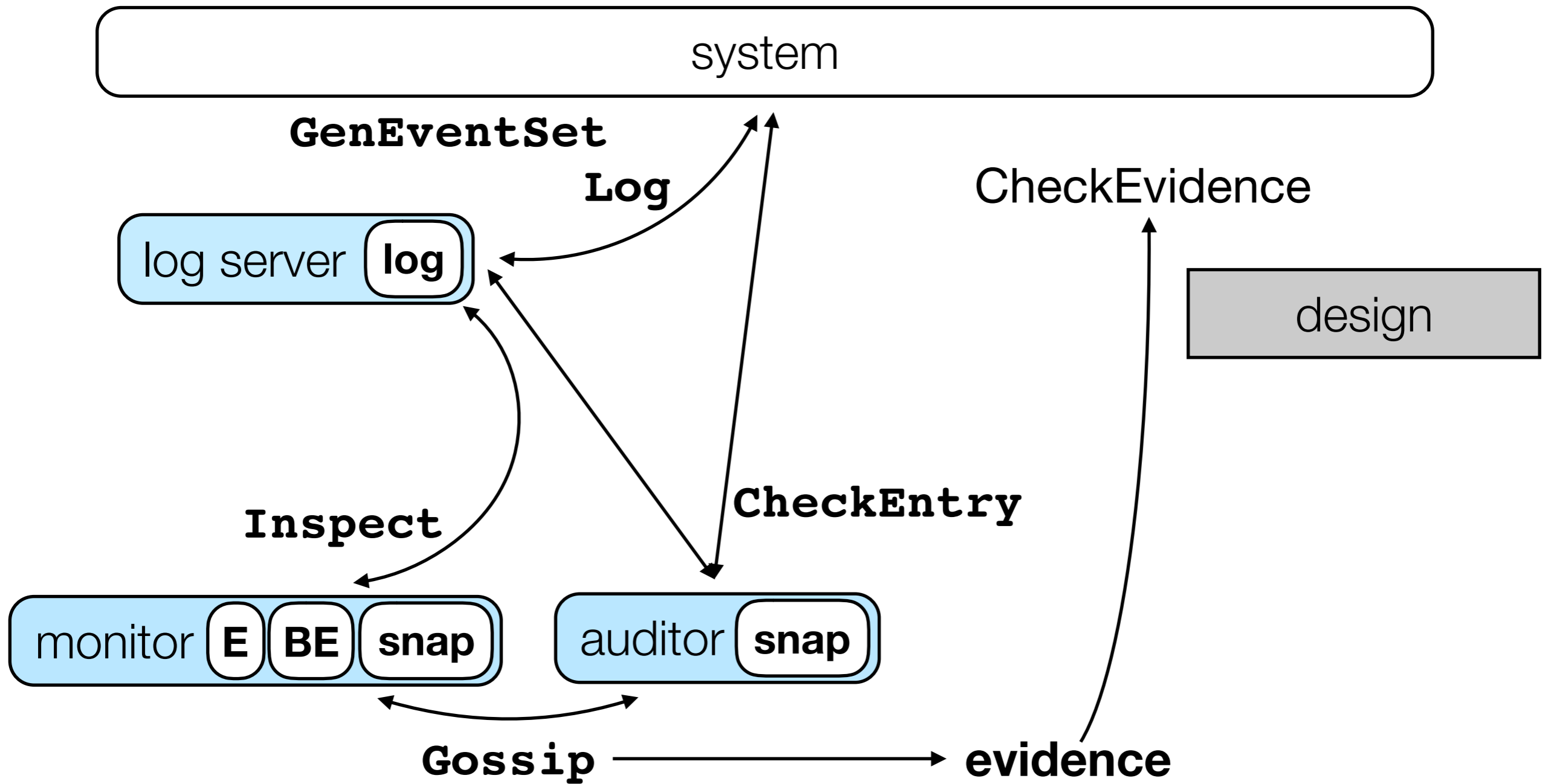
transparency: bad events are exposed

a transparency overlay



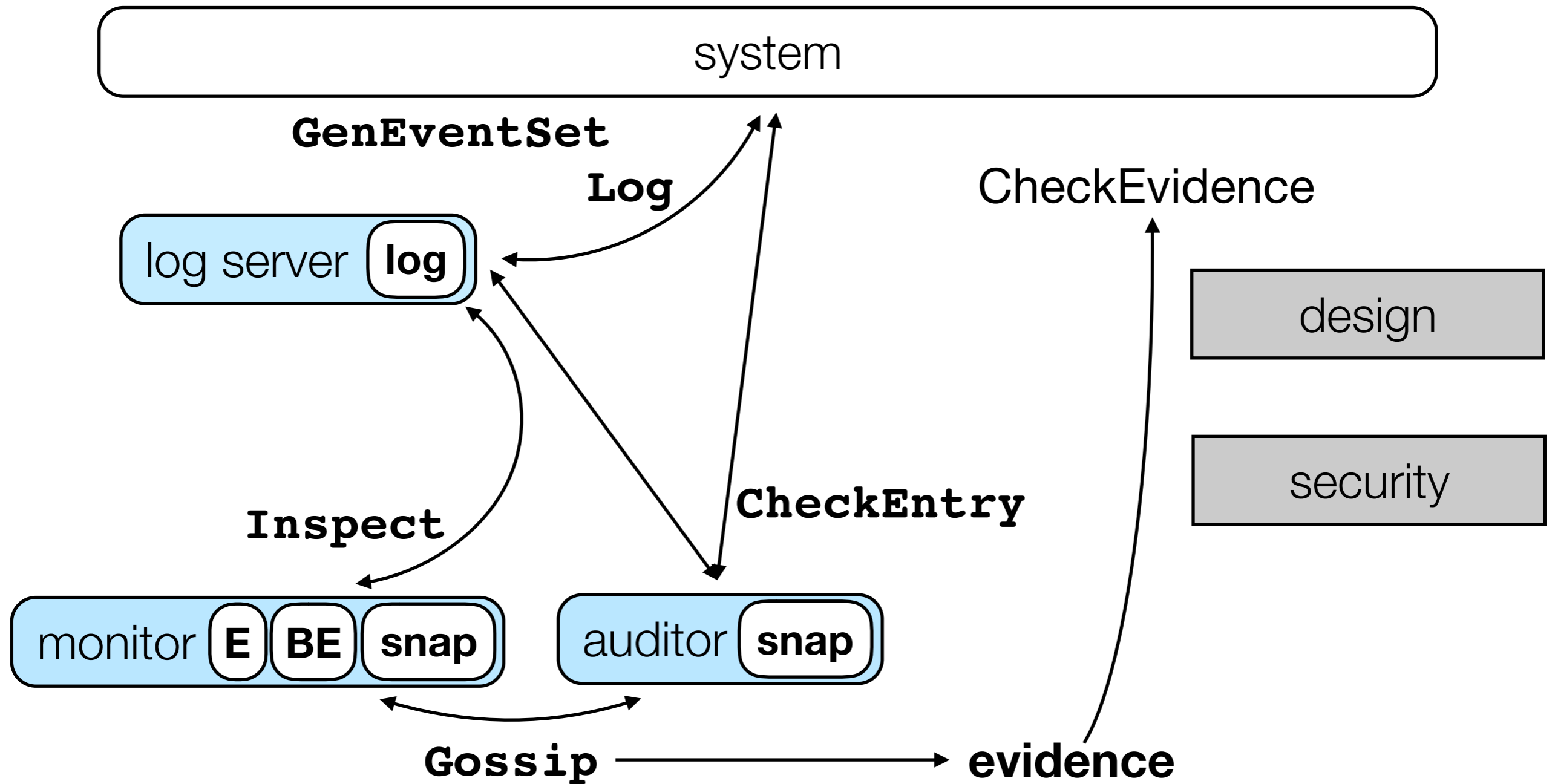
(architecture very much inspired by Certificate Transparency [LL'13])

a transparency overlay



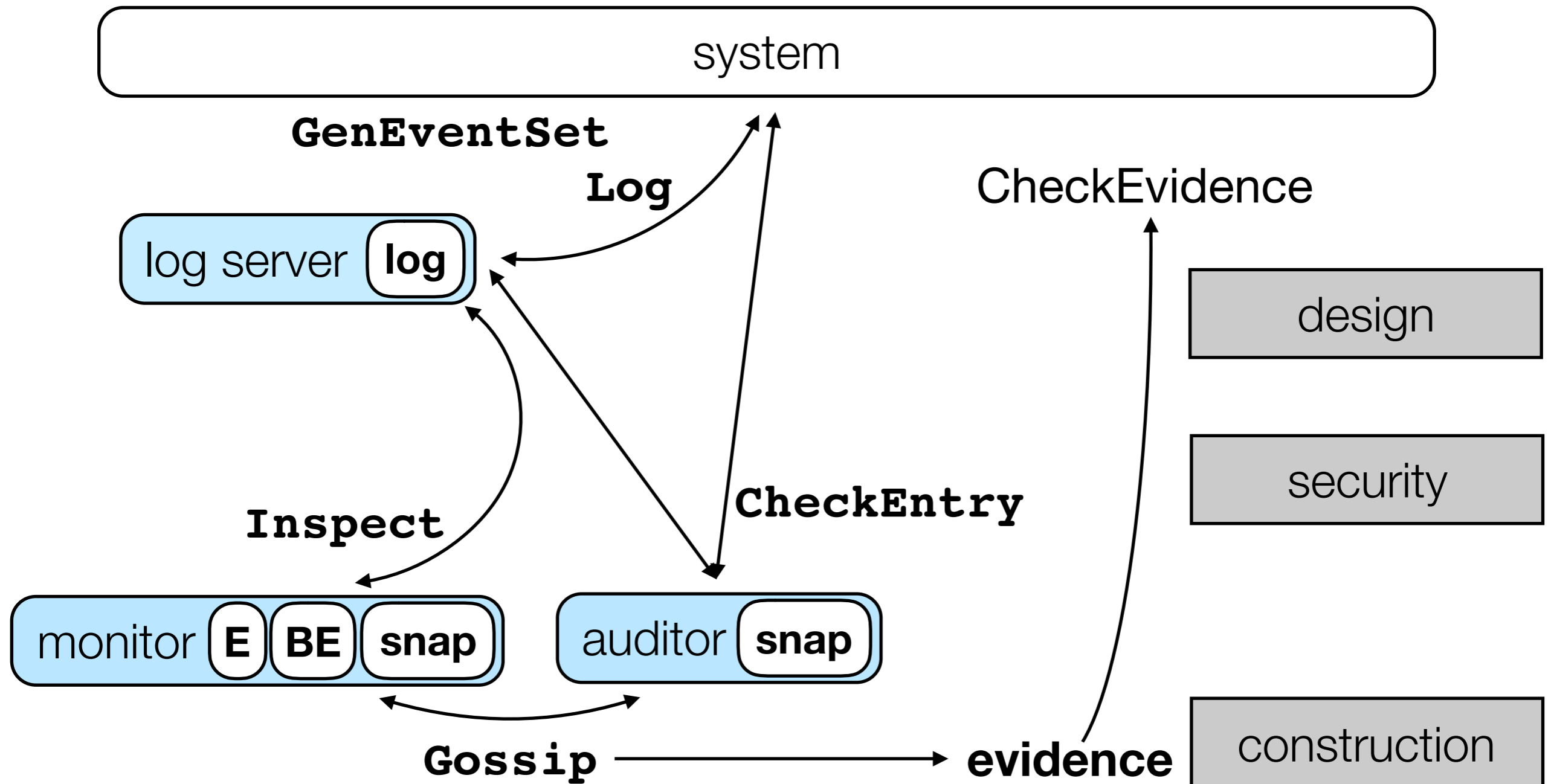
(architecture very much inspired by Certificate Transparency [LL'13])

a transparency overlay



(architecture very much inspired by Certificate Transparency [LL'13])

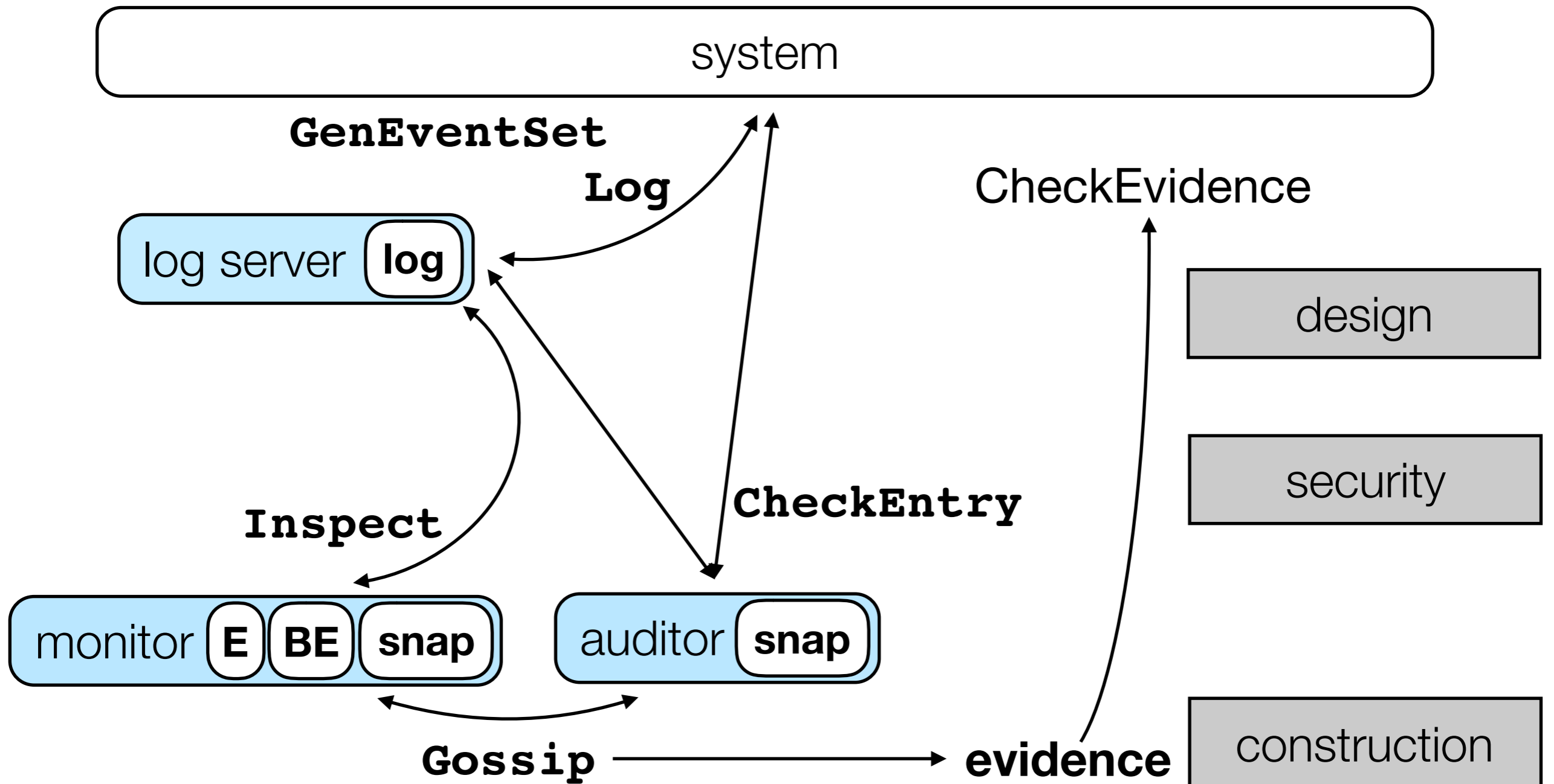
a transparency overlay



(architecture very much inspired by Certificate Transparency [LL'13])

a transparency overlay

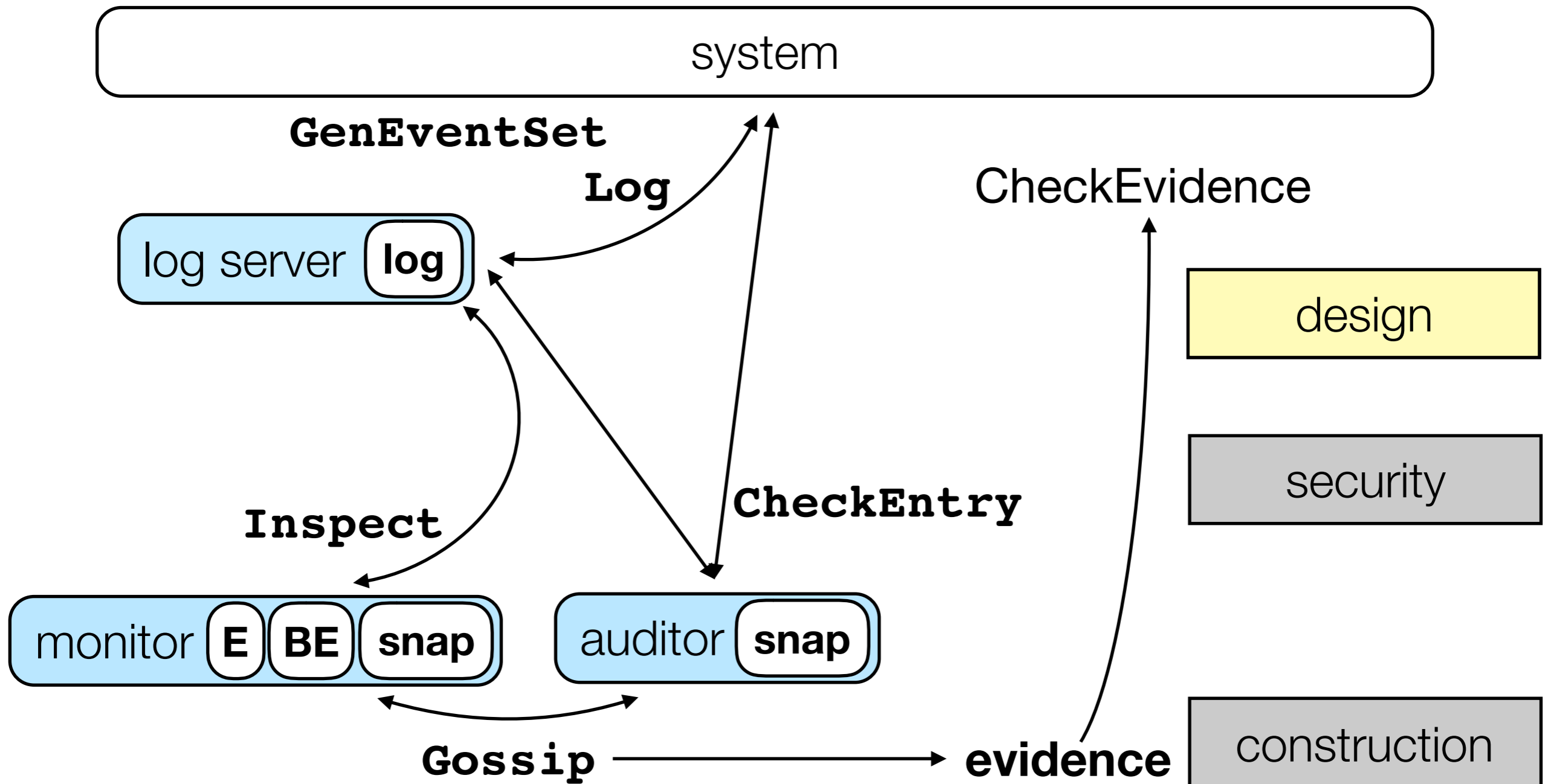
which systems?



(architecture very much inspired by Certificate Transparency [LL'13])

a transparency overlay

which systems?



(architecture very much inspired by Certificate Transparency [LL'13])

design

system

design

system

log server **log**

log server **log**

log server **log**

log server **log**

design

system

log server **log**

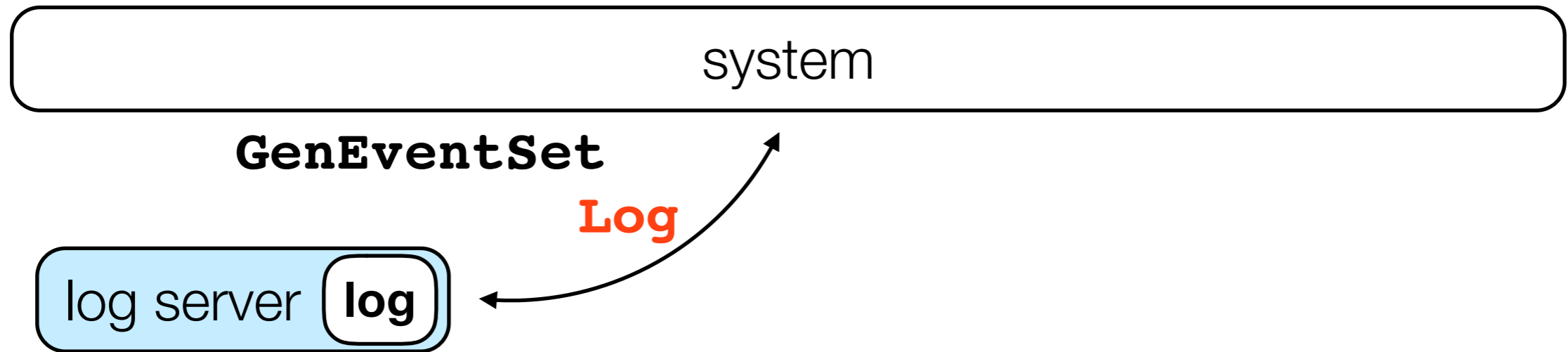
design

system

GenEventSet

log server **log**

design





GenEventSet

Log

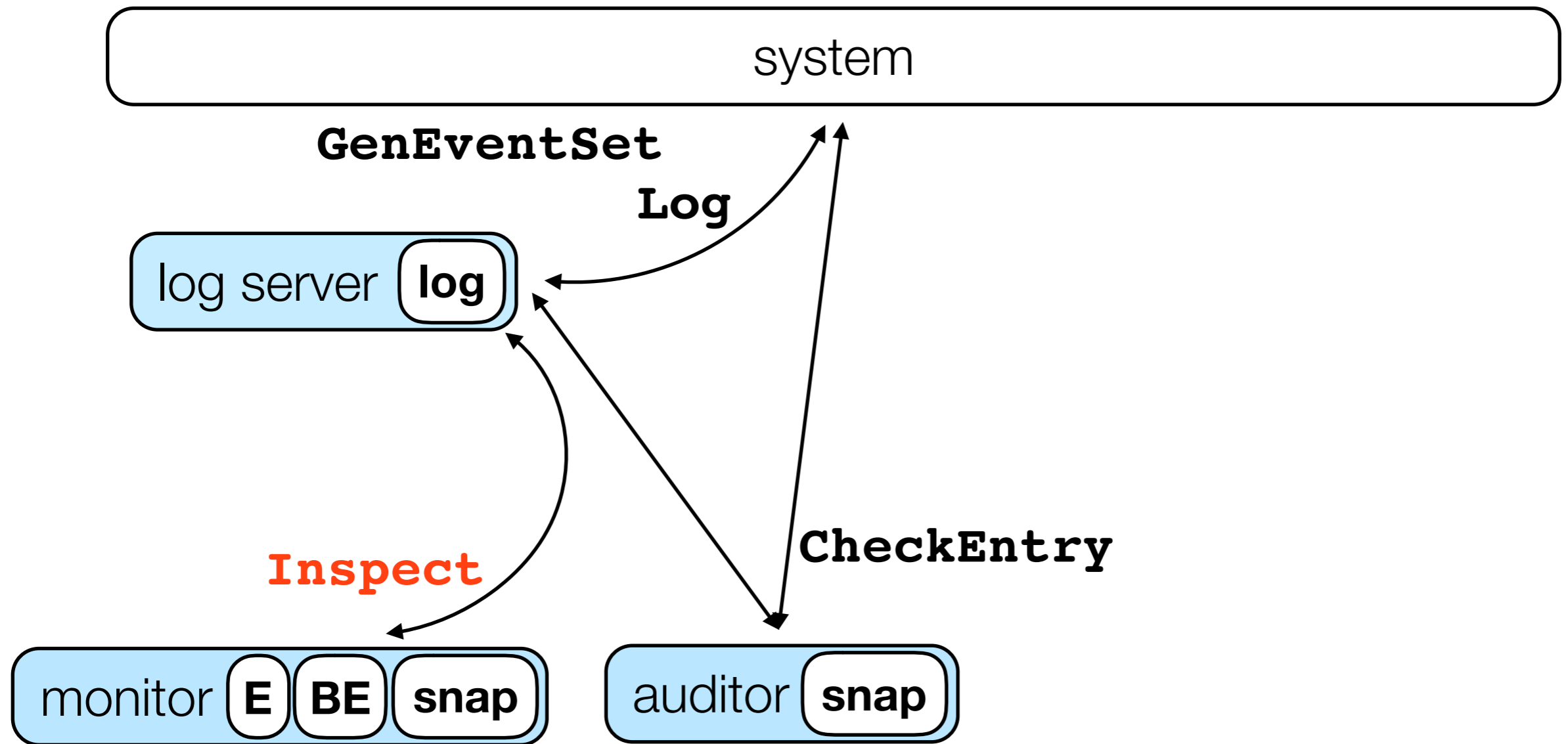


CheckEntry



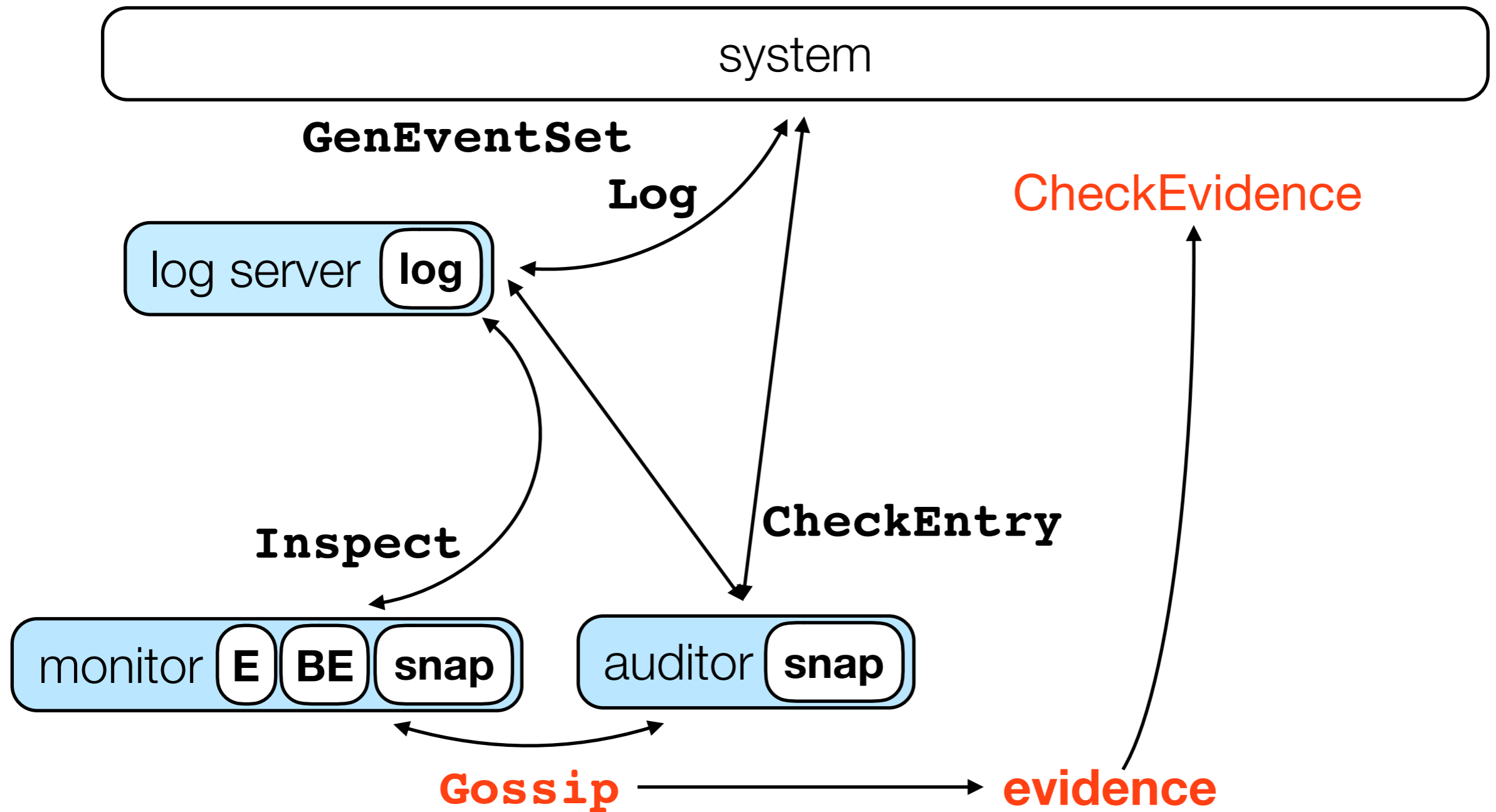
(meaning $|\text{snap}| \ll |\text{log}|$)

auditors (efficiently) determine if events are in the log



(meaning $|E| \approx |\log|$)

monitors (inefficiently) detect bad events in the log



auditors and monitors ensure consistent view of log
 (can output evidence of inconsistencies)

which systems?

system

GenEventSet

Log

CheckEvidence

log server **log**

design

(add LS,Au,Mo)

security

Inspect

CheckEntry

monitor **E** **BE** **snap**

auditor **snap**

Gossip

evidence

construction

which systems?



GenEventSet



Log

CheckEvidence

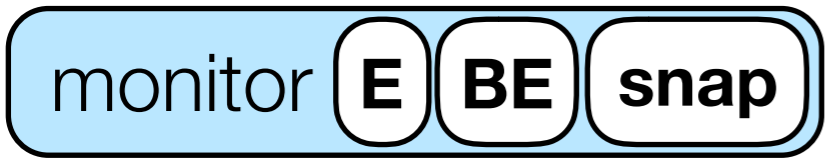
design

(add LS,Au,Mo)

security

Inspect

CheckEntry

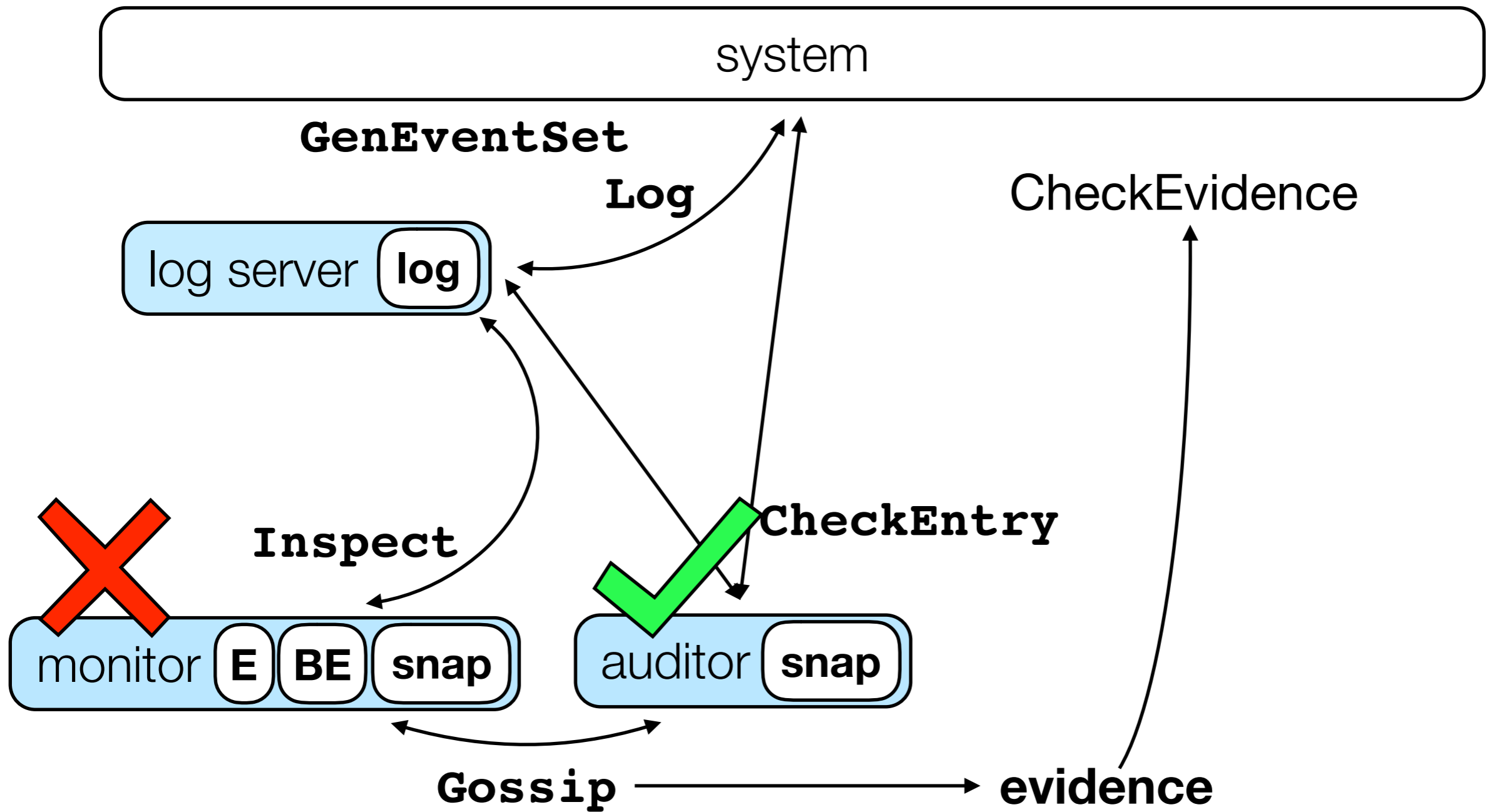


Gossip

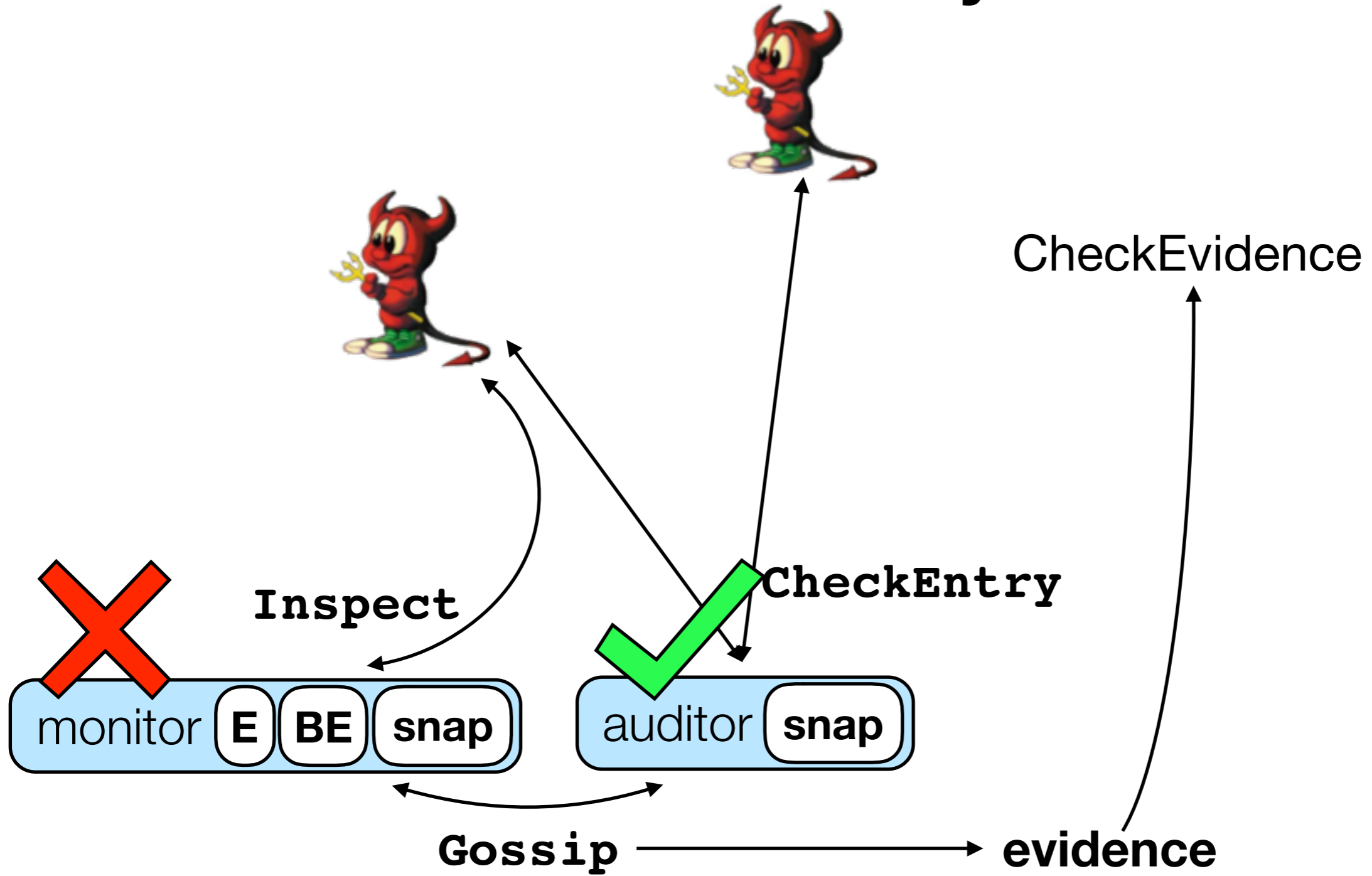
evidence

construction

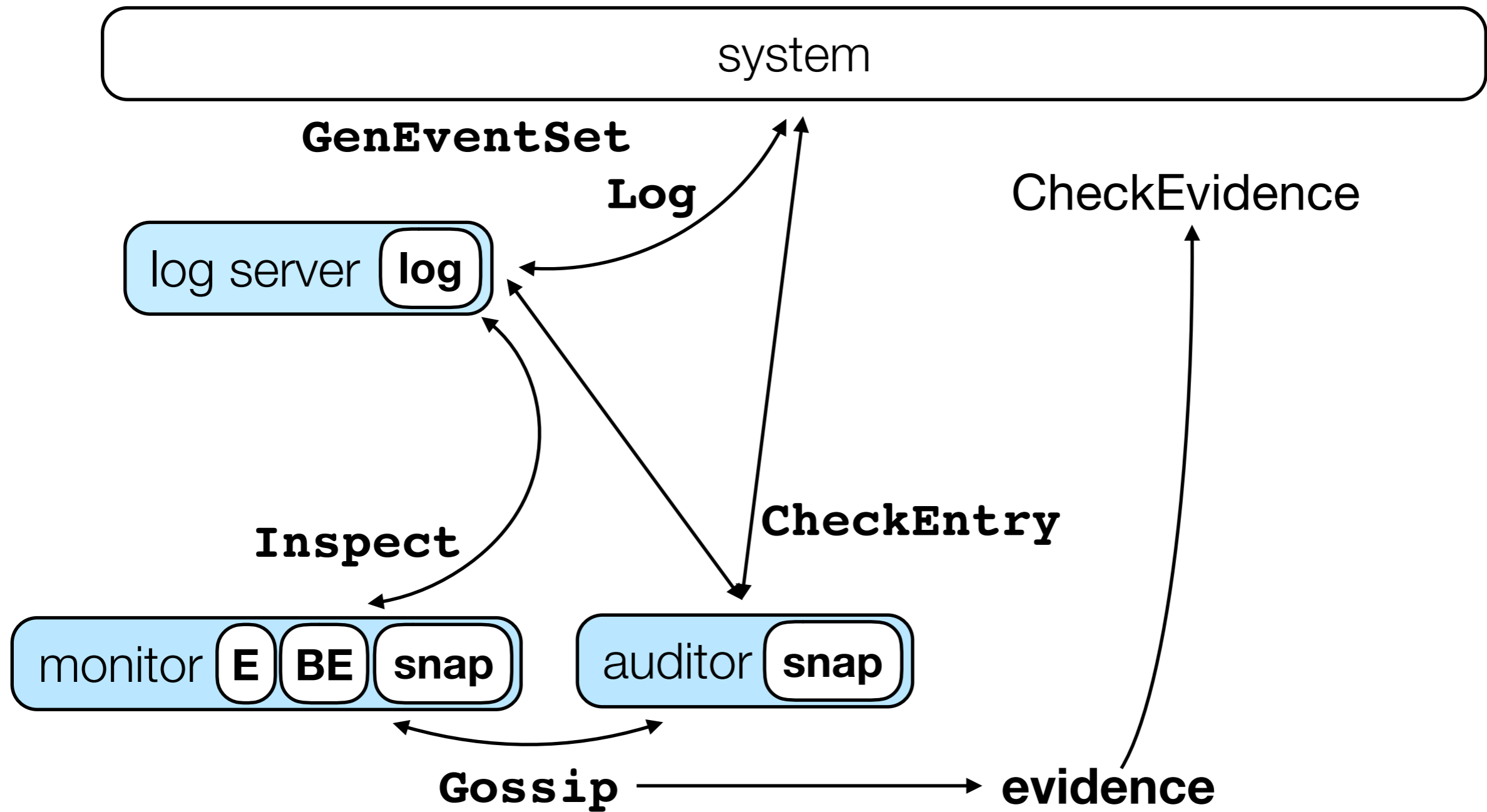
consistency



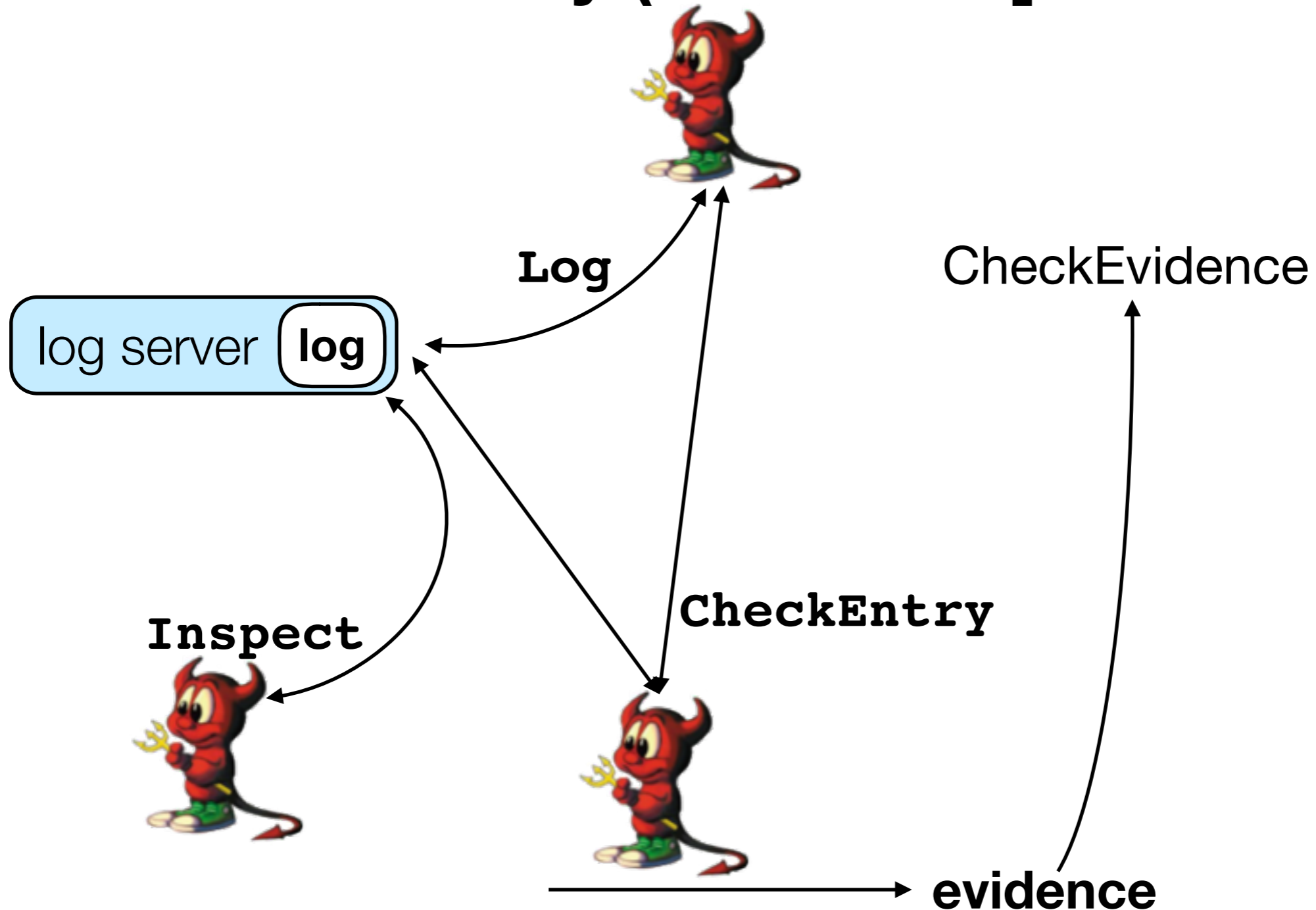
consistency



non-frameability (related to [DGHS'16])

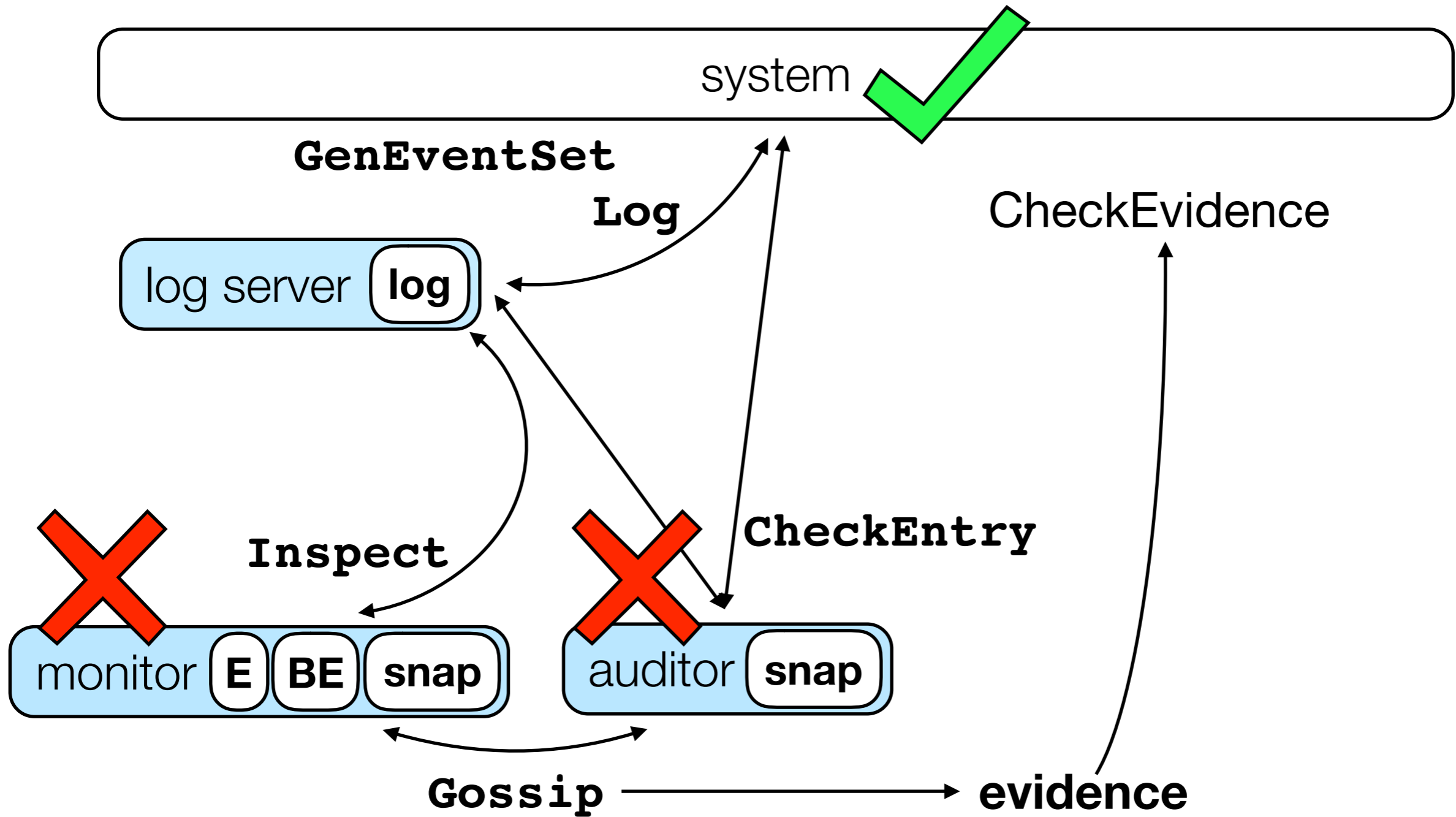


non-frameability (related to [DGHS'16])

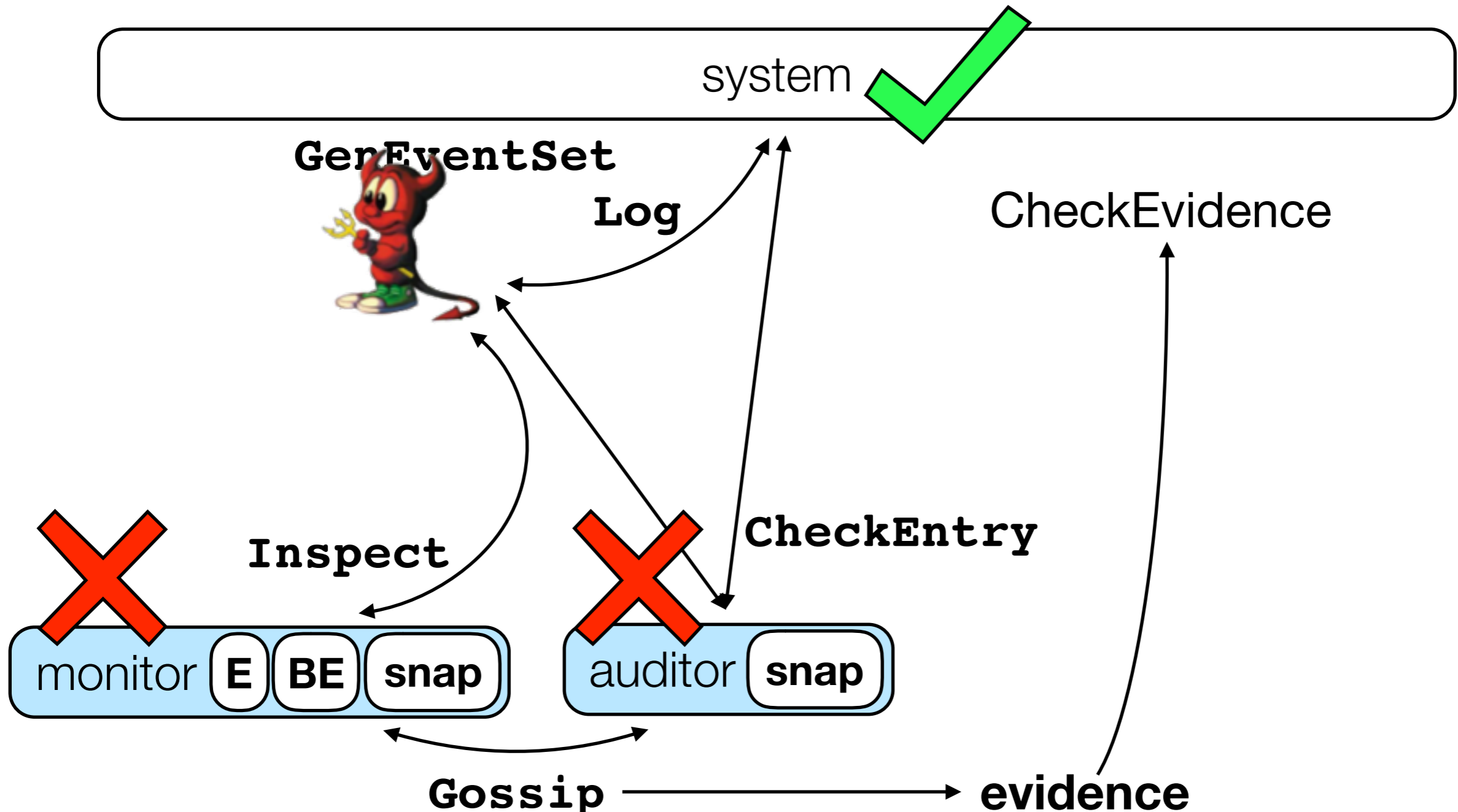


adversary wins if **evidence passes**

accountability



accountability



adversary wins if (1) **it promised** to include an event that (2) auditor and monitor believe to **not be in the log**, but (3) **evidence fails**

which systems?

system

GenEventSet

Log

CheckEvidence

log server **log**

design

(add LS,Au,Mo)

security

Inspect

CheckEntry

(consistency)
(non-frameability)
(accountability)

monitor **E** **BE** **snap**

auditor **snap**

Gossip

evidence

construction

which systems?

system

GenEventSet

Log

CheckEvidence

log server **log**

design

(add LS,Au,Mo)

security

Inspect

CheckEntry

(consistency)
(non-frameability)
(accountability)

monitor **E** **BE** **snap**

auditor **snap**

construction

Gossip

evidence

dynamic list commitment (dlc)

(aka tamper-evident log [CW'09])

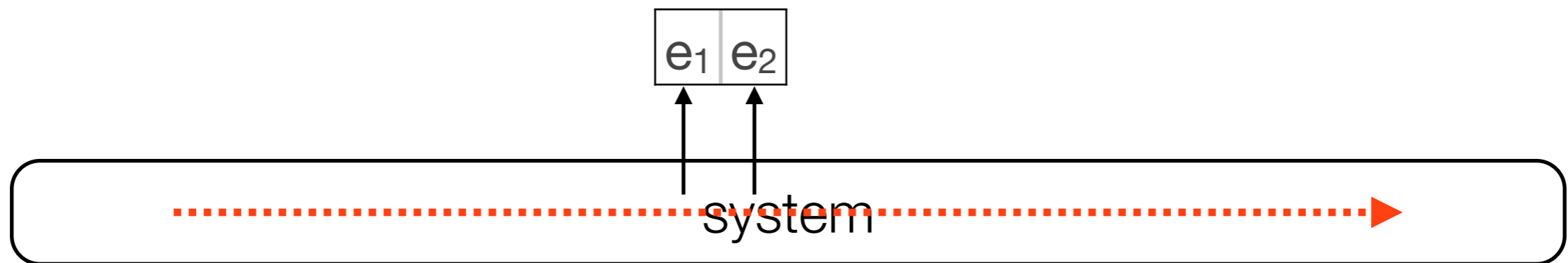
(aka authenticated data structure [AGT'01,PSTY'13])

(aka rolling hash chain or Merkle tree [M'89])

dynamic list commitment (dlc)



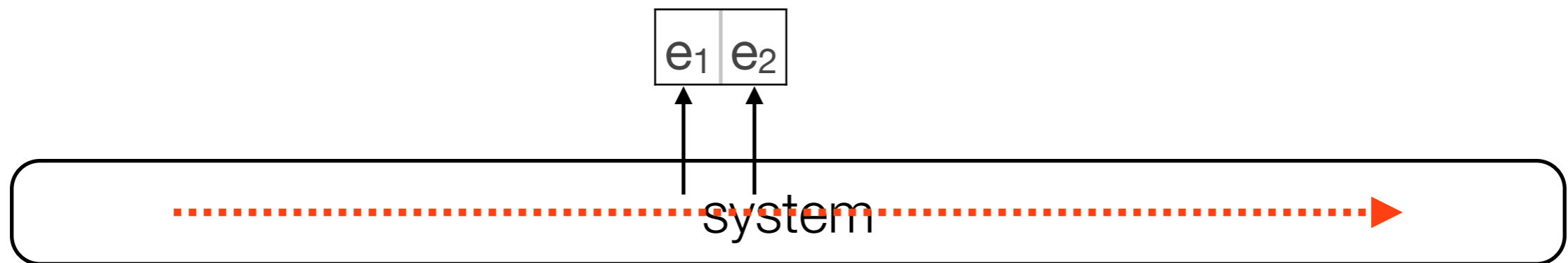
dynamic list commitment (dlc)



dynamic list commitment (dlc)

basic

Com
CheckCom
Append

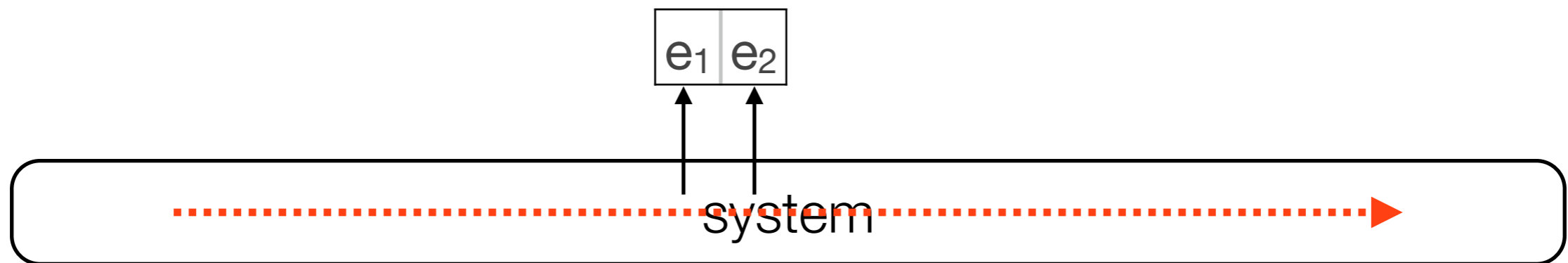


dynamic list commitment (dlc)

basic

Com
CheckCom
Append

(generate succinct commitment)



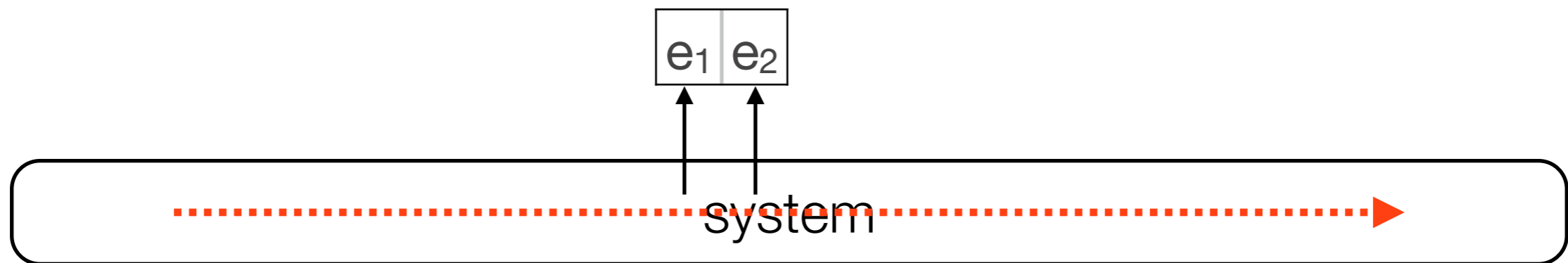
dynamic list commitment (dlc)

basic

Com (generate succinct commitment)

CheckCom (check commitment)

Append



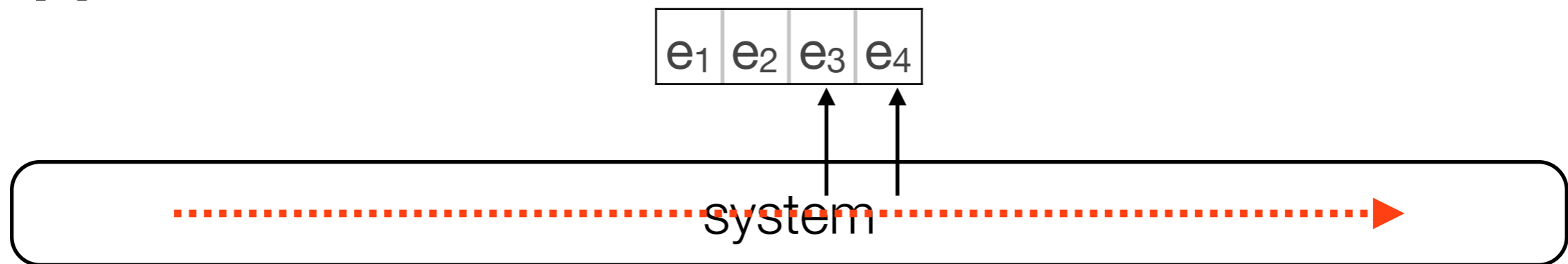
dynamic list commitment (dlc)

basic

Com (generate succinct commitment)

CheckCom (check commitment)

Append (add new events)



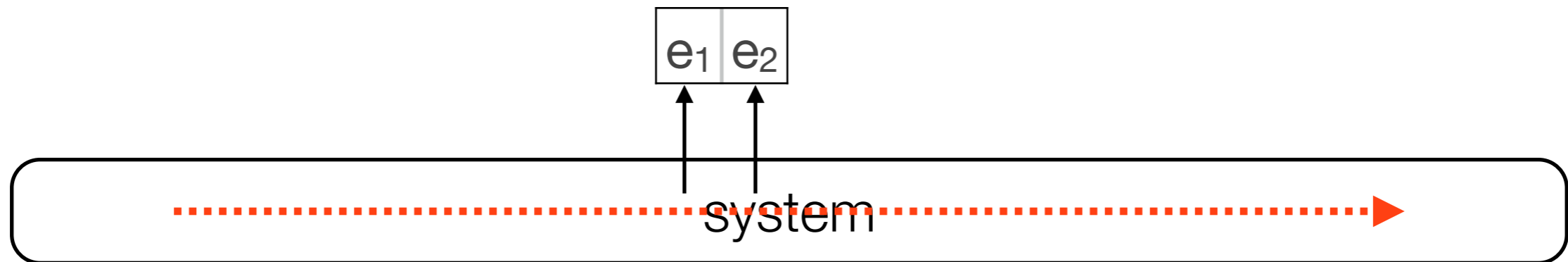
dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

ProveAppend
CheckAppend



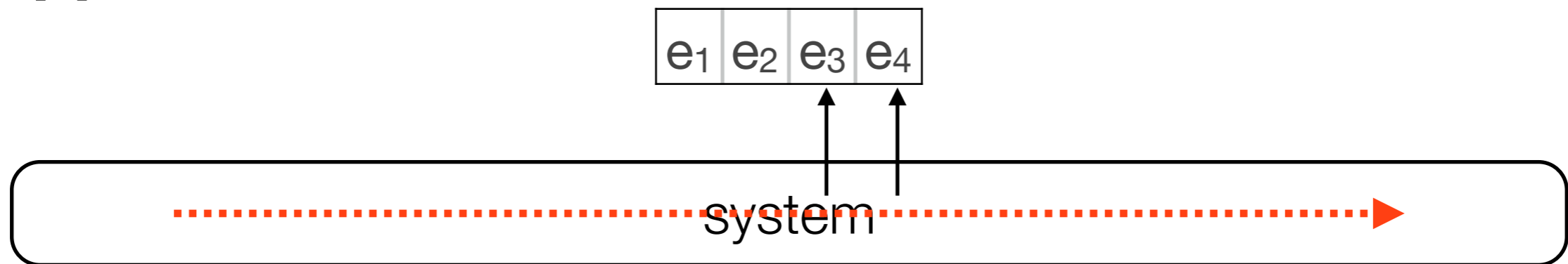
dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

ProveAppend
CheckAppend
(can't delete events)



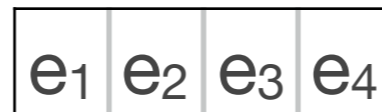
dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

ProveAppend
CheckAppend



specific event?

ProveIncl
CheckIncl
(can't omit events)



dynamic list commitment (dlc)

basic

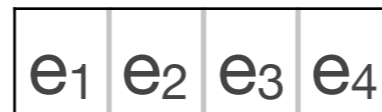
Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl



dynamic list commitment (dlc)

basic

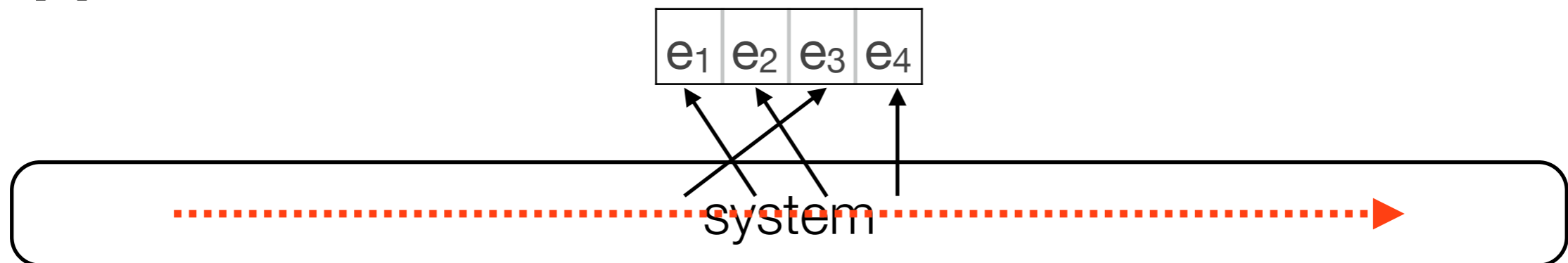
Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl



dynamic list commitment (dlc)

basic

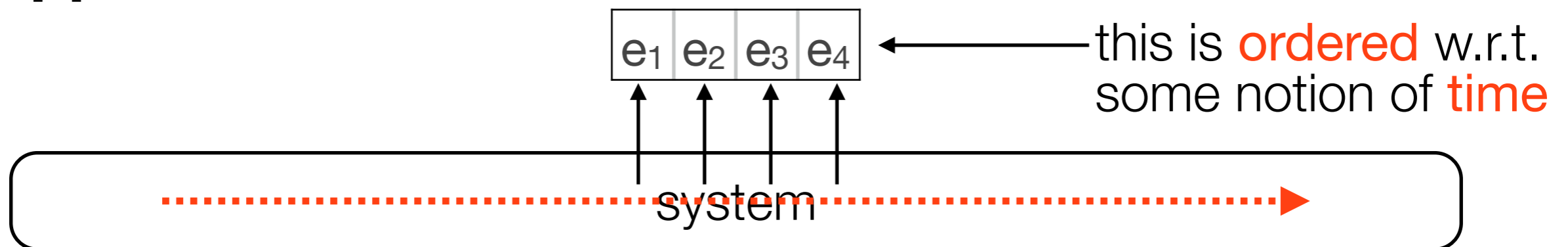
Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl



dynamic list commitment (dlc)

basic

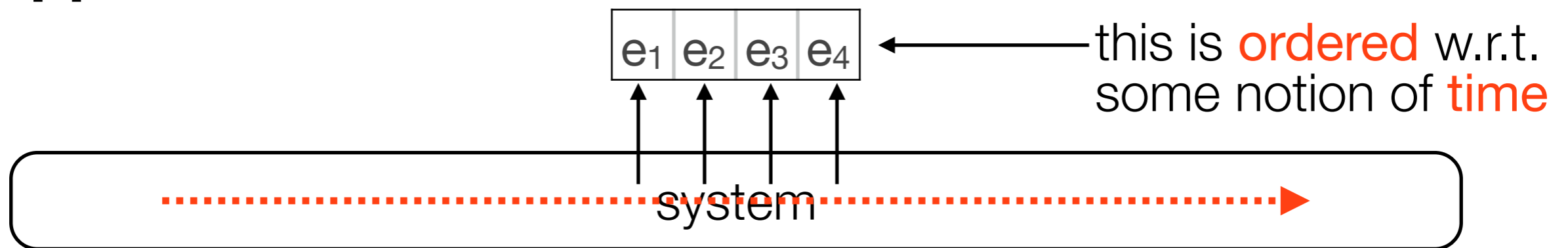
Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl



inconsistent?

Demoinconsistent
CheckInconsistent

“your commitment **c** does not represent the state of my **list** at time **t**”

dynamic list commitment (dlc)

basic

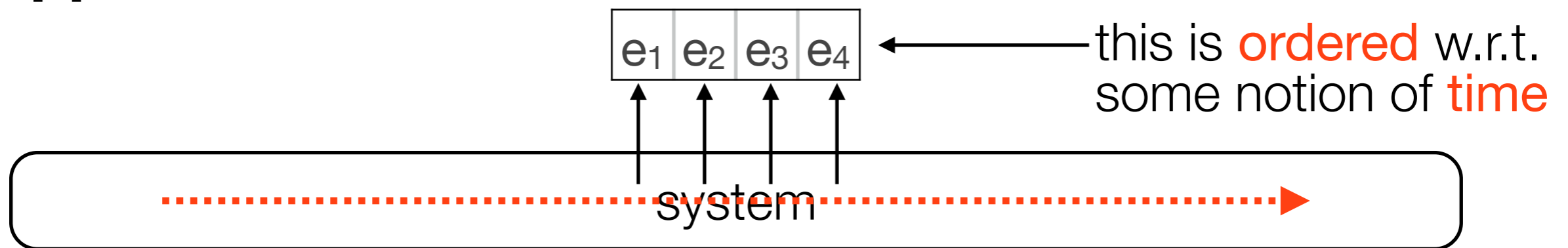
Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl



inconsistent?

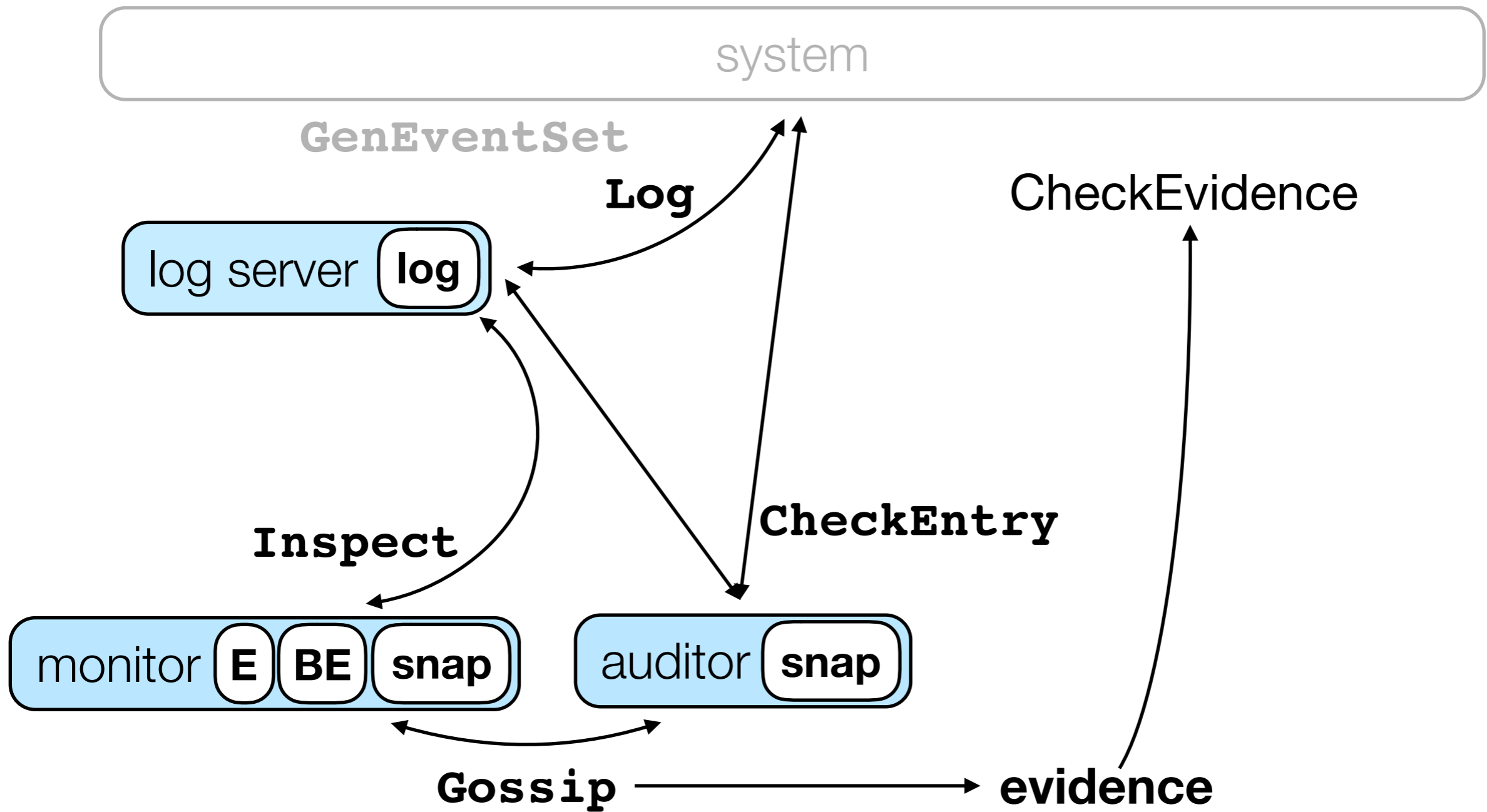
DemoInconsistent
CheckInconsistent

non-inclusion?

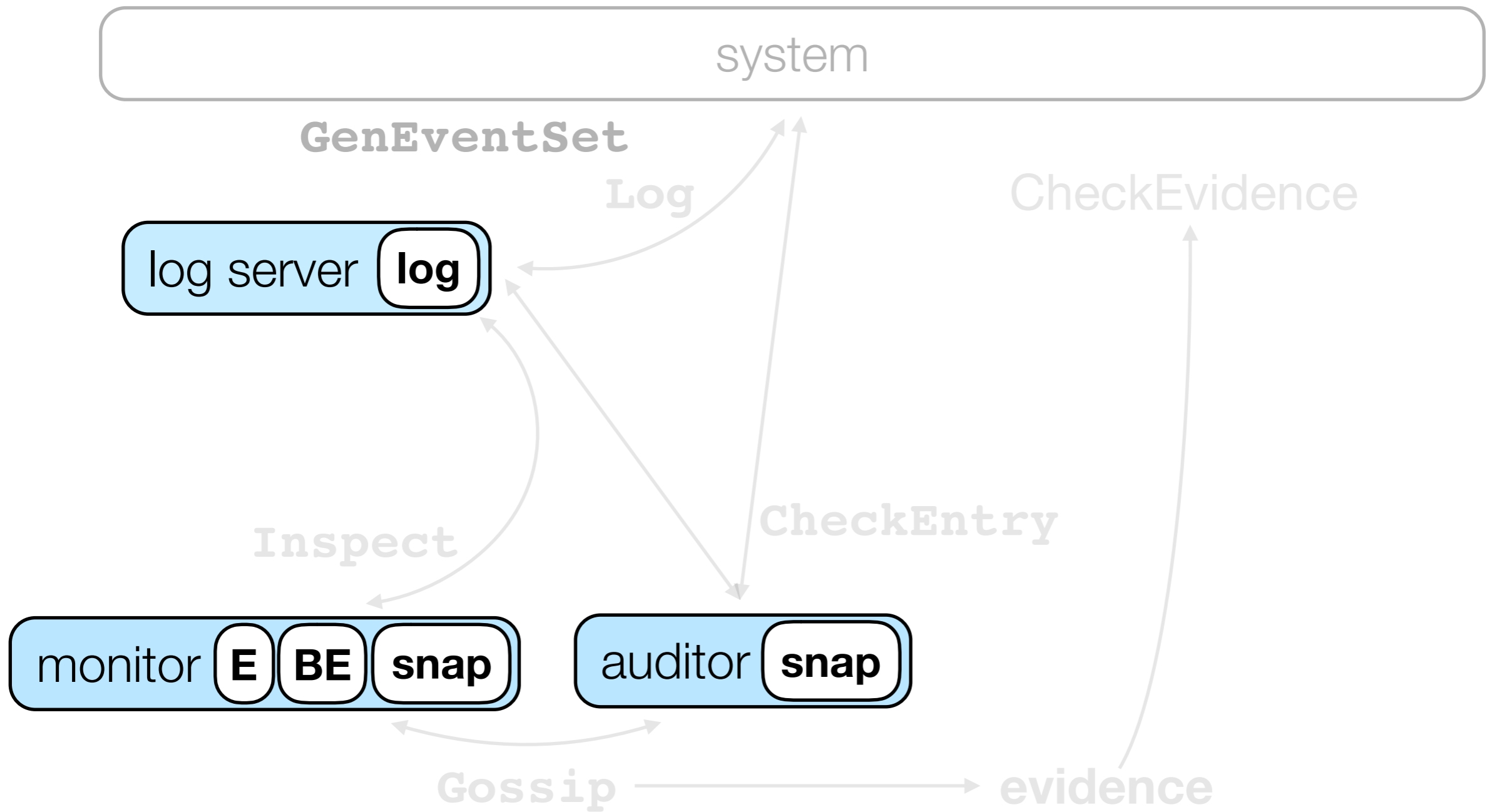
DemoNotIncl
CheckNotIncl

“your commitment **c** does not
represent the state of my **list** at time **t**”

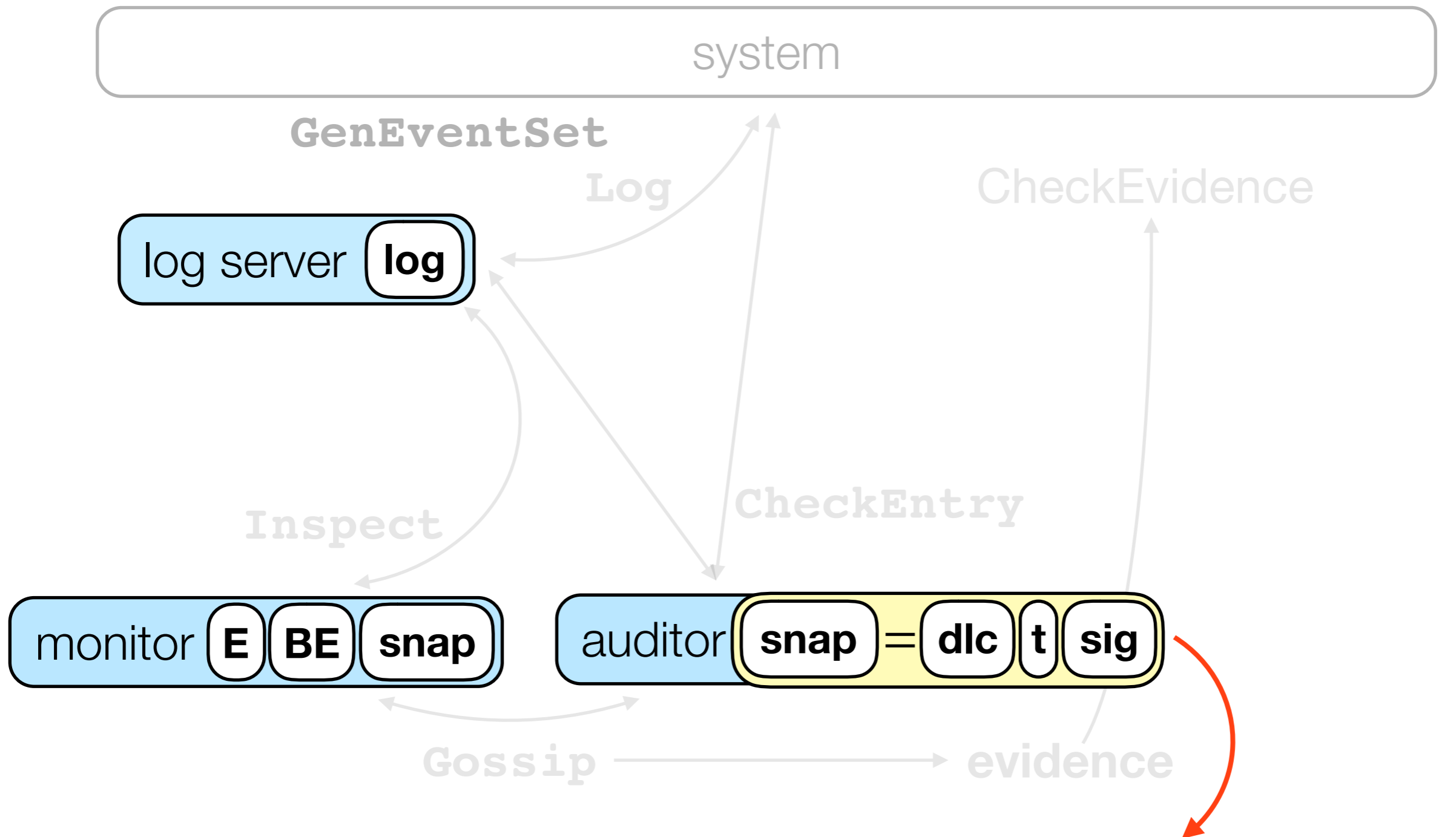
construction



construction

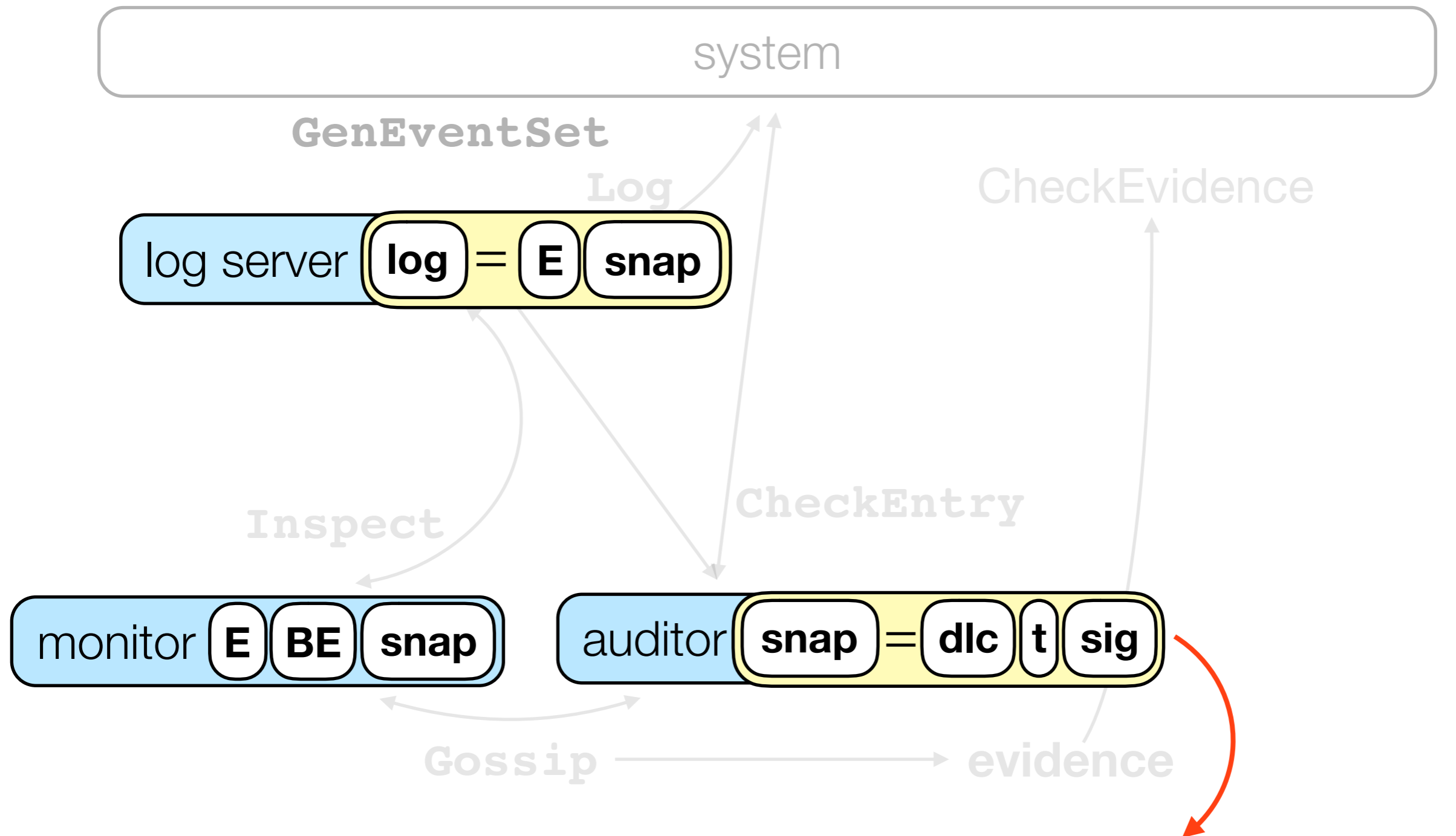


construction

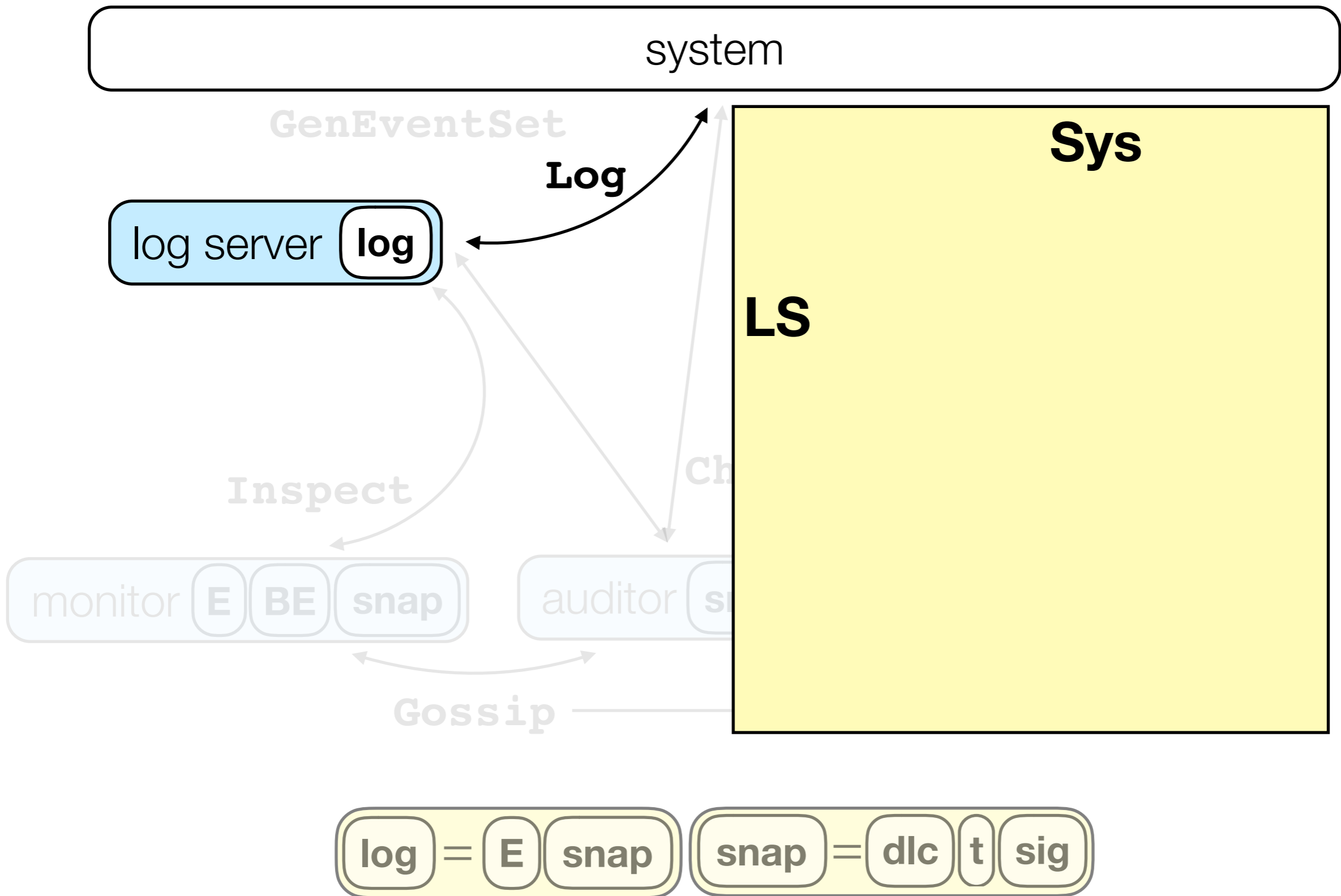


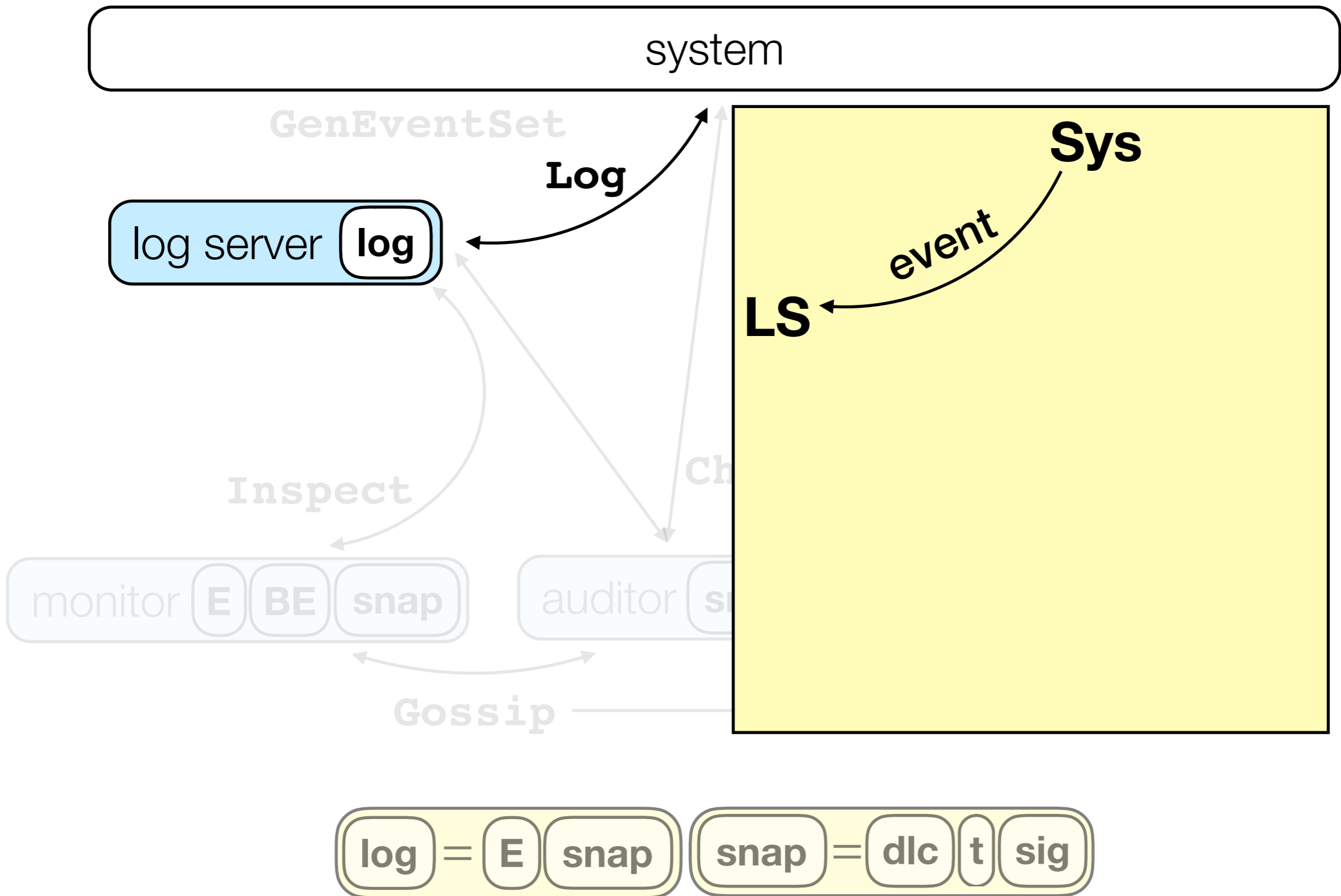
a (timed) signature, so
no one can frame LS

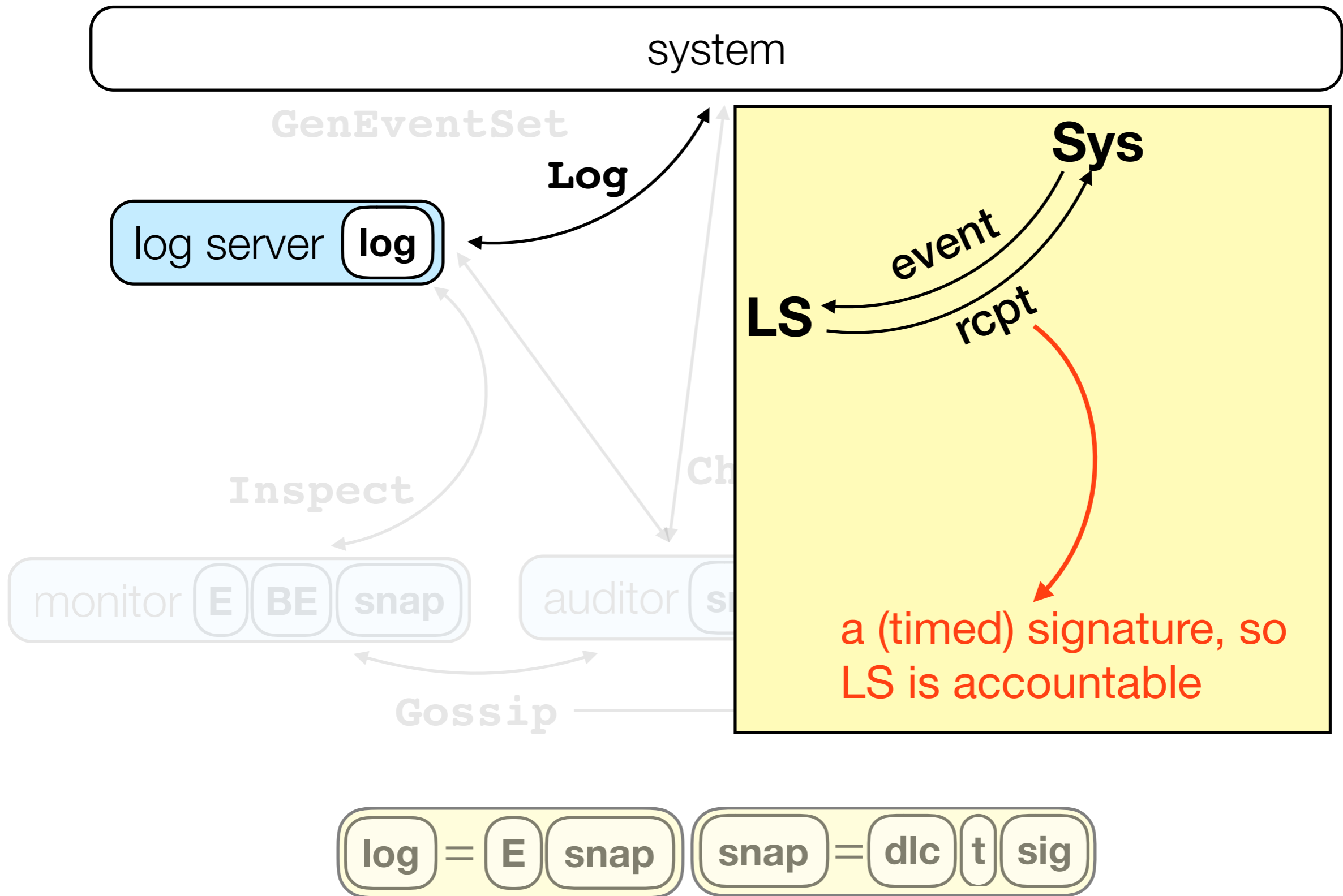
construction

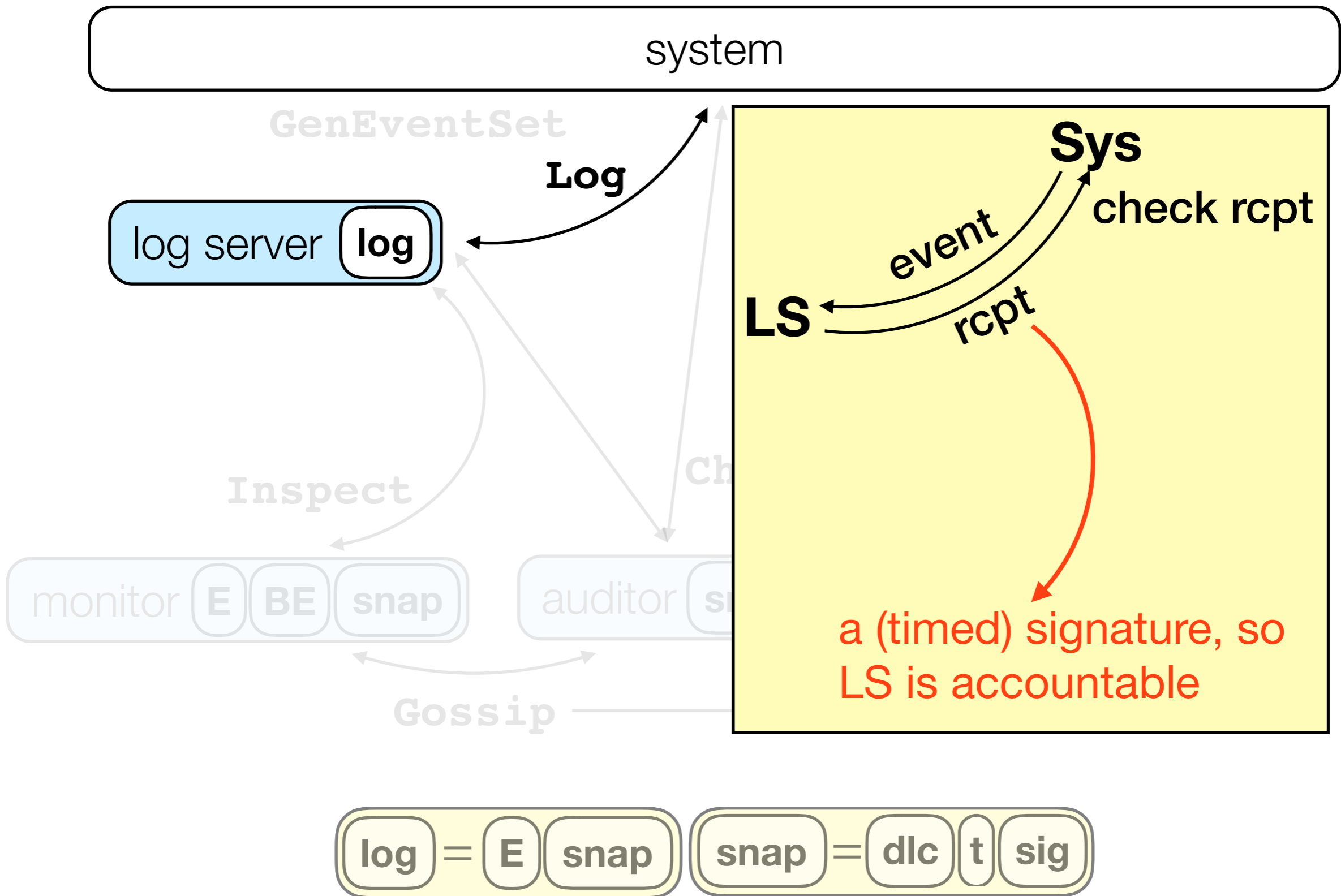


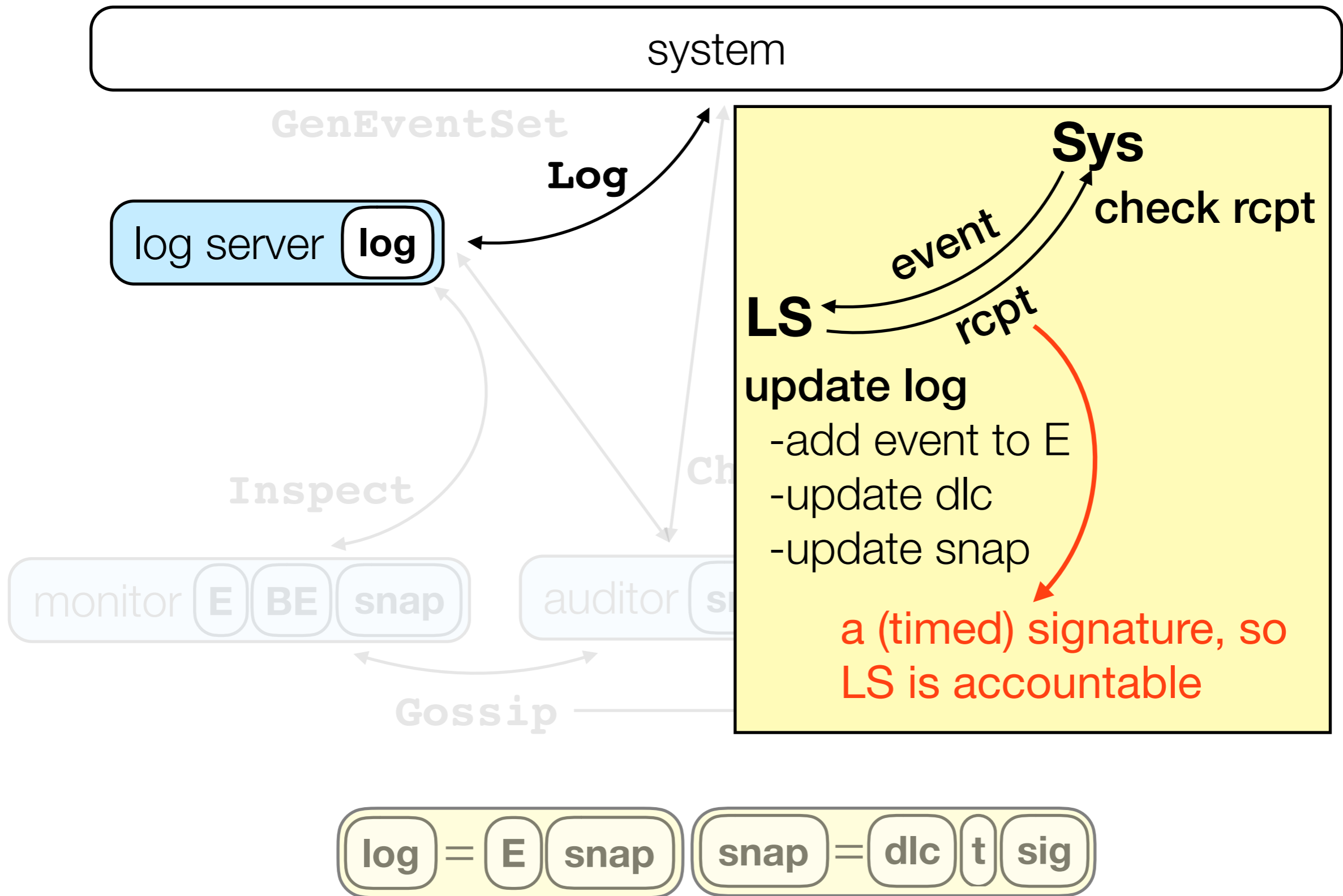
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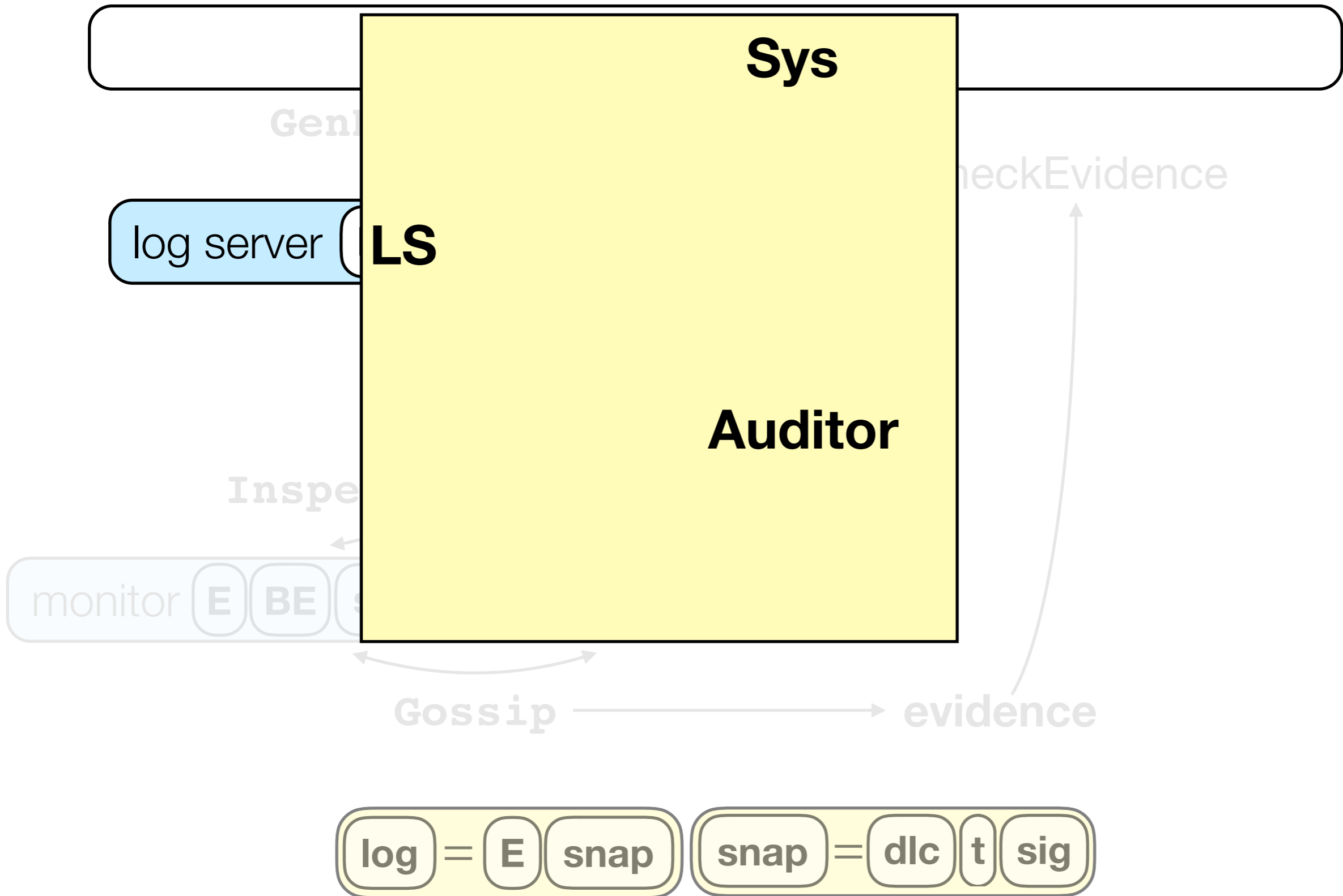


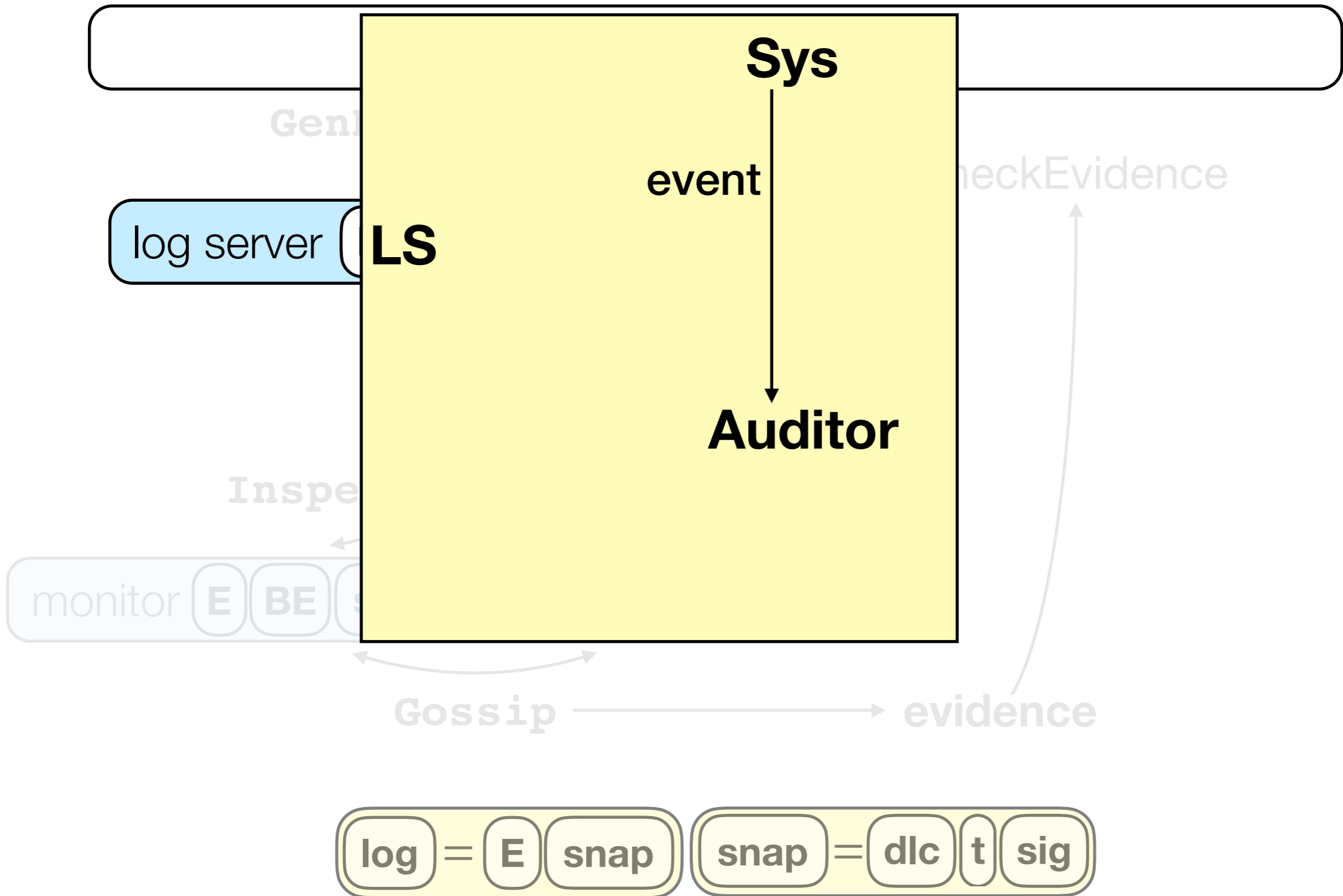


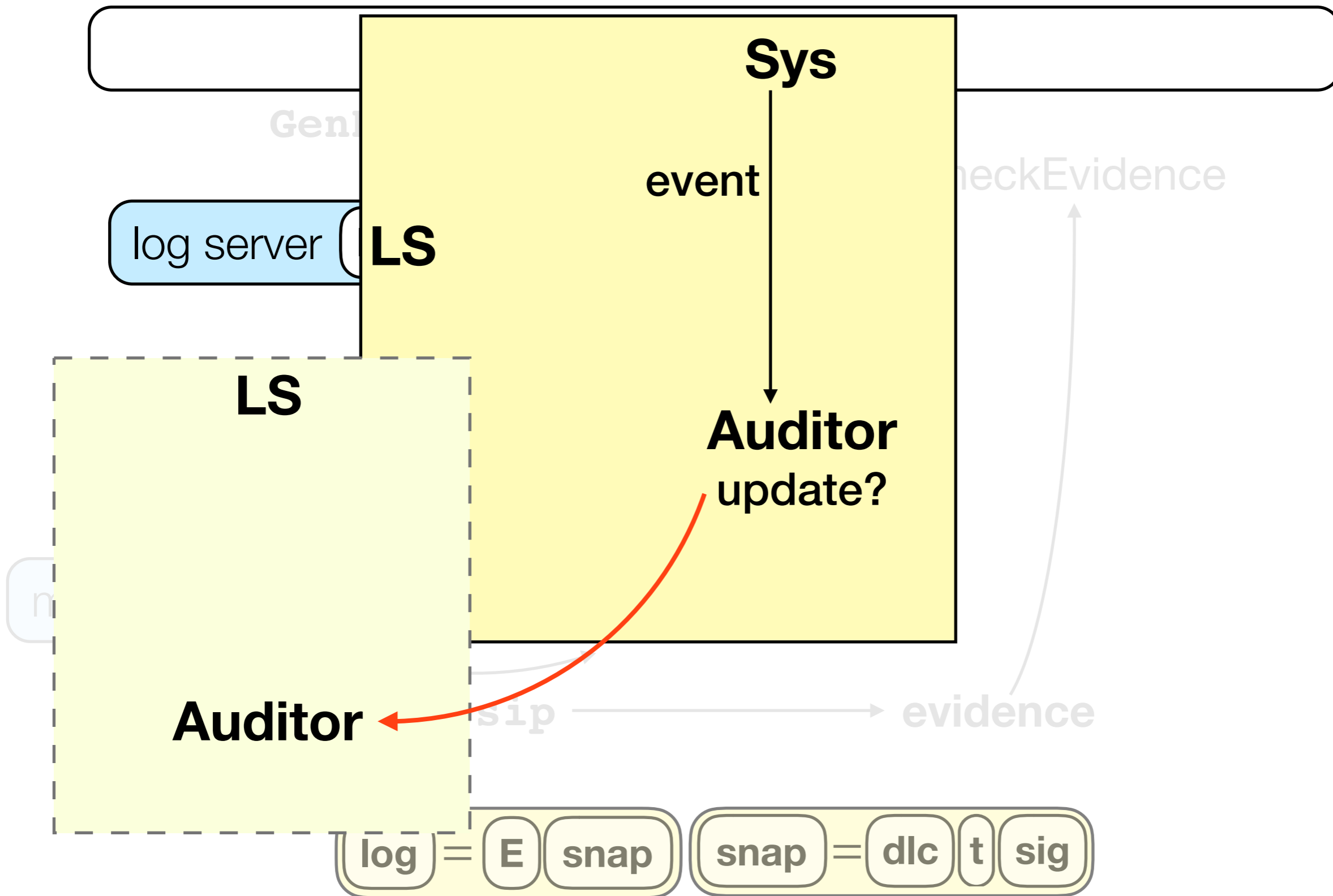


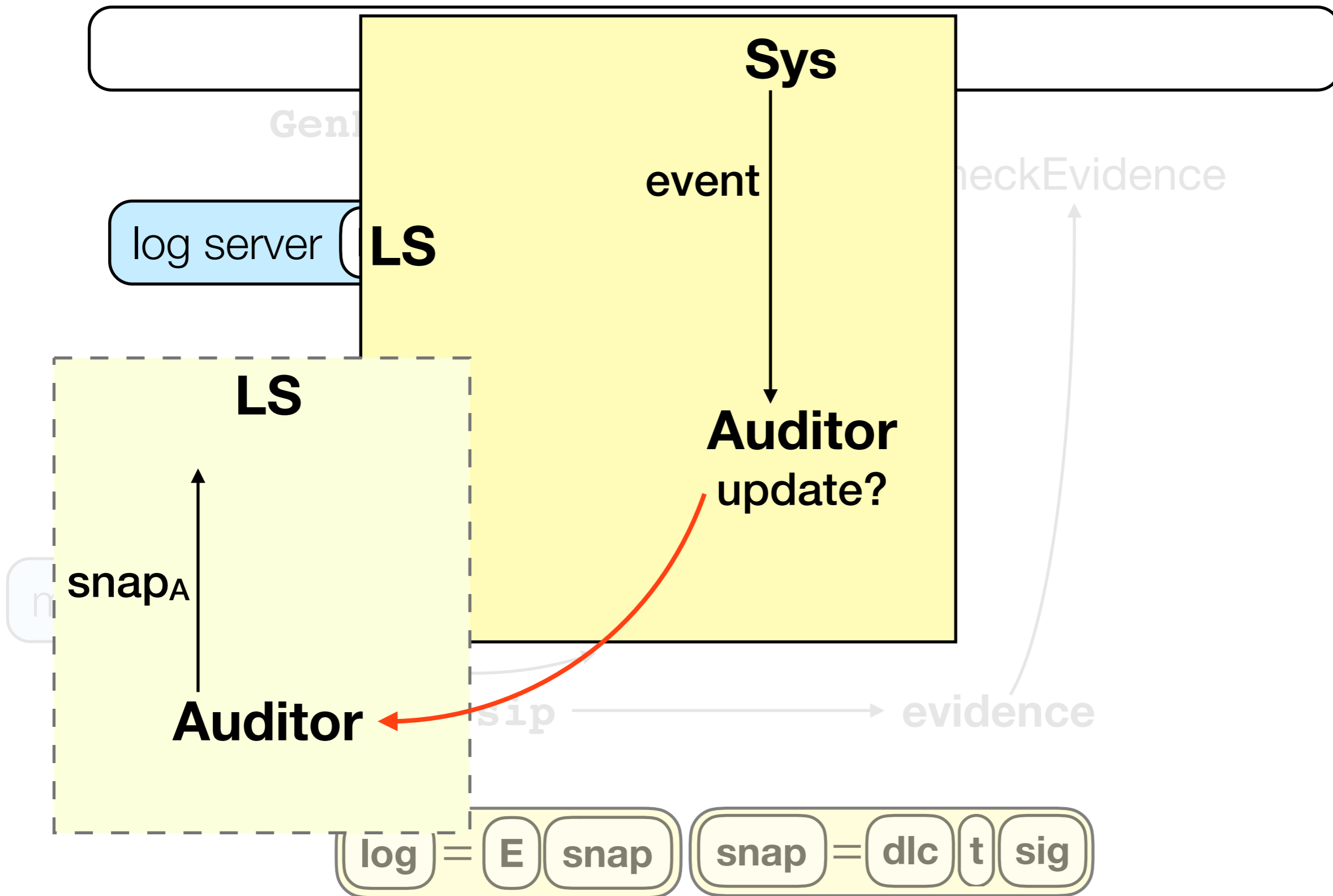


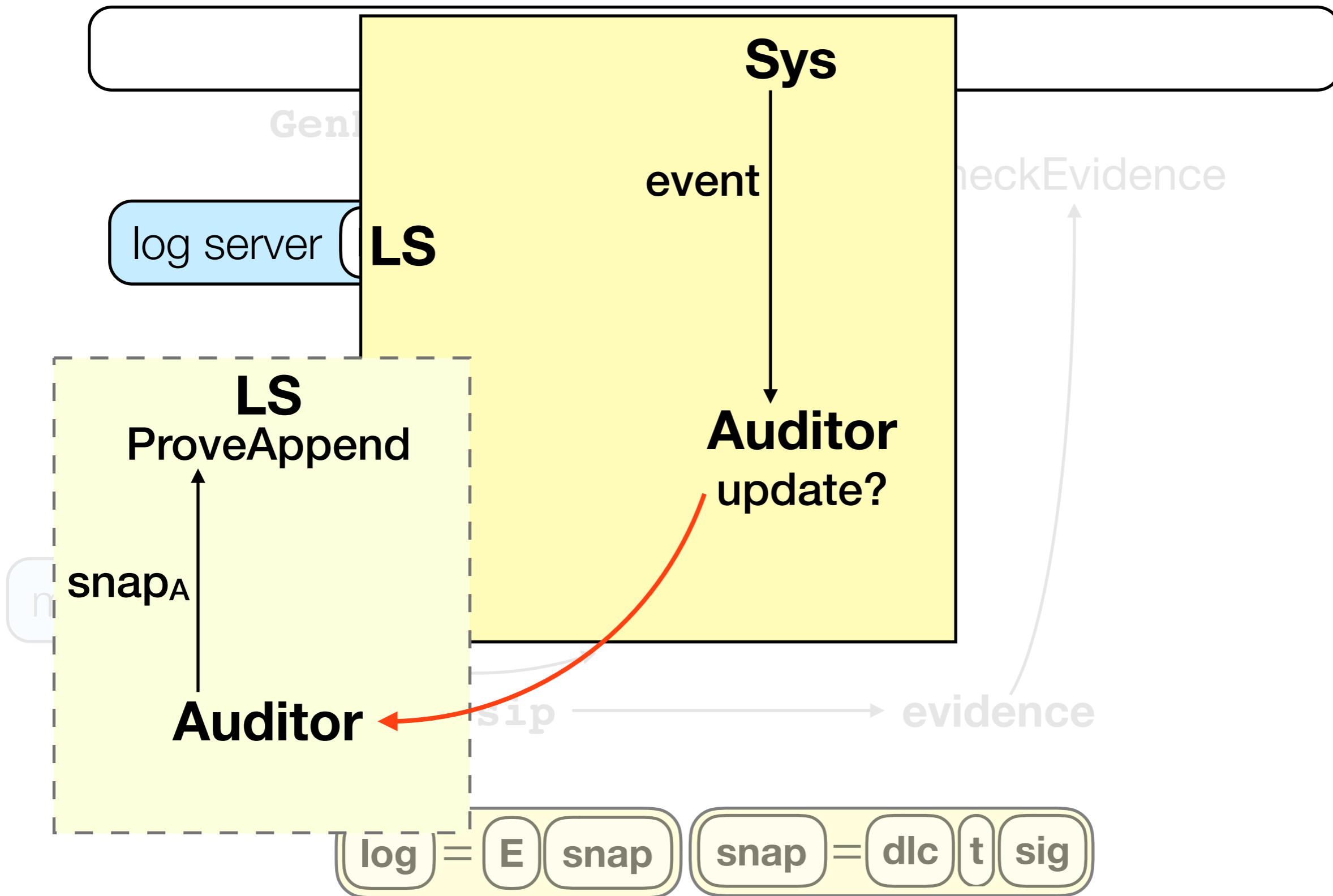


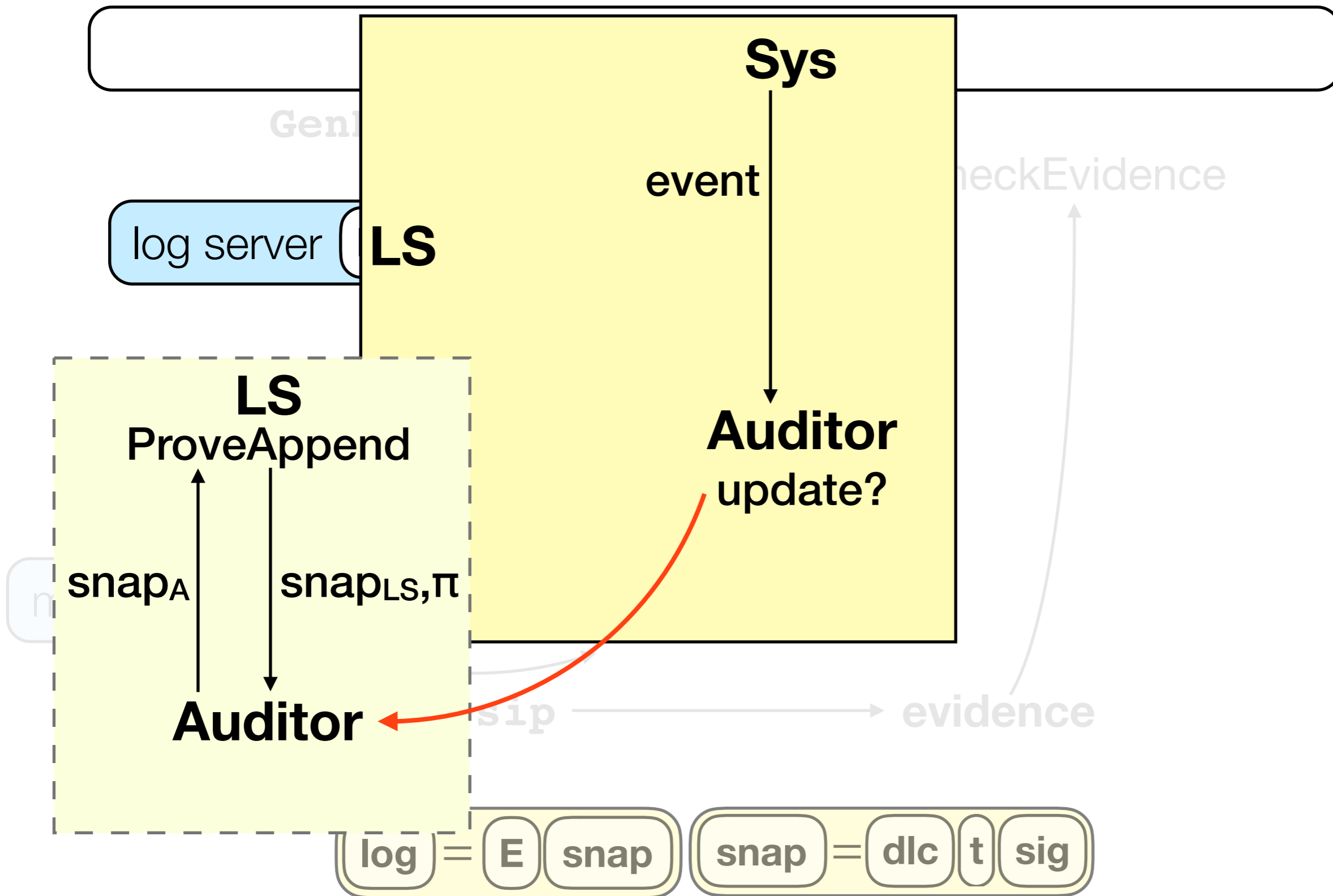


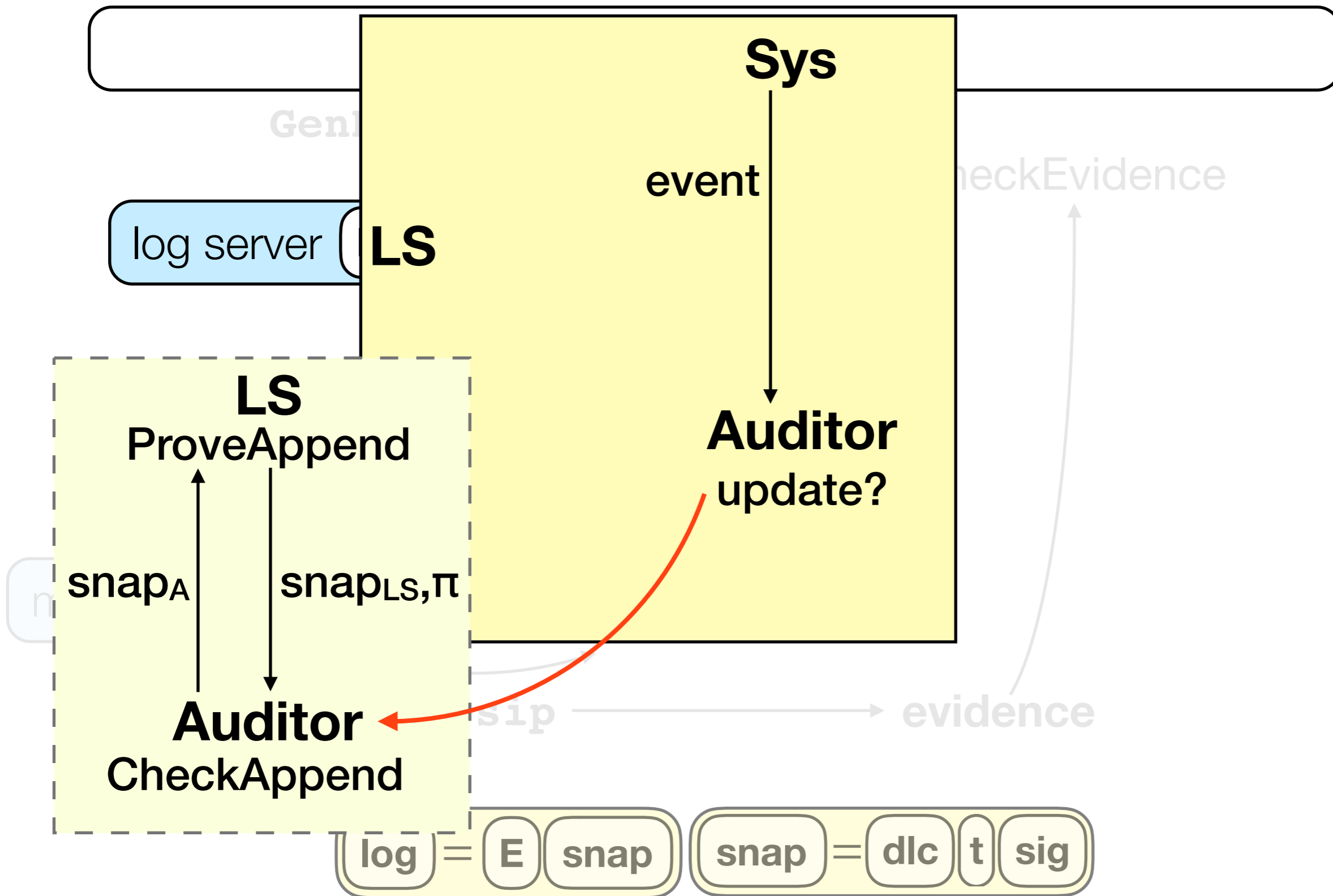


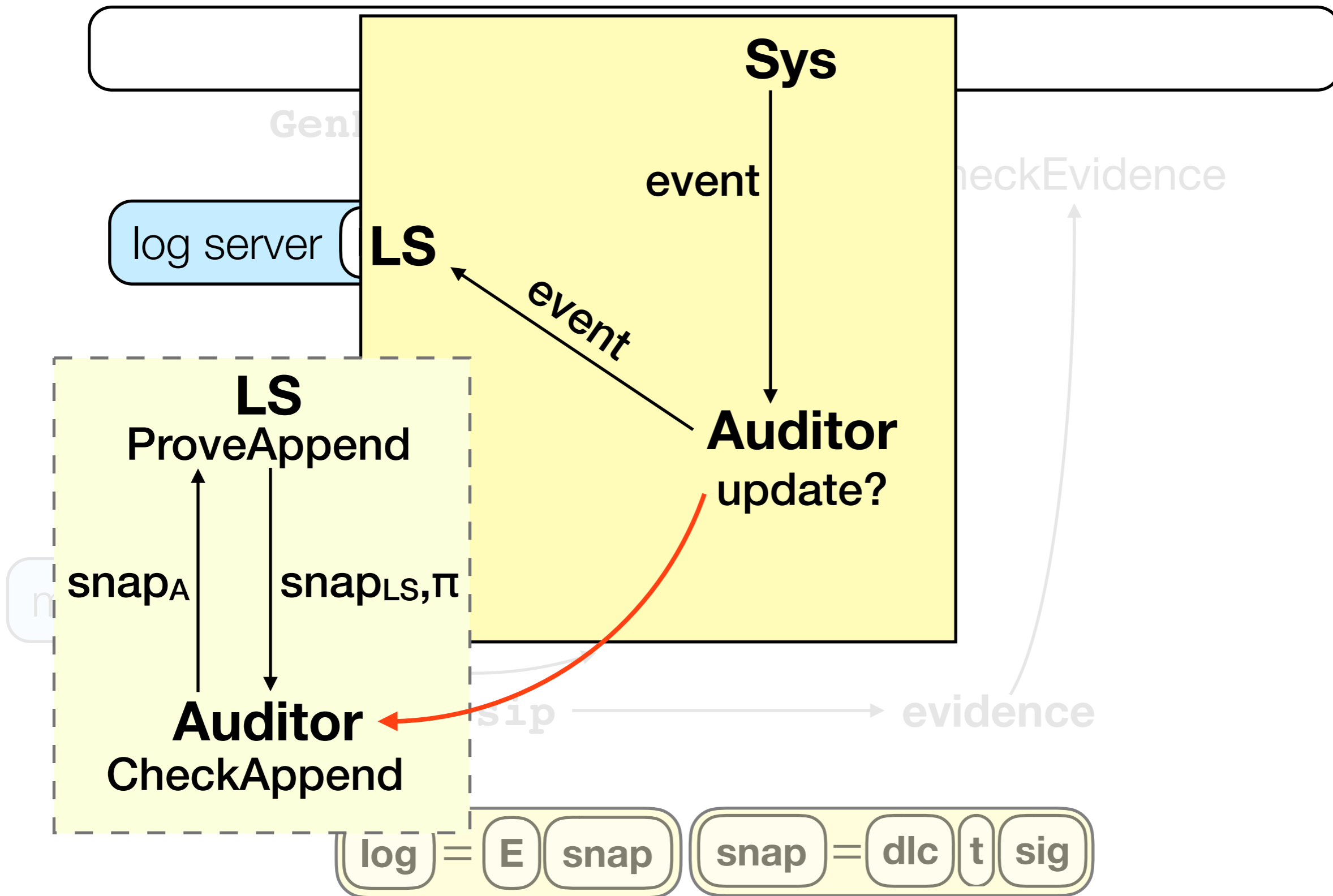


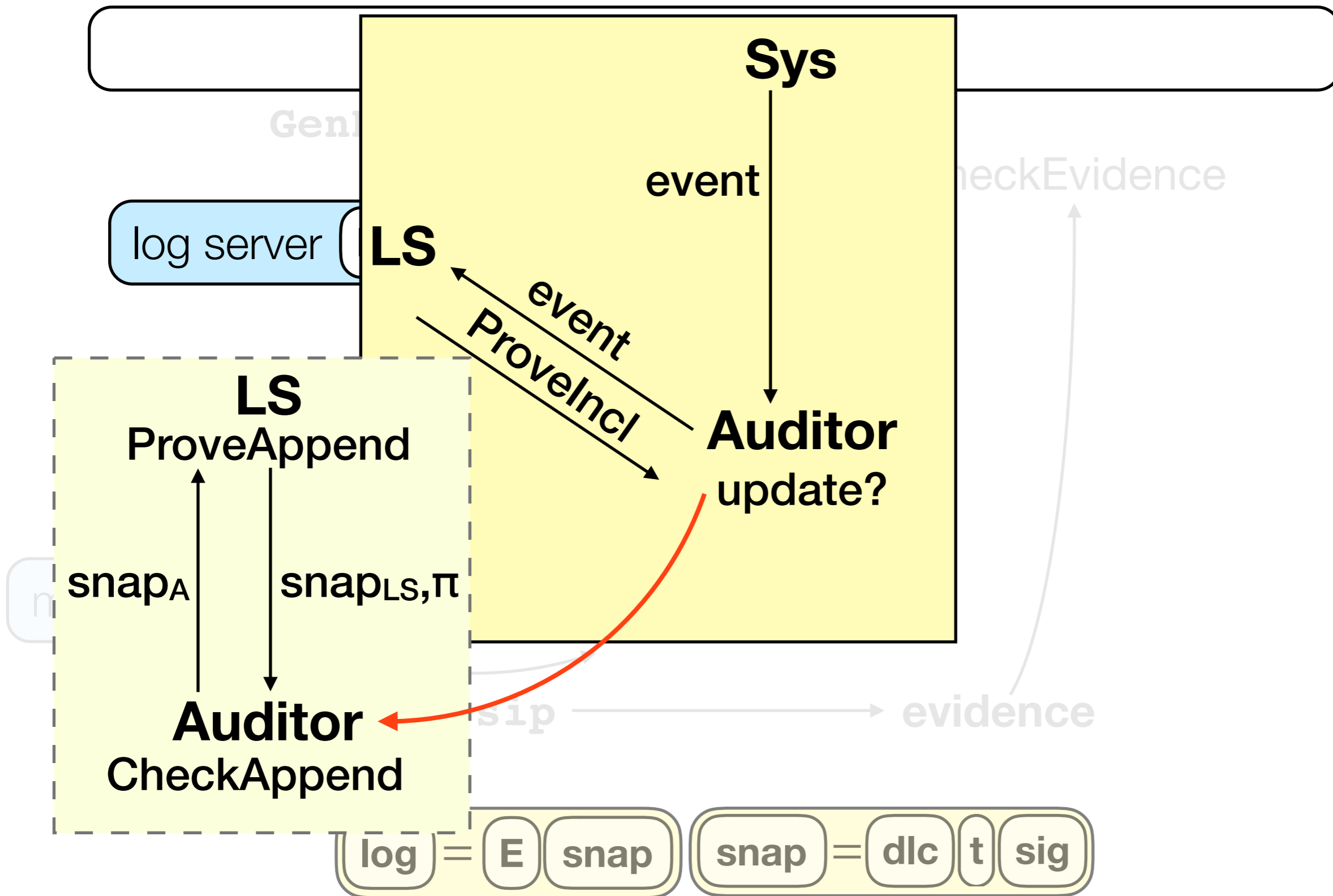


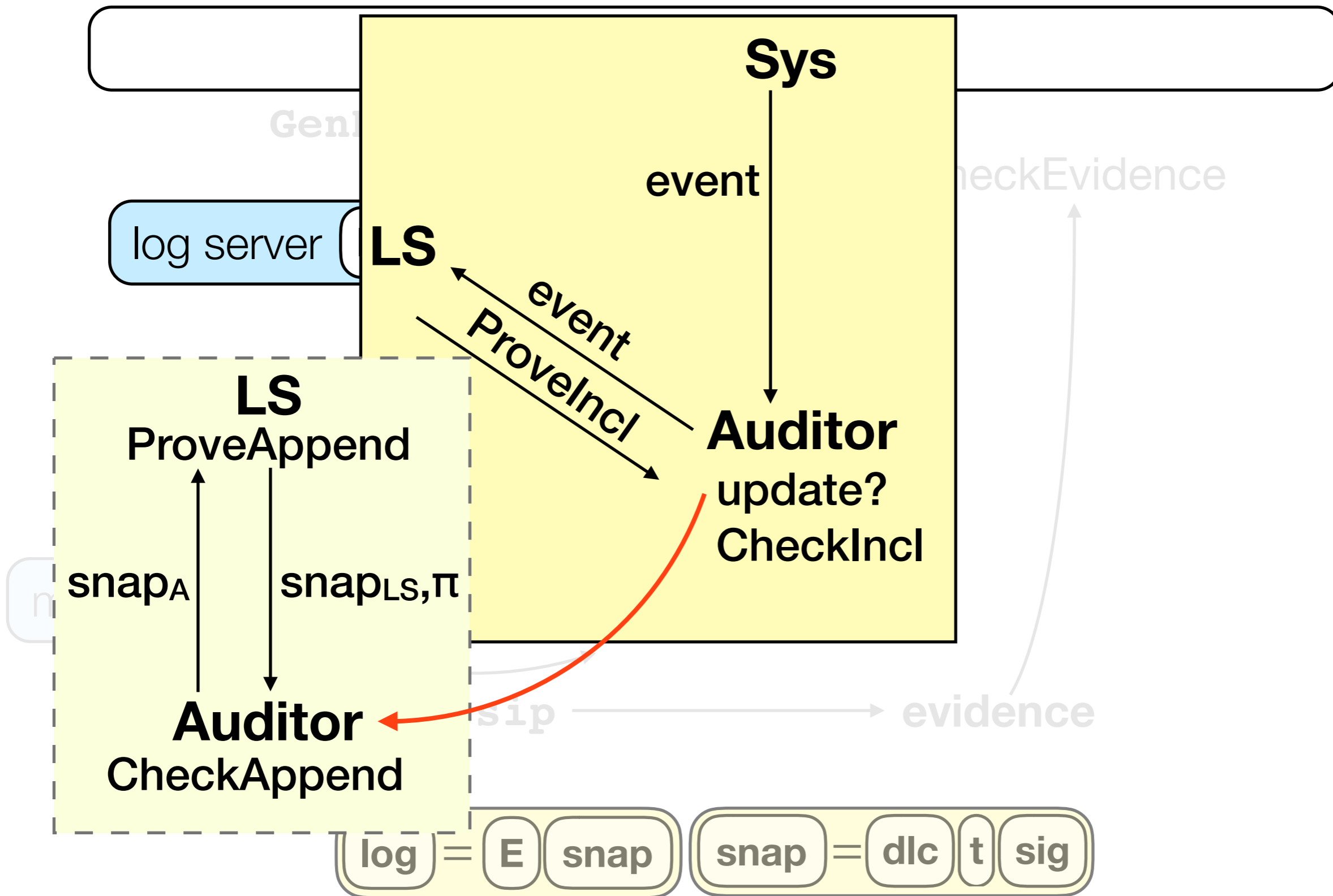










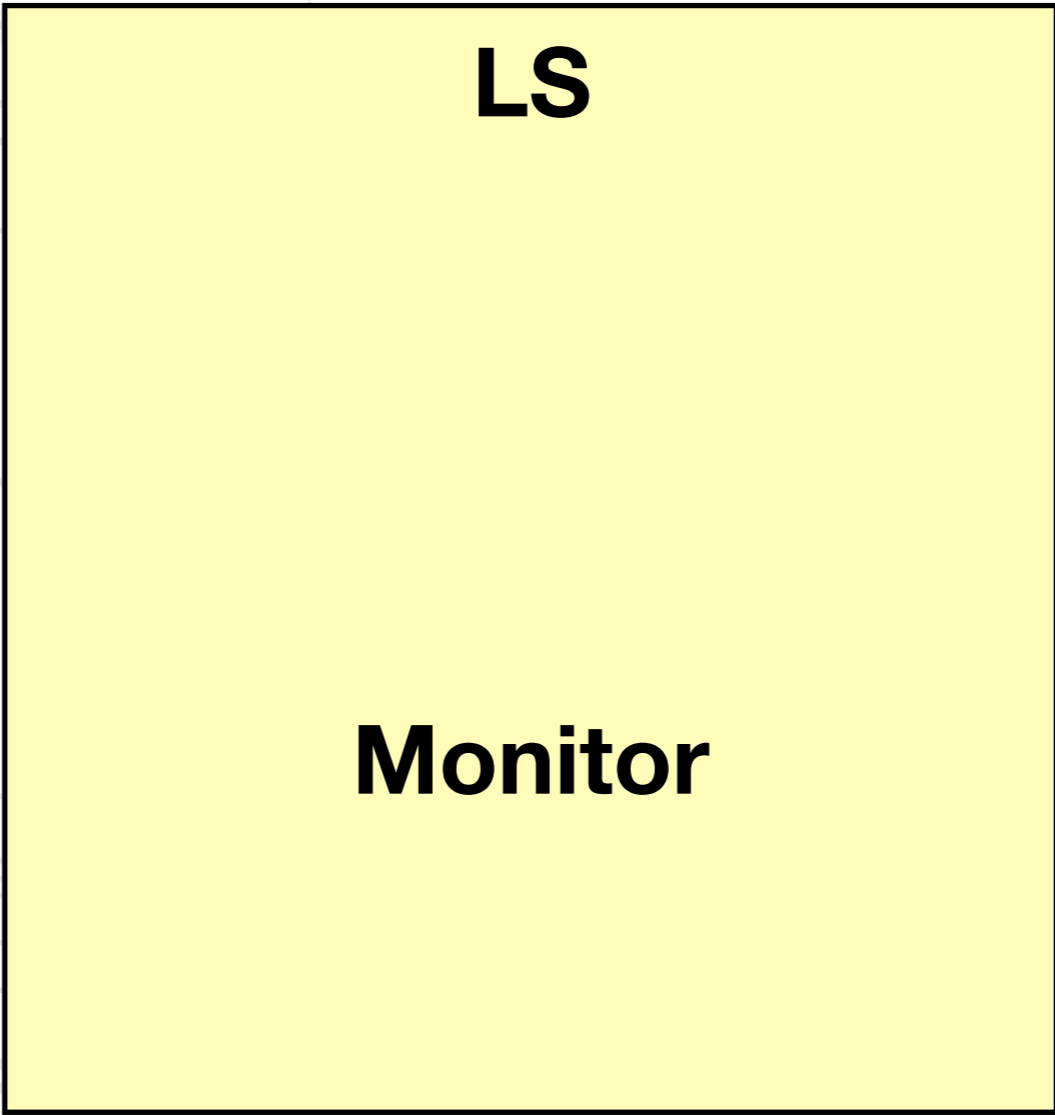


system

GenEventSe

ence

log server **log**



Inspect

monitor **E** **BE** **snap**

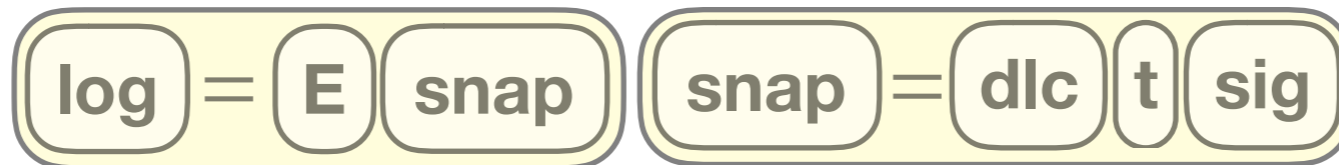
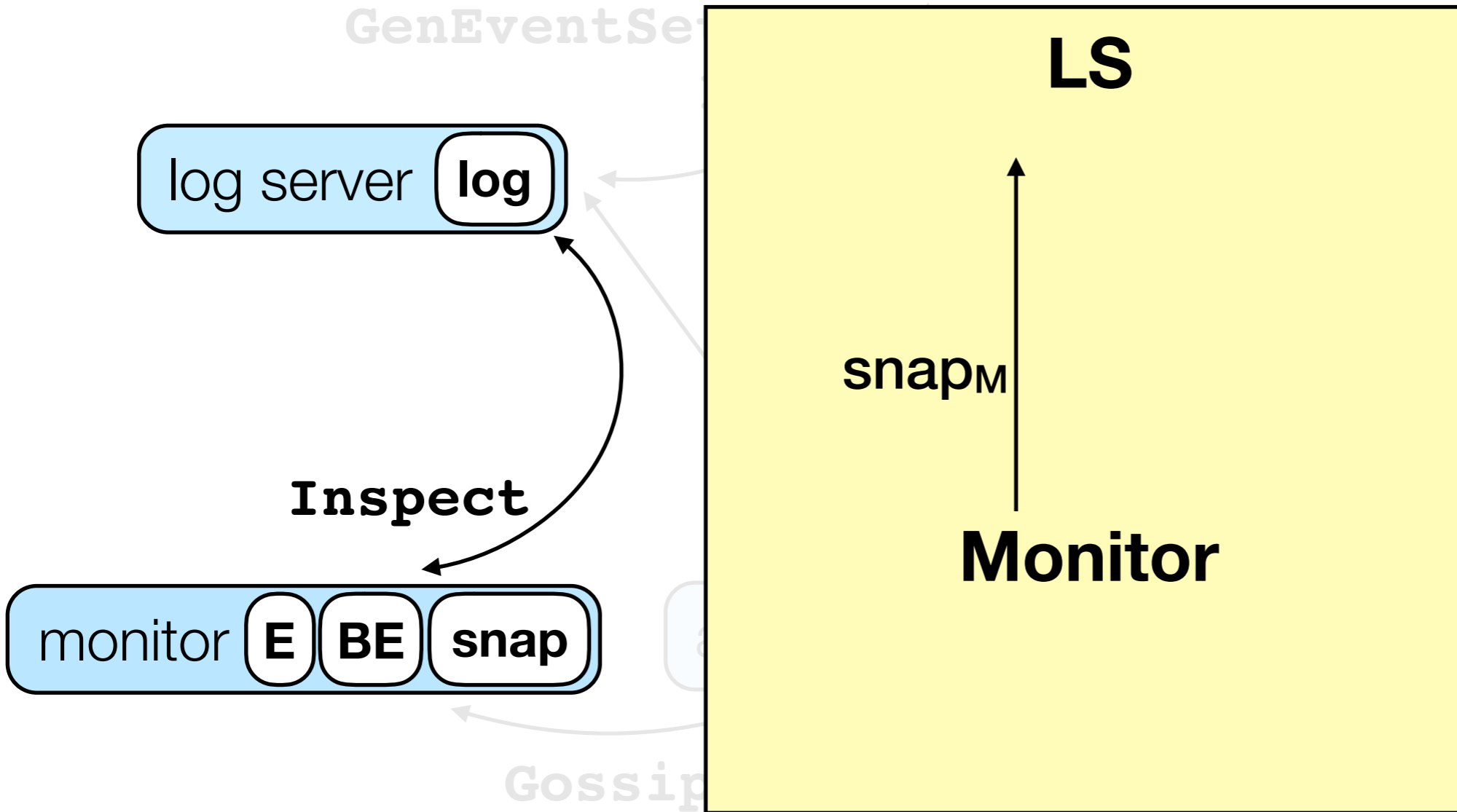
Gossip

log = **E** **snap** **snap** = **dlc** **t** **sig**

system

GenEventSe

ence

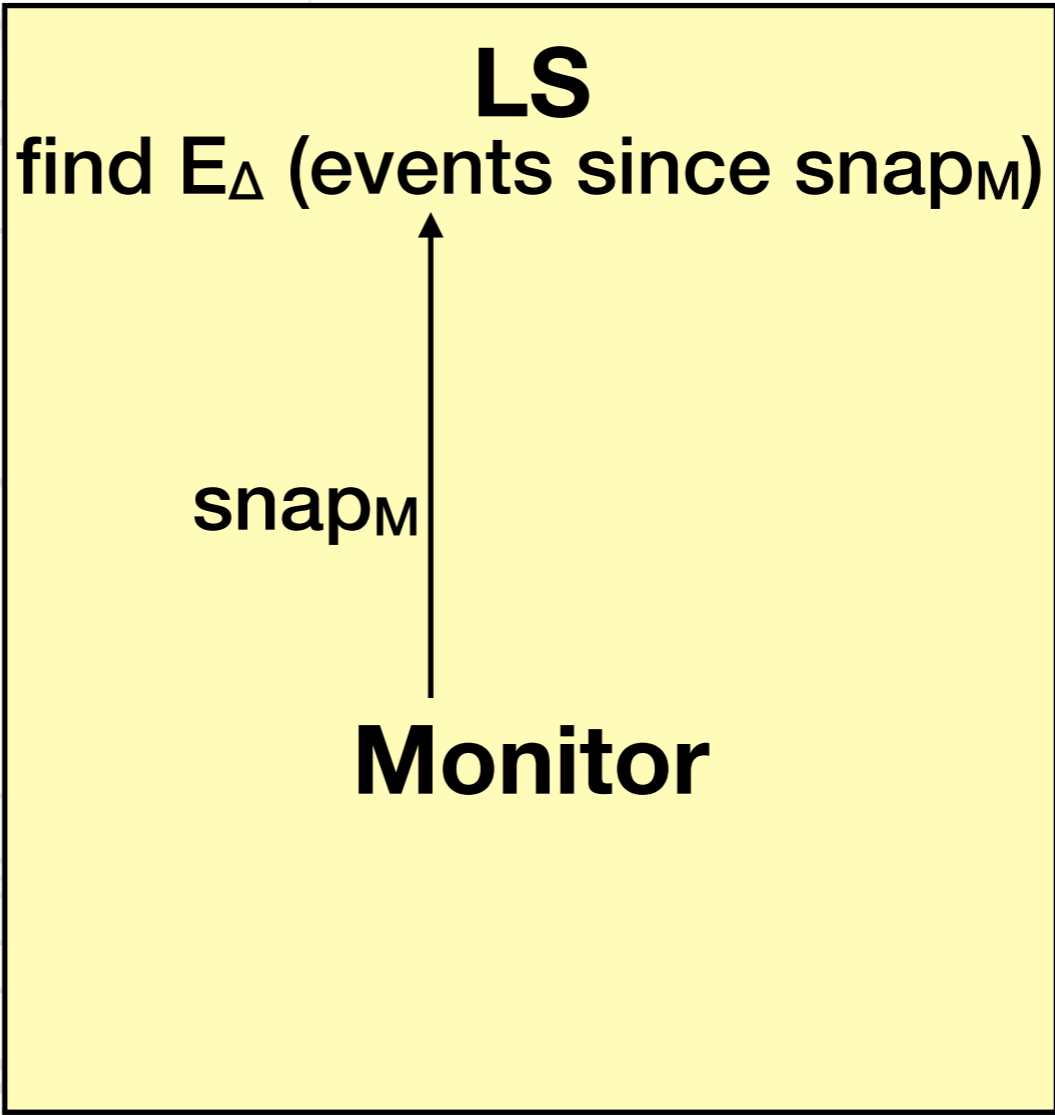


system

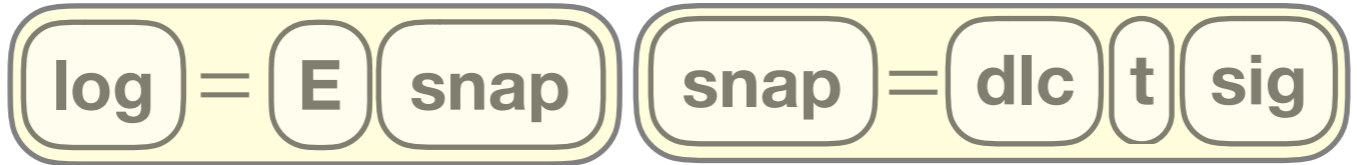
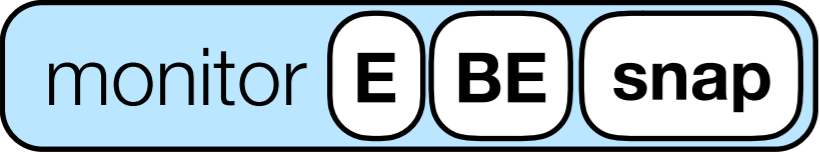
GenEventSe

ence

Gossip



Inspect

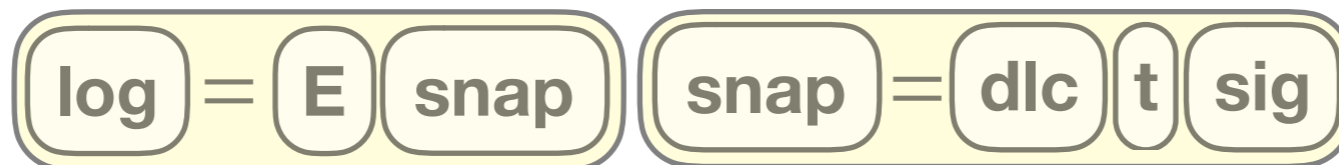
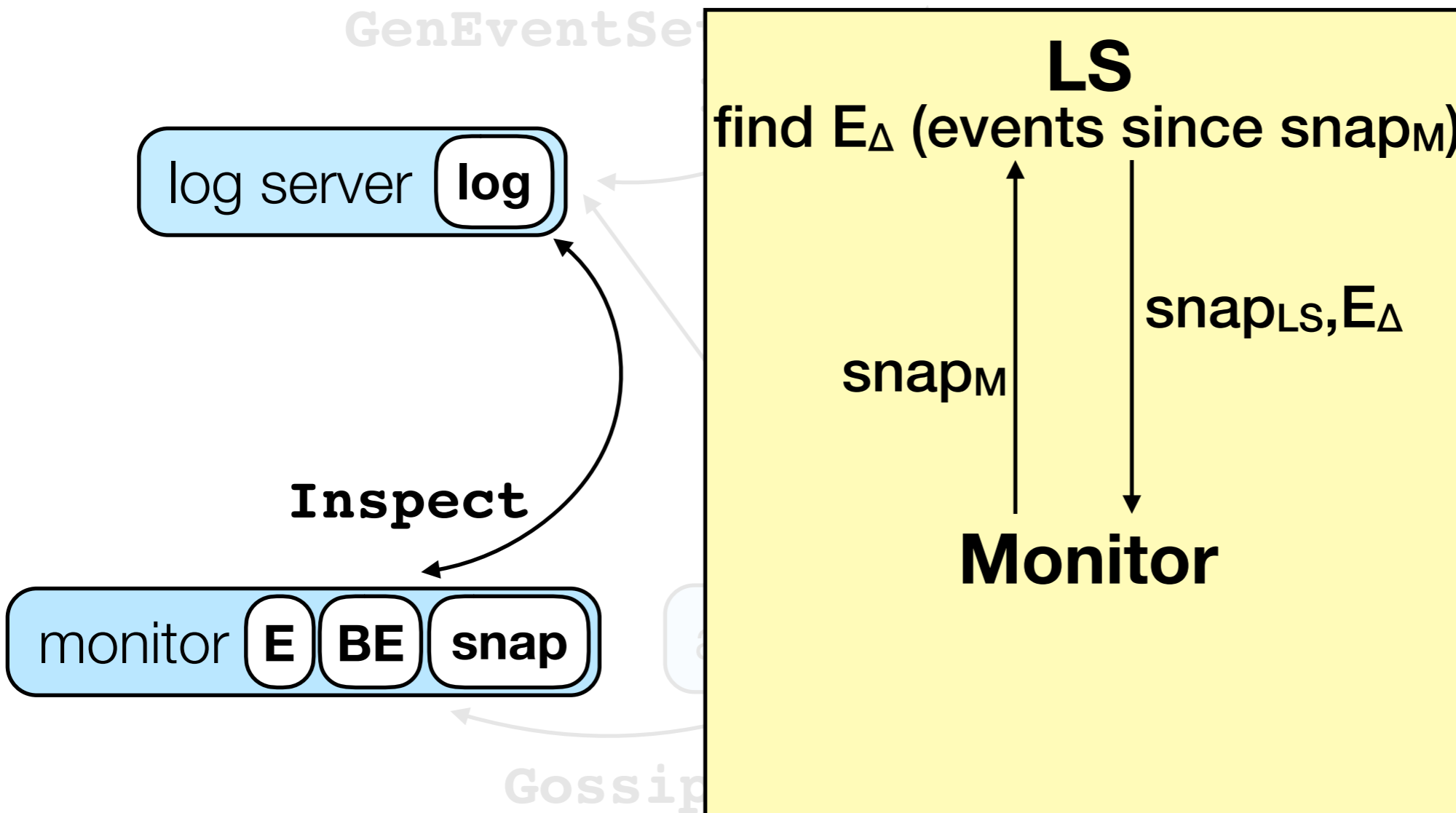


system

GenEventSe

ence

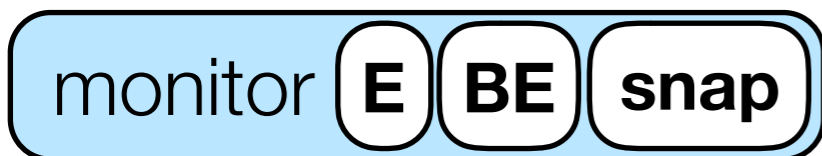
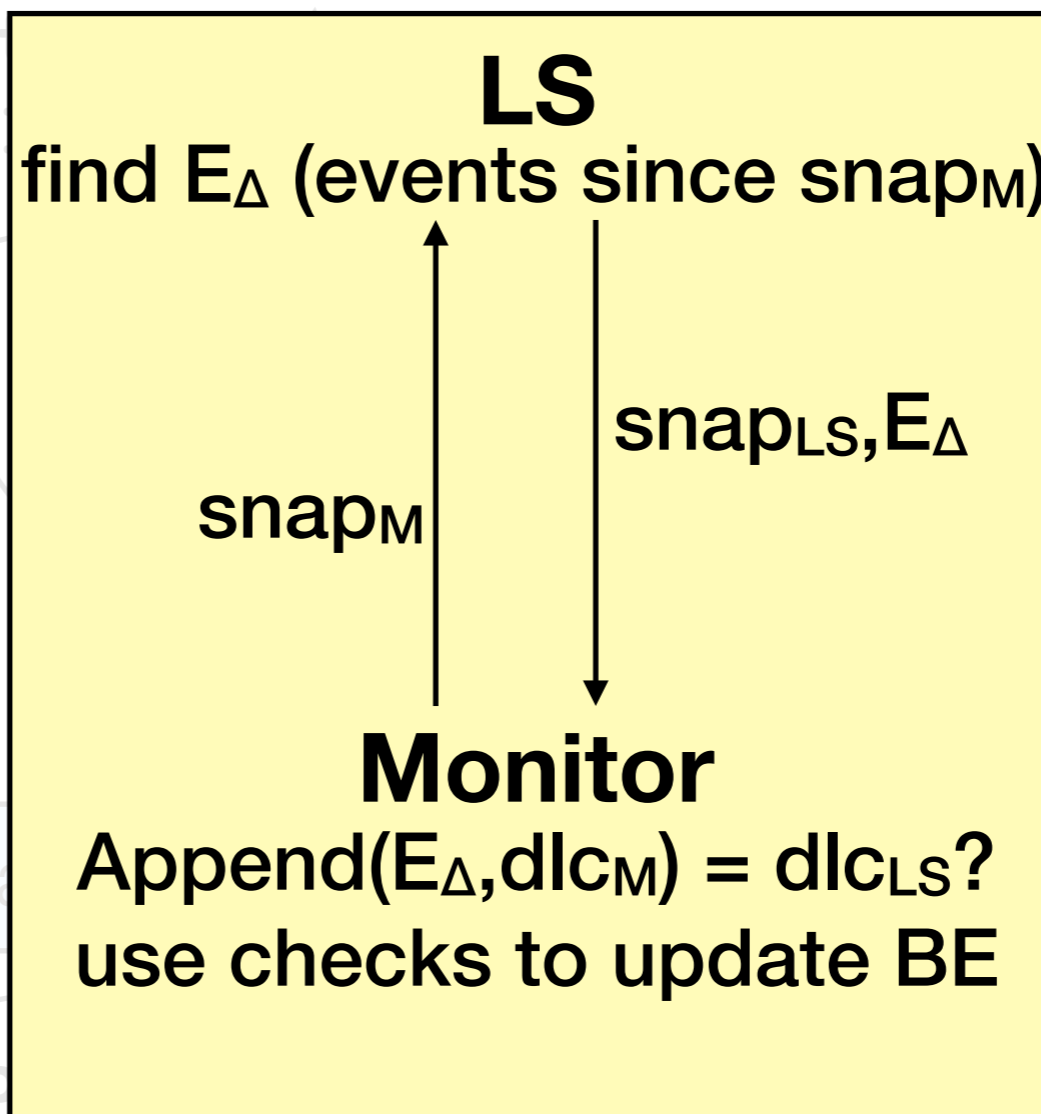
Gossip



system

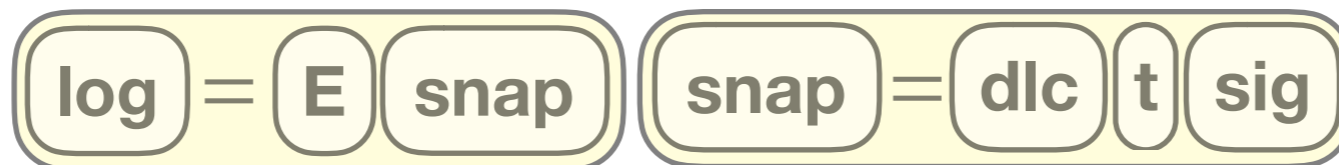
GenEventSe

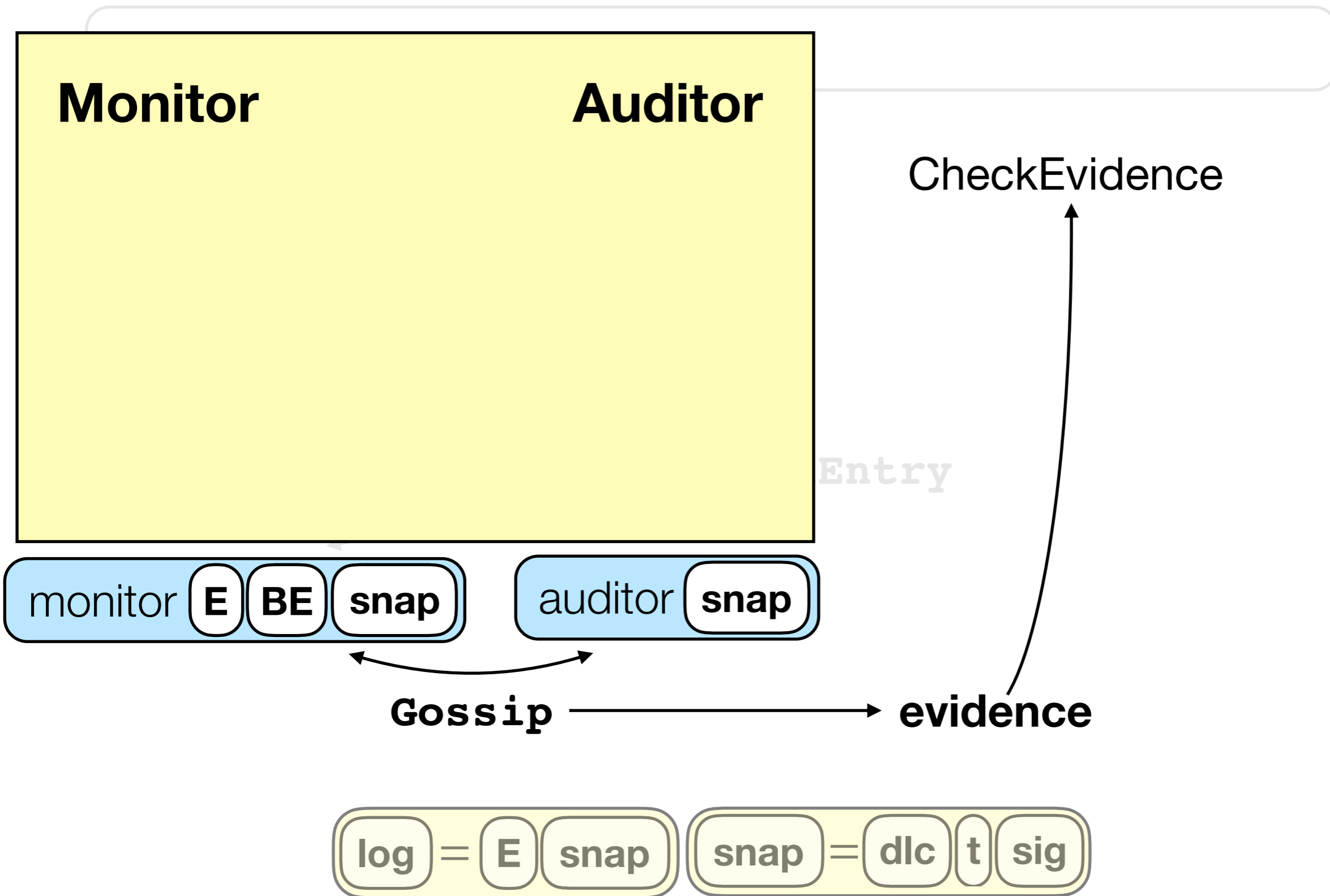
ence

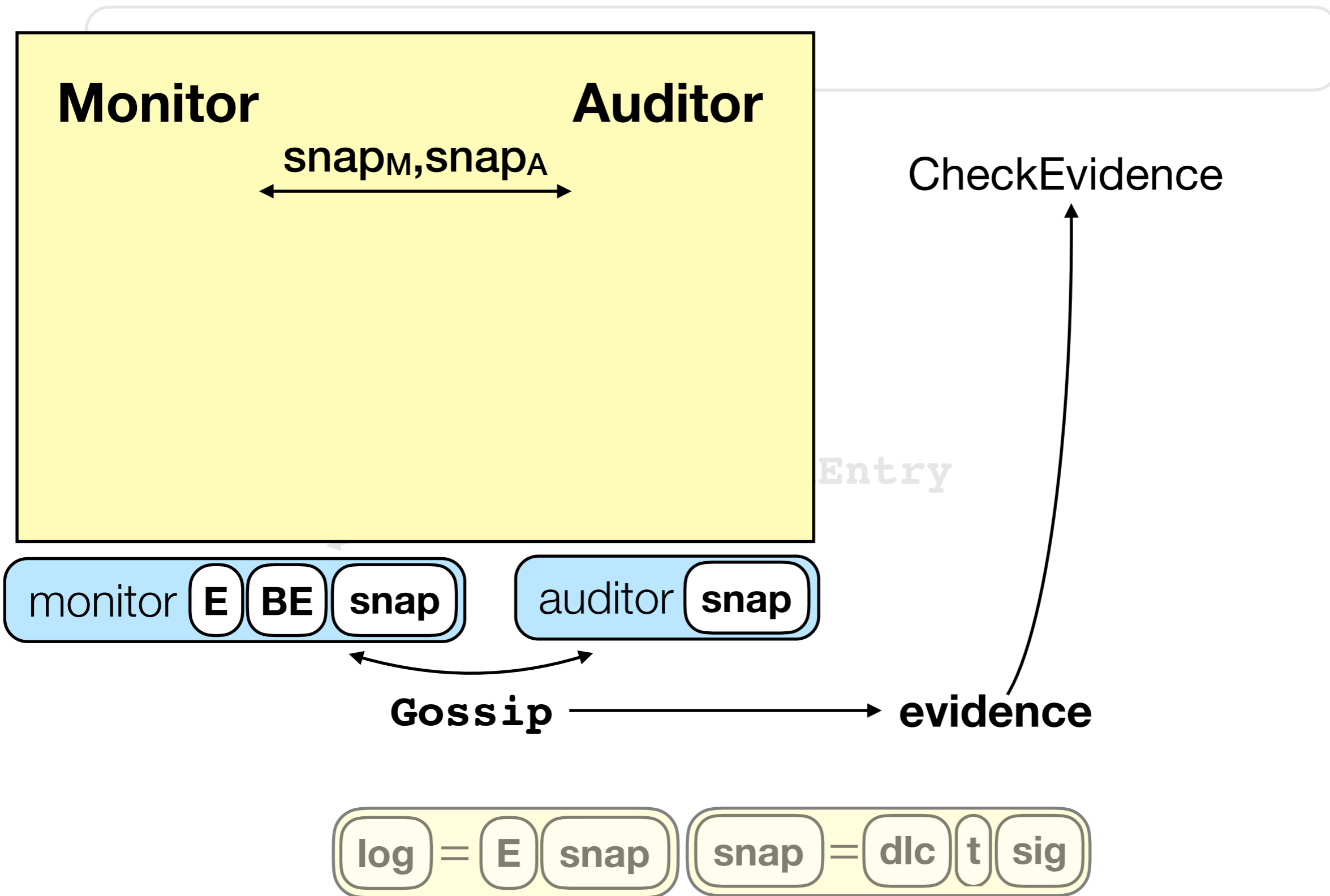


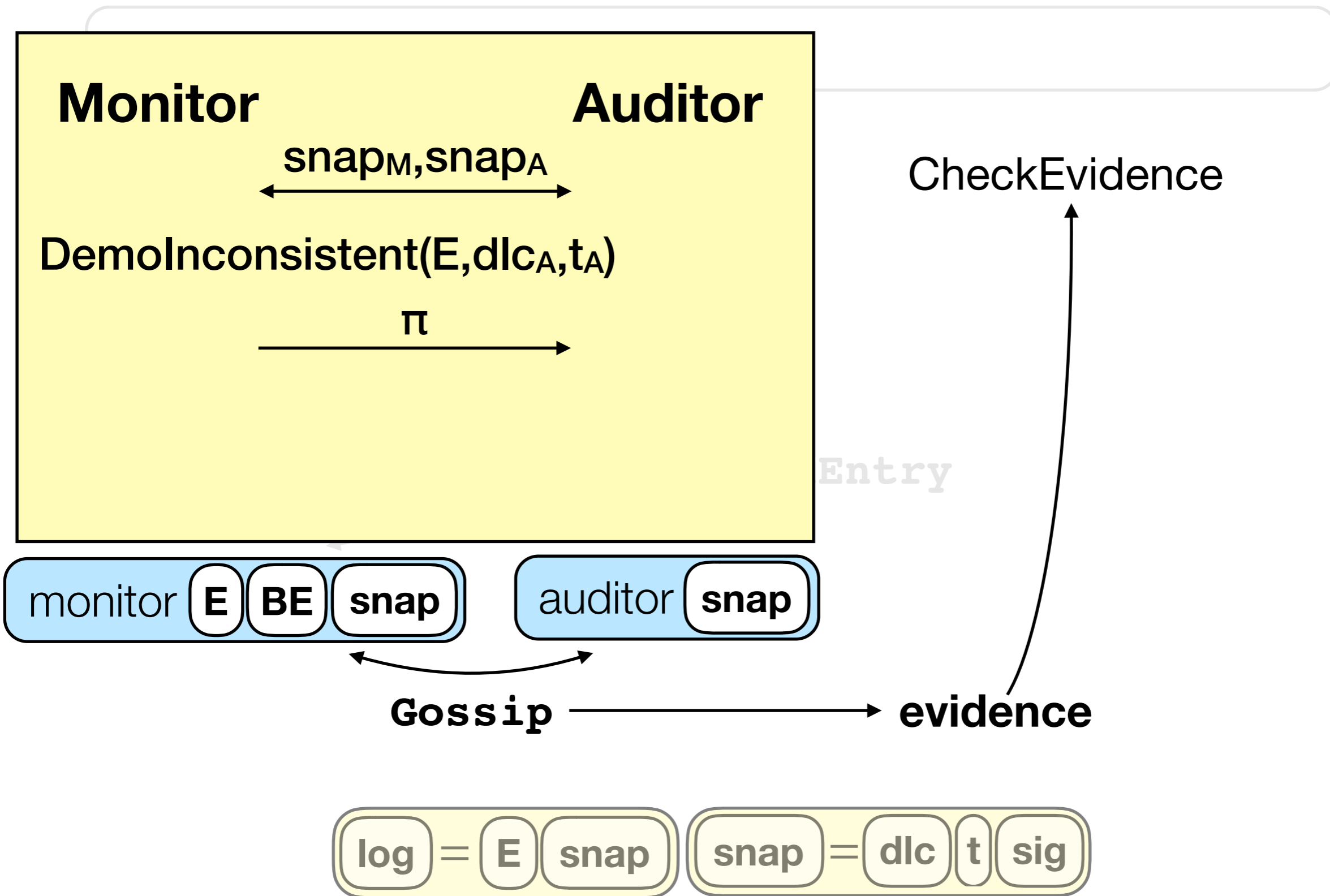
Inspect

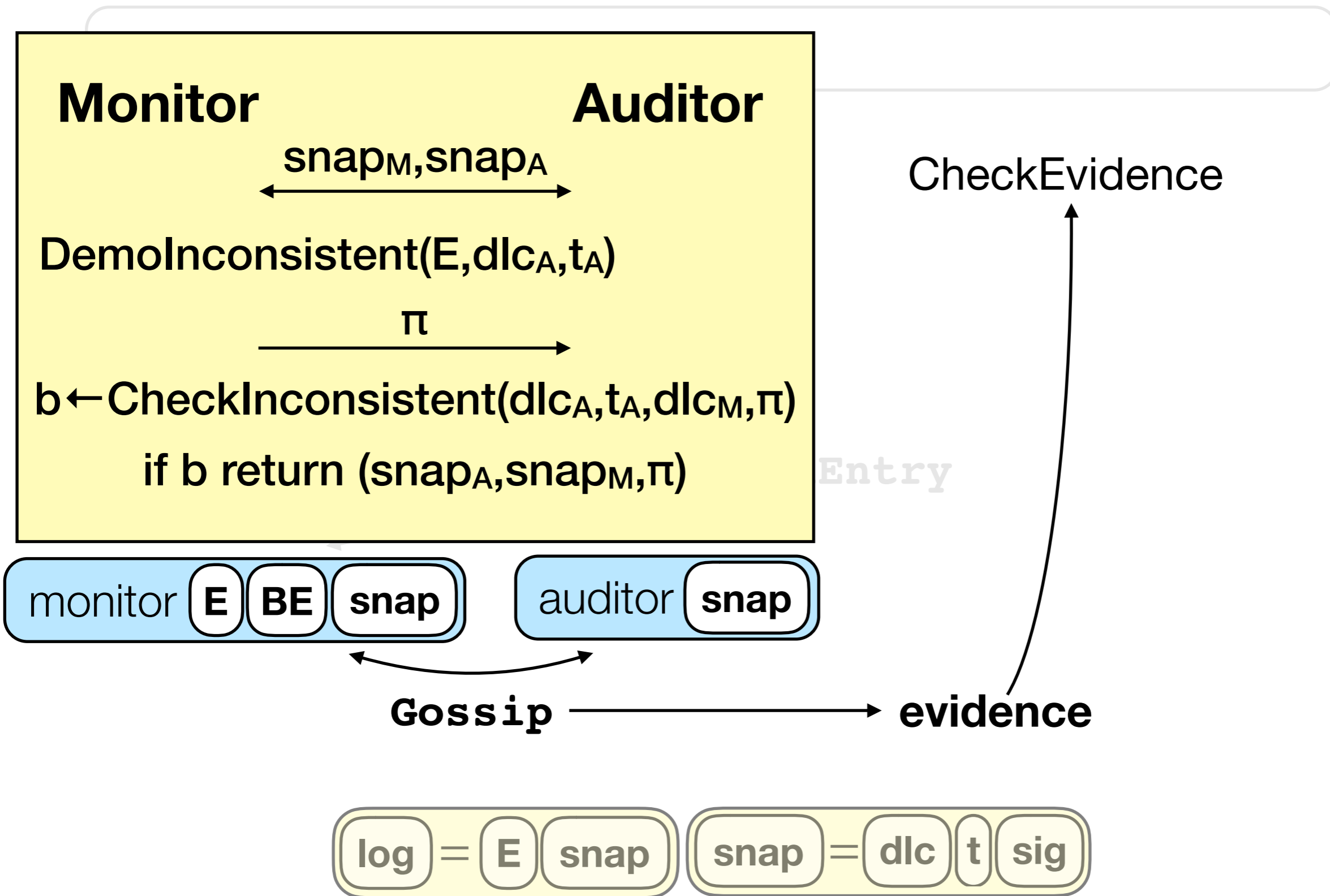
Gossip

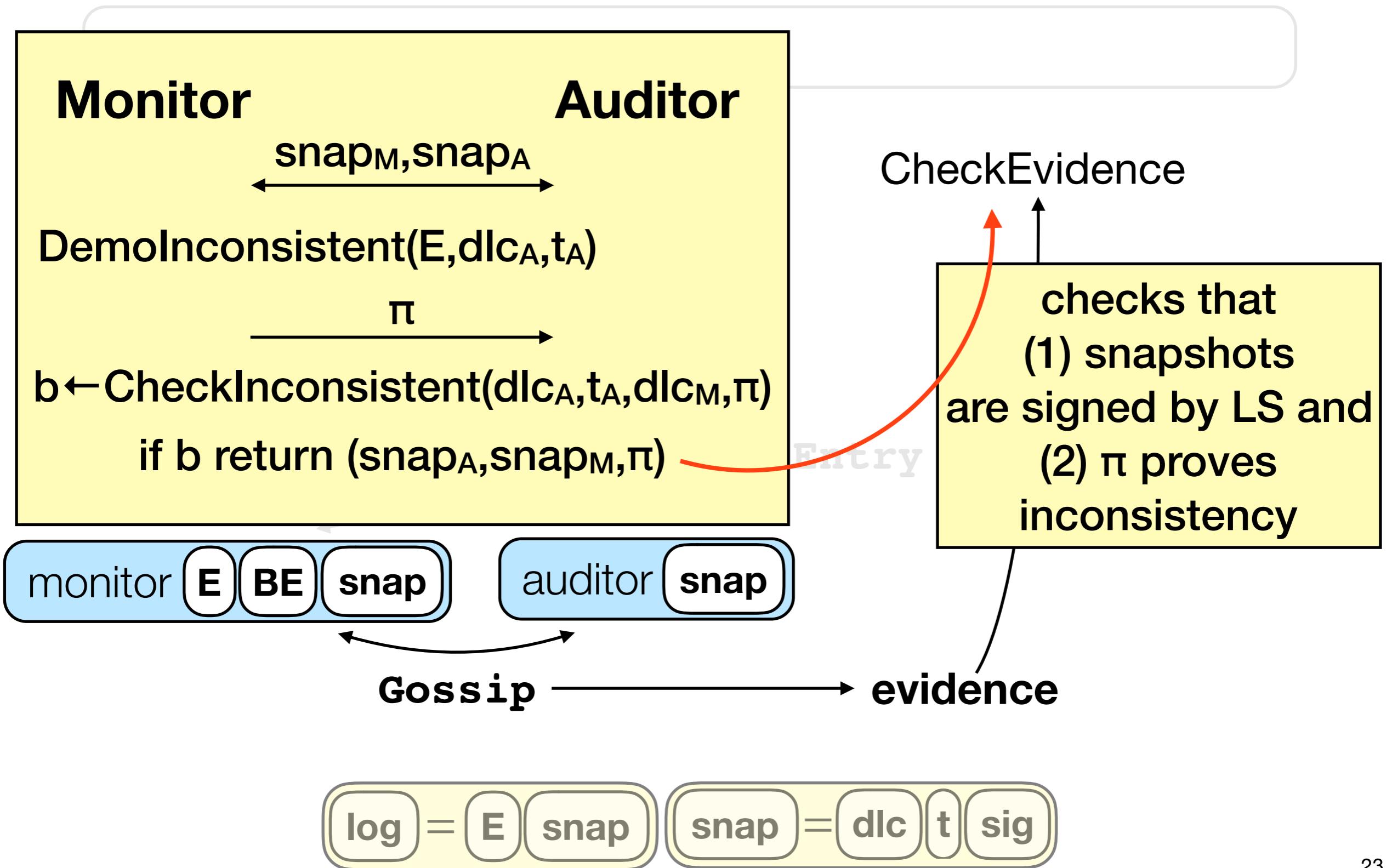












security

ability to carry out

Demoinconsistent, ProveAppend, and ProveIncl \Rightarrow

consistency

unforgeability of

Demoinconsistent, DemoNotIncl*, and signature scheme \Rightarrow

non-frameability

ability to carry out DemoNotIncl* \Rightarrow

accountability

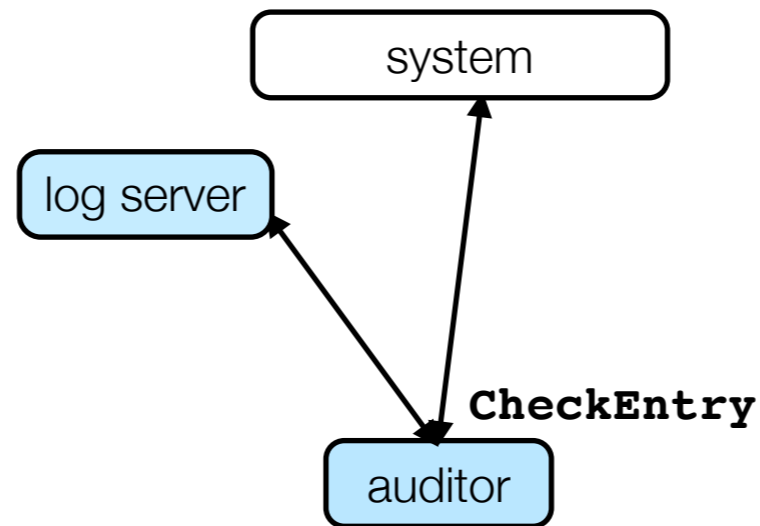
*uses pledged version in which Auditor keeps track of failed events and gossips about them with Monitor to produce new type of evidence

goal: bad events are exposed

system receives promises to include events in the log

goal: bad events are exposed

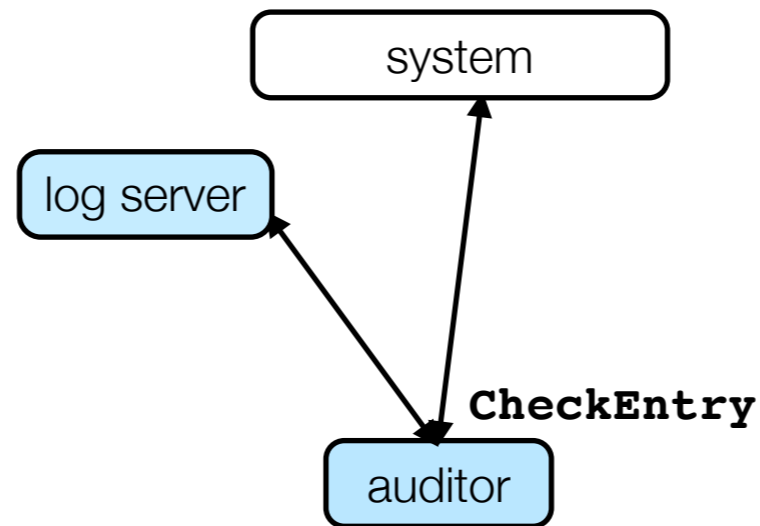
system receives promises to include events in the log



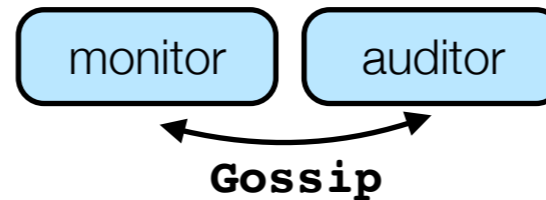
+ auditors determine if these events are in the log

goal: bad events are exposed

system receives promises to include events in the log



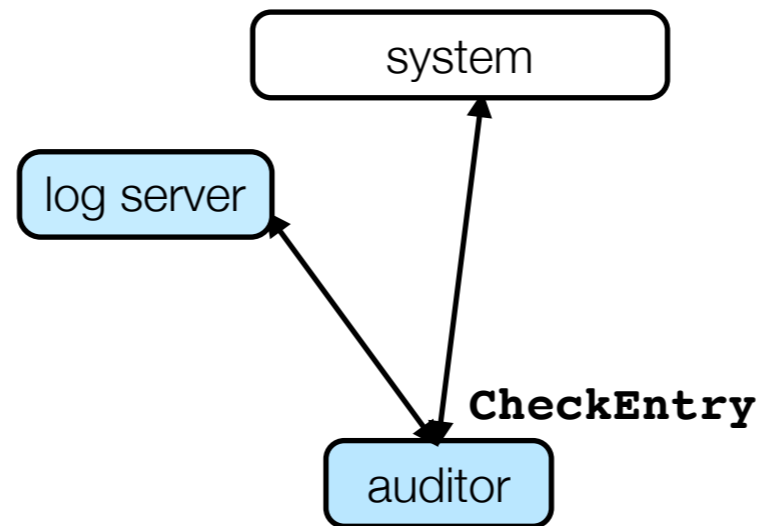
+ auditors determine if these events are in the log



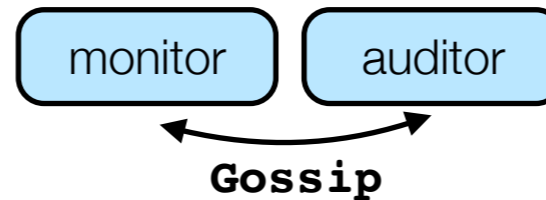
+ auditors and monitors ensure consistent view of log

goal: bad events are exposed

system receives promises to include events in the log



+ auditors determine if these events are in the log

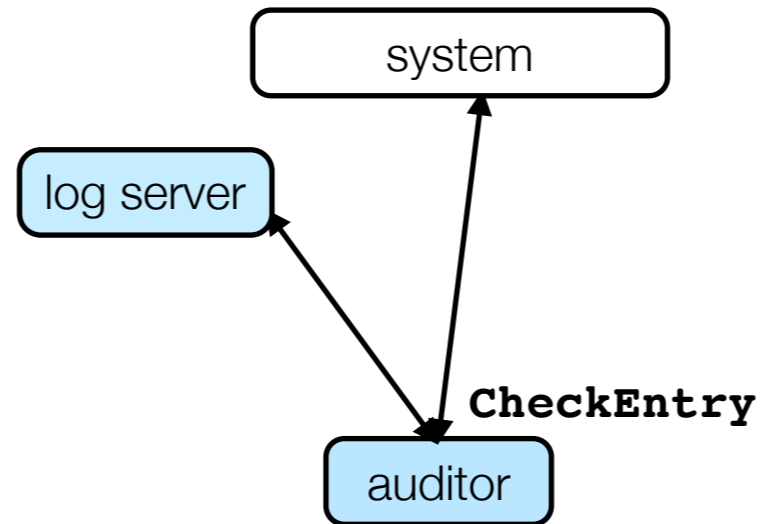


+ auditors and monitors ensure consistent view of log

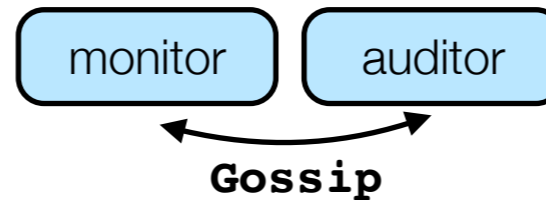
⇒ (by consistency+accountability)
event is in monitor's view of the log

goal: bad events are exposed

system receives promises to include events in the log

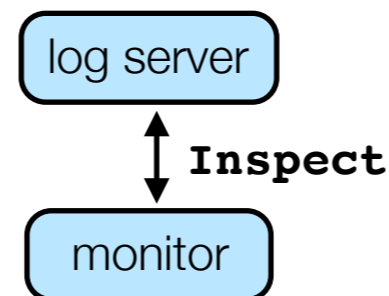


+ auditors determine if these events are in the log



+ auditors and monitors ensure consistent view of log

⇒ (by consistency+accountability)
event is in monitor's view of the log



+ monitors detect bad events in the log

⇒

goal: bad events are exposed

which systems?

system

GenEventSet

Log

CheckEvidence

log server **log**

design

(add LS,Au,Mo)

security

Inspect

CheckEntry

(consistency)
(non-frameability)
(accountability)

monitor **E** **BE** **snap**

auditor **snap**

construction

Gossip

evidence

(dlc+sig)

which systems?

system

GenEventSet

Log

log server **log**

CheckEvidence

design

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Inspect

CheckEntry

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monitor **E** **BE** **snap**

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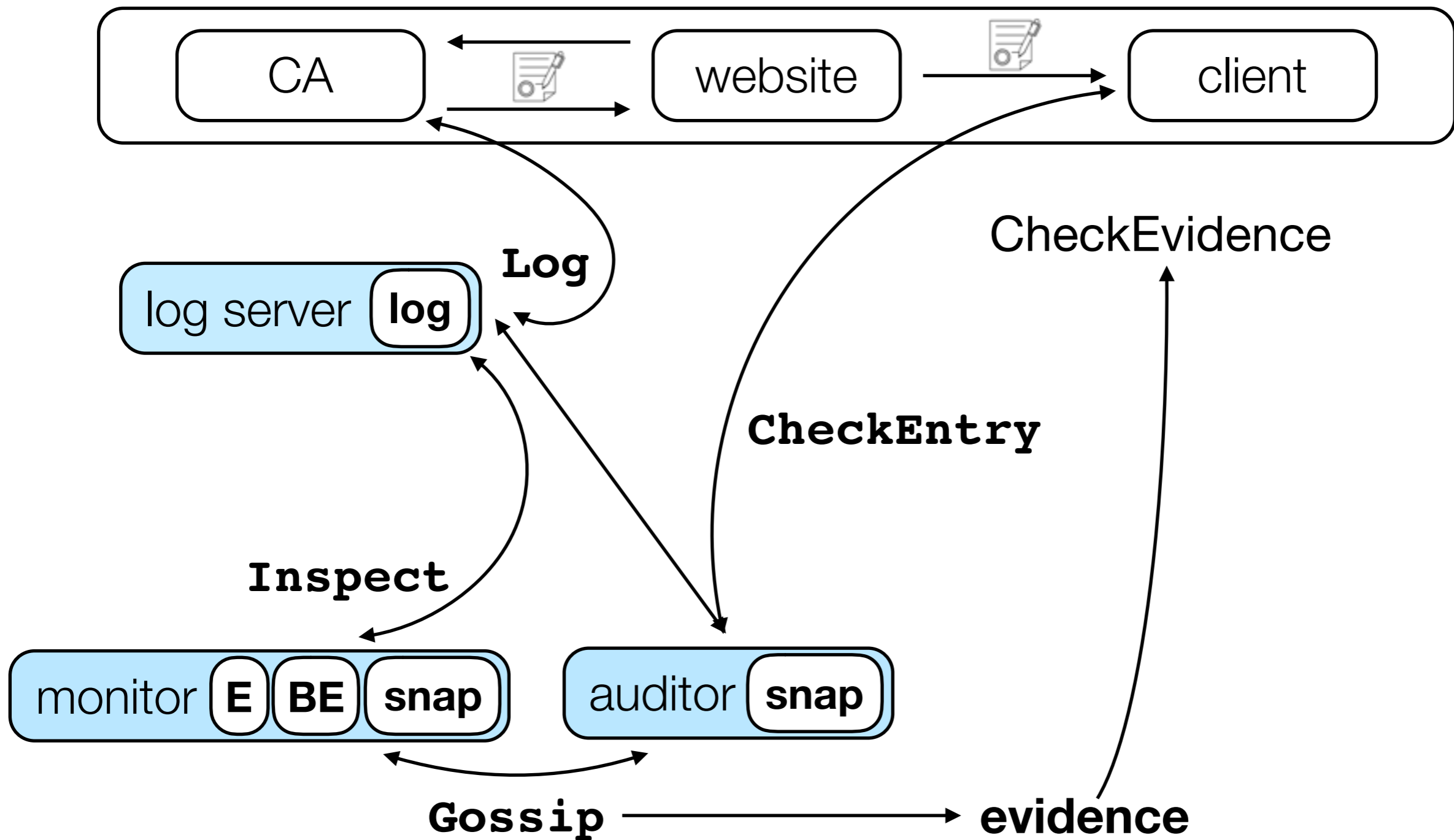
Gossip

evidence

construction

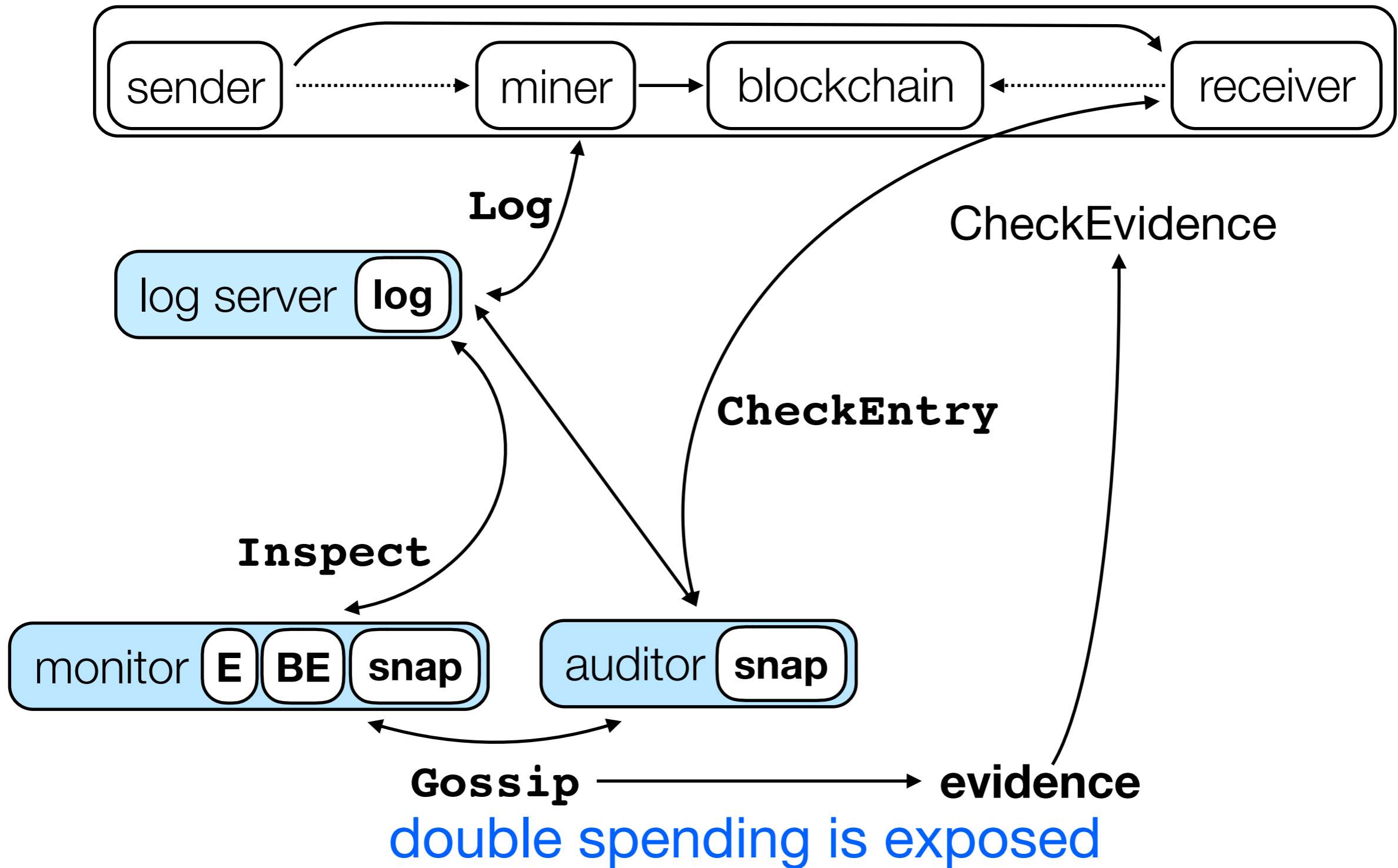
(dlc+sig)

Certificate Transparency

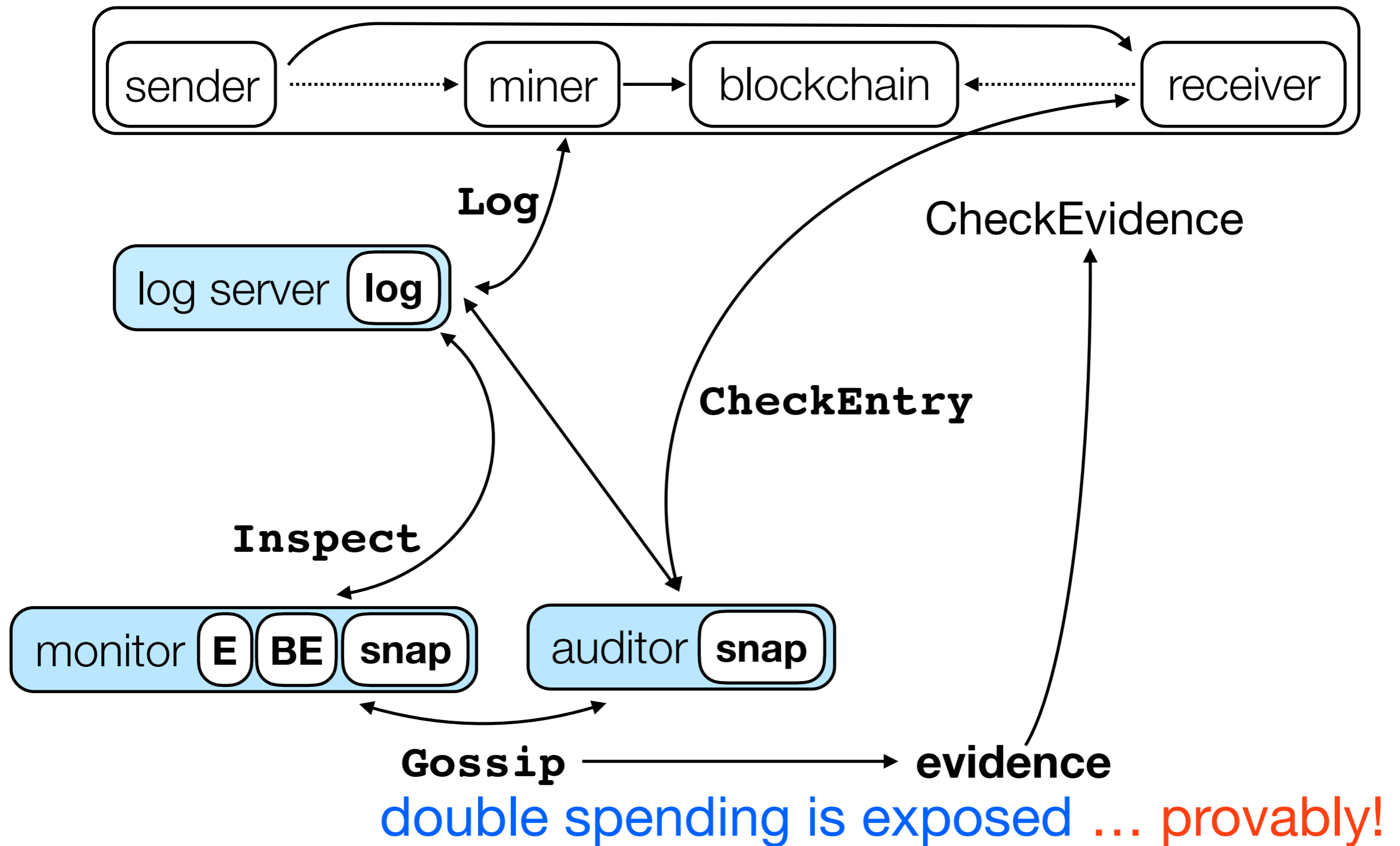


bad certificate issuance is exposed
⇒ clients are less likely to accept bad certificates

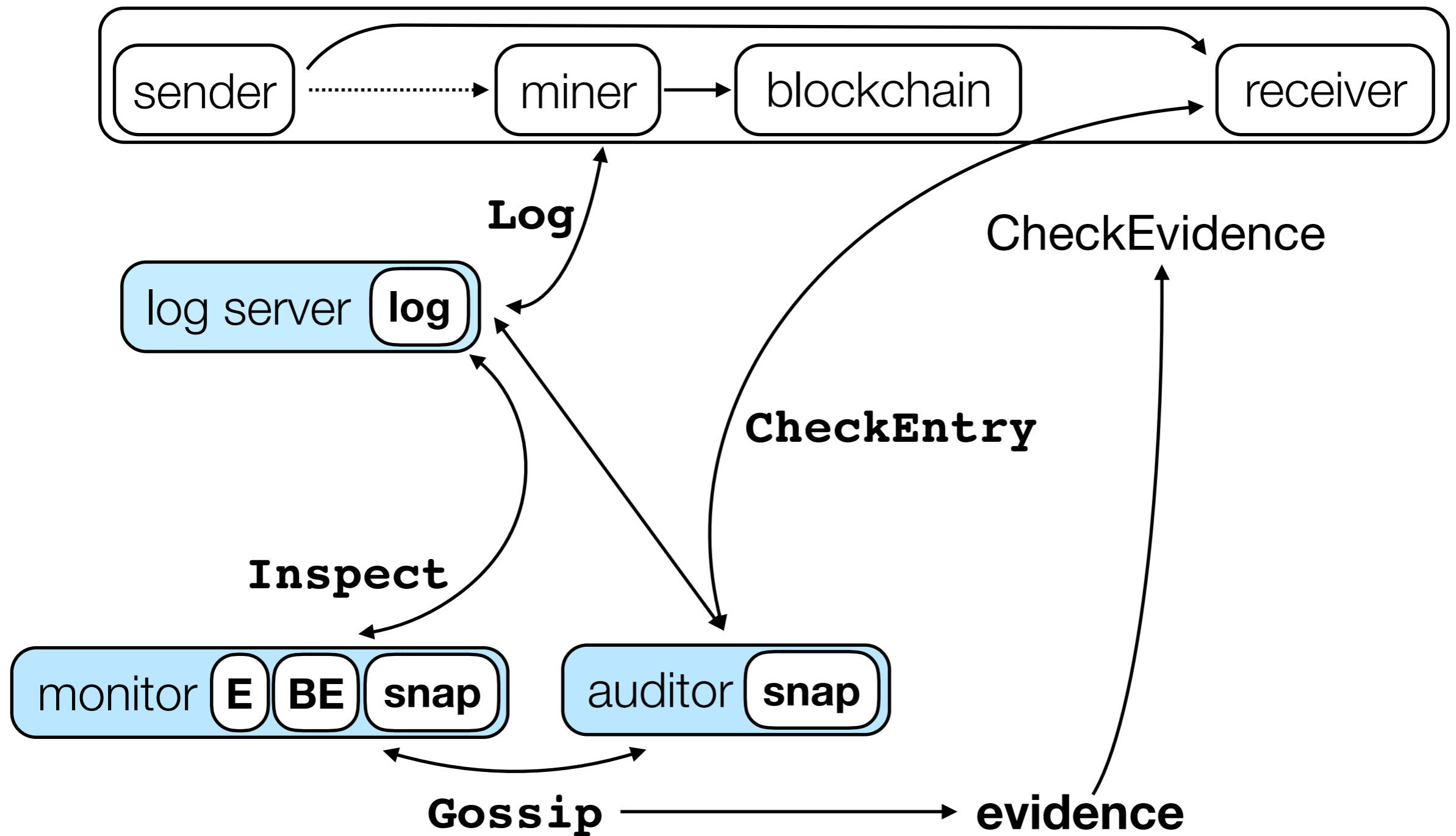
Bitcoin



Bitcoin



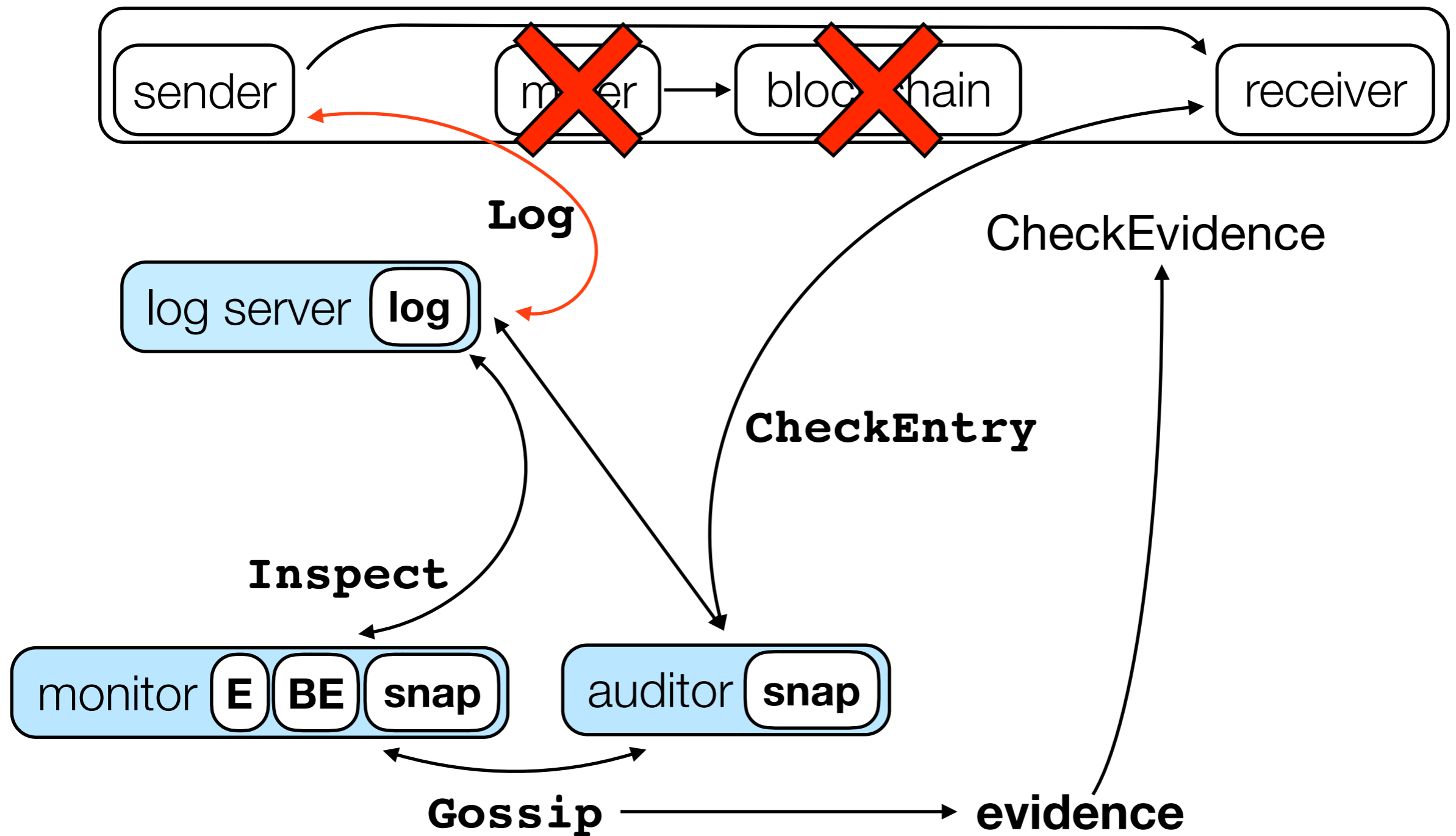
Bitcoin



double spending is exposed ... provably!

sender and receiver don't need to store blockchain

Bitcoin

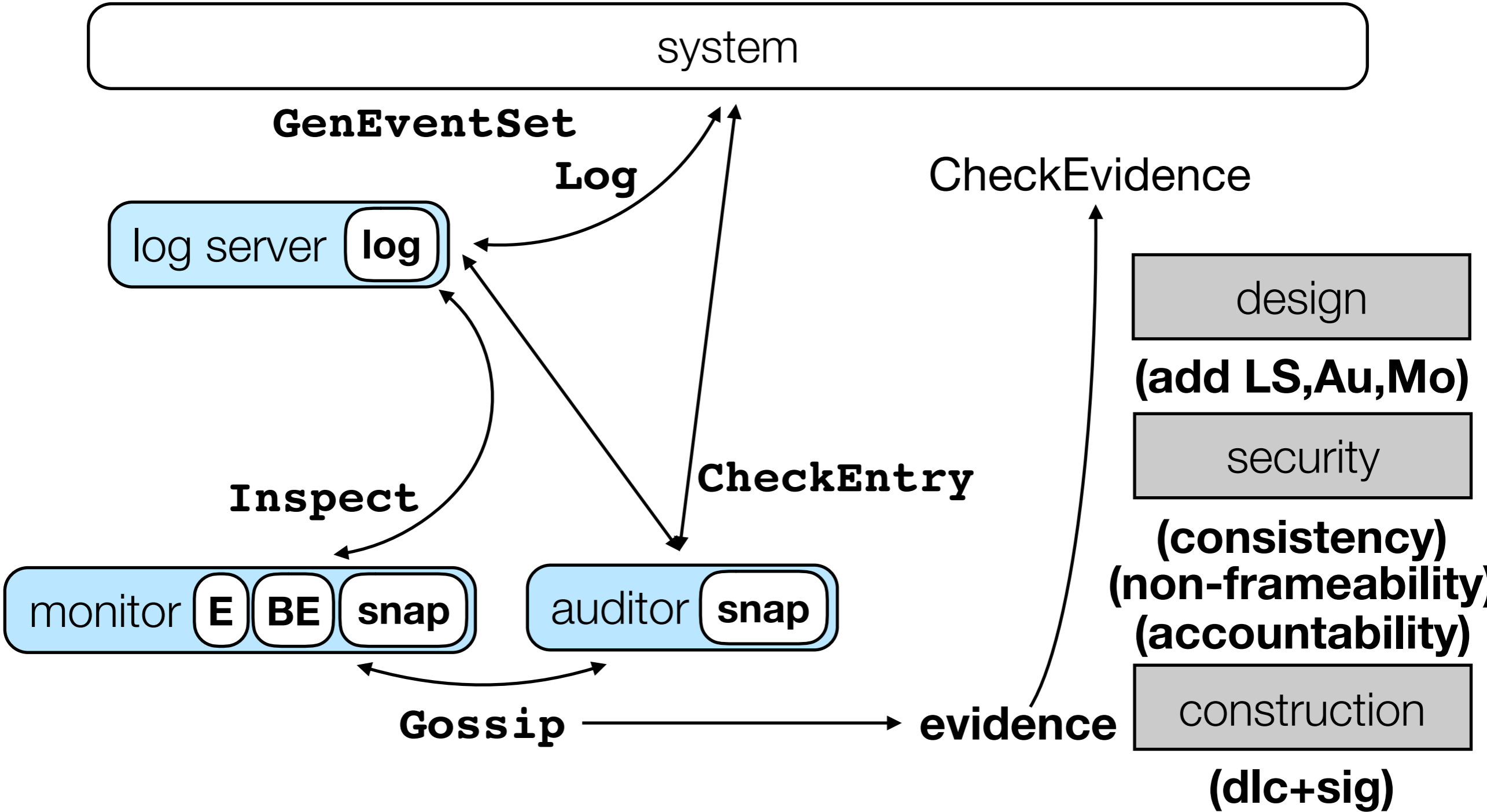


double spending is exposed ... provably!

sender and receiver don't need to store blockchain
gives rise to hybrid system with no mining

open problems

(CT+Bitcoin)
which systems?



open problems

(CT+Bitcoin)

which systems?



GenEventSet

Log



CheckEvidence

all parties needed?



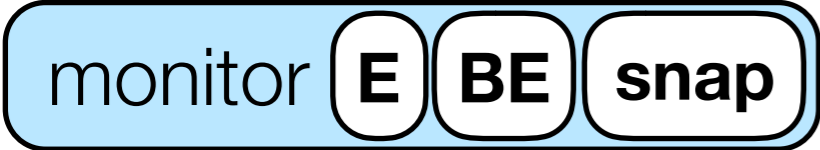
(add LS,Au,Mo)



Inspect

CheckEntry

**(consistency)
(non-frameability)
(accountability)**



Gossip

evidence

(dlc+sig)

open problems

(CT+Bitcoin)

which systems?



GenEventSet

Log



CheckEvidence

all parties needed?



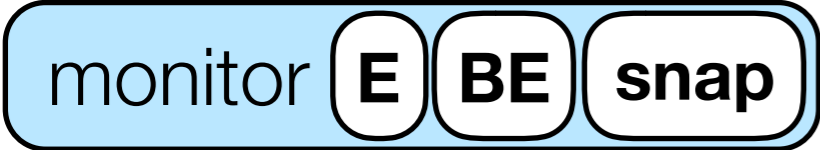
(add LS,Au,Mo)



Inspect

CheckEnt privacy?

(consistency)
(non-frameability)
(accountability)



Gossip

evidence

(dlc+sig)

open problems

(CT+Bitcoin)

which systems?



GenEventSet

Log



CheckEvidence

all parties needed?



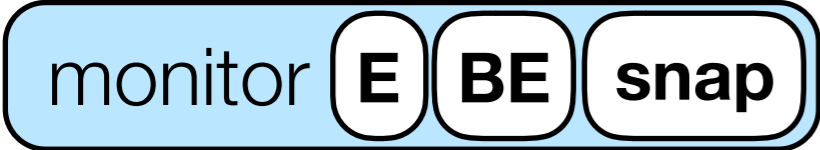
(add LS,Au,Mo)



Inspect

CheckEnt privacy?

(consistency)
(non-frameability)
(accountability)



better?



Gossip

(dlc+sig)

open problems

(CT+Bitcoin)

which systems?

others?

system

GenEventSet

Log

CheckEvidence

log server log

all parties needed?

design

(add LS,Au,Mo)

Inspect

CheckEnt privacy?

security

(consistency)
(non-frameability)
(accountability)

monitor E BE snap

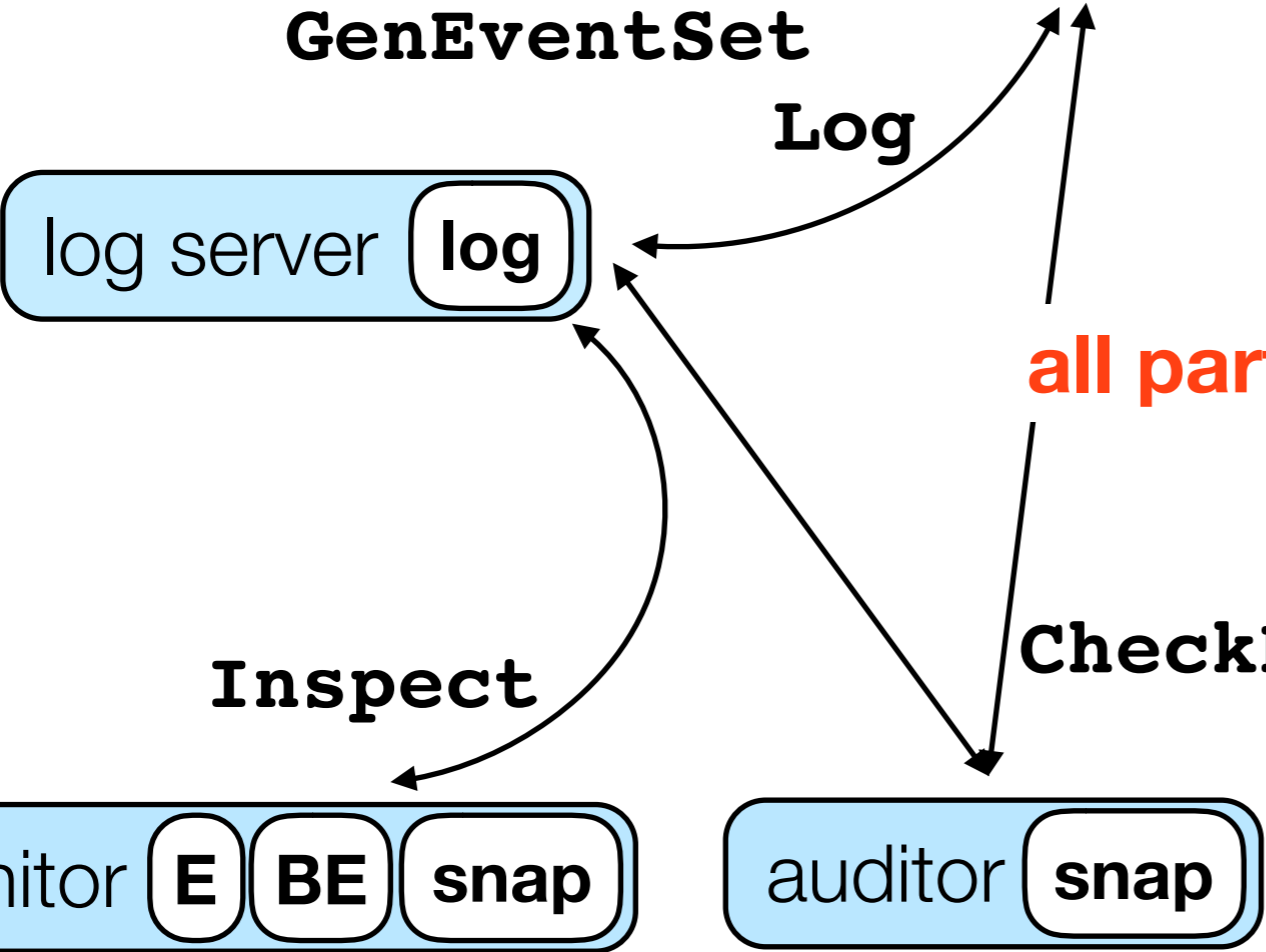
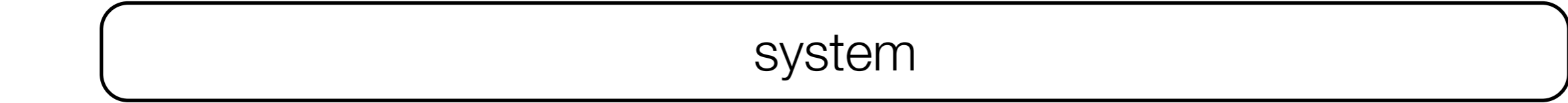
auditor snap

better?

construction

(dlc+sig)

Gossip



open problems **(CT+Bitcoin)**

others?

which systems?

system

GenEventSet

Log

CheckEvidence

log server log

Thanks for listening!
Full version: eprint.iacr.org/2016/915

gn

Au,Mo)

urity

inspect

monitor **E** **BE** **snap**

auditor **snap**

Gossip

Gossip

better?

(consistency)
(non-frameability)
(accountability)

construction

(dlc+sig)

dynamic list commitment (dlc)

dynamic list commitment (dlc)

basic

Com

CheckCom

Append

dynamic list commitment (dlc)

basic

Com
CheckCom
Append



dynamic list commitment (dlc)

basic

Com
CheckCom
Append

$$\mathbf{Com}(\begin{array}{|c|c|} \hline e_1 & e_2 \\ \hline \end{array}) = H(e_2 || H(e_1))$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

$$\begin{array}{c} \boxed{e_1 \mid e_2} \\ \mathbf{Com}(\boxed{e_1 \mid e_2}) = H(e_2 \parallel H(e_1)) \\ \mathbf{CheckCom}(c, \boxed{e_1 \mid e_2}) = (c = H(e_2 \parallel H(e_1))) \end{array}$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

$$\begin{aligned} & \begin{array}{|c|c|} \hline e_1 & e_2 \\ \hline \end{array} \\ \mathbf{Com}(\begin{array}{|c|c|} \hline e_1 & e_2 \\ \hline \end{array}) &= H(e_2 \| H(e_1)) \\ \mathbf{CheckCom}(c, \begin{array}{|c|c|} \hline e_1 & e_2 \\ \hline \end{array}) &= (c = H(e_2 \| H(e_1))) \\ \mathbf{Append}(\begin{array}{|c|c|} \hline e_3 & e_4 \\ \hline \end{array}, c_{12}) &= H(e_4 \| (H(e_3) \| c_{12})) \end{aligned}$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

$$\begin{array}{c} \boxed{e_1 \mid e_2} \\ \mathbf{Com}(\boxed{e_1 \mid e_2}) = H(e_2 \parallel H(e_1)) \\ \mathbf{CheckCom}(c, \boxed{e_1 \mid e_2}) = (c = H(e_2 \parallel H(e_1))) \\ \mathbf{Append}(\boxed{e_3 \mid e_4}, c_{12}) = H(e_4 \parallel (H(e_3) \parallel c_{12})) \\ \boxed{e_1 \mid e_2 \mid e_3 \mid e_4} \end{array}$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

$$\begin{array}{c} \boxed{e_1 \mid e_2} \\ \mathbf{Com}(\boxed{e_1 \mid e_2}) = H(e_2 \parallel H(e_1)) \\ \mathbf{CheckCom}(c, \boxed{e_1 \mid e_2}) = (c = H(e_2 \parallel H(e_1))) \\ \mathbf{Append}(\boxed{e_3 \mid e_4}, c_{12}) = H(e_4 \parallel (H(e_3) \parallel c_{12})) \\ \boxed{e_1 \mid e_2 \mid e_3 \mid e_4} \end{array}$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

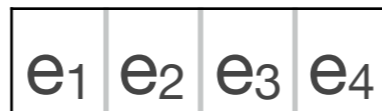
ProveAppend
CheckAppend



$$\mathbf{Com}(\begin{array}{|c|c|} \hline e_1 & e_2 \\ \hline \end{array}) = H(e_2 || H(e_1))$$

$$\mathbf{CheckCom}(c, \begin{array}{|c|c|} \hline e_1 & e_2 \\ \hline \end{array}) = (c = H(e_2 || H(e_1)))$$

$$\mathbf{Append}(\begin{array}{|c|c|} \hline e_3 & e_4 \\ \hline \end{array}, c_{12}) = H(e_4 || (H(e_3) || c_{12}))$$



$$\mathbf{ProveAppend}(c_{12}, c_{1234}, \begin{array}{|c|c|c|c|} \hline e_1 & e_2 & e_3 & e_4 \\ \hline \end{array}) = \begin{array}{|c|c|} \hline e_3 & e_4 \\ \hline \end{array}$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

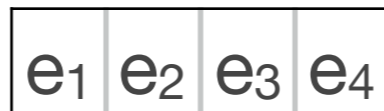
ProveAppend
CheckAppend



$$\mathbf{Com}(\boxed{e_1 \mid e_2}) = H(e_2 \parallel H(e_1))$$

$$\mathbf{CheckCom}(c, \boxed{e_1 \mid e_2}) = (c = H(e_2 \parallel H(e_1)))$$

$$\mathbf{Append}(\boxed{e_3 \mid e_4}, c_{12}) = H(e_4 \parallel (H(e_3) \parallel c_{12}))$$



$$\mathbf{ProveAppend}(c_{12}, c_{1234}, \boxed{e_1 \mid e_2 \mid e_3 \mid e_4}) = \boxed{e_3 \mid e_4}$$

$$\mathbf{CheckAppend}(c_{12}, c_{1234}, \boxed{e_3 \mid e_4}) = (c_{1234} = \mathbf{Append}(\boxed{e_3 \mid e_4}, c_{12}))$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl

$e_1 \mid e_2$

$$\mathbf{Com}(\boxed{e_1 \mid e_2}) = H(e_2 \parallel H(e_1))$$

$$\mathbf{CheckCom}(c, \boxed{e_1 \mid e_2}) = (c = H(e_2 \parallel H(e_1)))$$

$$\mathbf{Append}(\boxed{e_3 \mid e_4}, c_{12}) = H(e_4 \parallel (H(e_3) \parallel c_{12}))$$

$e_1 \mid e_2 \mid e_3 \mid e_4$

$$\mathbf{ProveAppend}(c_{12}, c_{1234}, \boxed{e_1 \mid e_2 \mid e_3 \mid e_4}) = \boxed{e_3 \mid e_4}$$

$$\mathbf{CheckAppend}(c_{12}, c_{1234}, \boxed{e_3 \mid e_4}) = (c_{1234} = \mathbf{Append}(\boxed{e_3 \mid e_4}, c_{12}))$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl

$e_1 \ e_2$

$$\mathbf{Com}(\boxed{e_1 \ e_2}) = H(e_2 || H(e_1))$$

$$\mathbf{CheckCom}(c, \boxed{e_1 \ e_2}) = (c = H(e_2 || H(e_1)))$$

$$\mathbf{Append}(\boxed{e_3 \ e_4}, c_{12}) = H(e_4 || (H(e_3) || c_{12}))$$

$e_1 \ e_2 \ e_3 \ e_4$

$$\mathbf{ProveAppend}(c_{12}, c_{1234}, \boxed{e_1 \ e_2 \ e_3 \ e_4}) = \boxed{e_3 \ e_4}$$

$$\mathbf{CheckAppend}(c_{12}, c_{1234}, \boxed{e_3 \ e_4}) = (c_{1234} = \mathbf{Append}(\boxed{e_3 \ e_4}, c_{12}))$$

$$\mathbf{ProveIncl}(c_{1234}, e_3, \boxed{e_1 \ e_2 \ e_3 \ e_4}) = (c_{12}, \boxed{e_4})$$

dynamic list commitment (dlc)

basic

Com
CheckCom
Append

all events?

ProveAppend
CheckAppend

specific event?

ProveIncl
CheckIncl

$e_1 \ e_2$

$$\mathbf{Com}(\boxed{e_1 \ e_2}) = H(e_2 || H(e_1))$$

$$\mathbf{CheckCom}(c, \boxed{e_1 \ e_2}) = (c = H(e_2 || H(e_1)))$$

$$\mathbf{Append}(\boxed{e_3 \ e_4}, c_{12}) = H(e_4 || (H(e_3) || c_{12}))$$

$e_1 \ e_2 \ e_3 \ e_4$

$$\mathbf{ProveAppend}(c_{12}, c_{1234}, \boxed{e_1 \ e_2 \ e_3 \ e_4}) = \boxed{e_3 \ e_4}$$

$$\mathbf{CheckAppend}(c_{12}, c_{1234}, \boxed{e_3 \ e_4}) = (c_{1234} = \mathbf{Append}(\boxed{e_3 \ e_4}, c_{12}))$$

$$\mathbf{ProveIncl}(c_{1234}, e_3, \boxed{e_1 \ e_2 \ e_3 \ e_4}) = (c_{12}, \boxed{e_4})$$

$$\mathbf{CheckIncl}(c_{1234}, e_3, (c_{12}, \boxed{e_4})) = \mathbf{CheckAppend}(c_{12}, c_{1234}, \boxed{e_3 \ e_4})$$